

# Foundations of Lazy SMT and $DPLL(T)$

Cesare Tinelli

The University of Iowa



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**Disclaimer:** The literature on SMT and its applications is already vast. The bibliographic references provided here are just a sample. Apologies to all authors whose work is not cited.

# Introduction

Historically, automated reasoning  $\equiv$  uniform proof-search procedures for First Order Logic

Limited success: is FOL the best compromise between expressivity and efficiency?

More recent trend [Sha02] focuses on:

- addressing mostly (expressive enough) decidable fragments of a certain logic
- incorporating domain-specific reasoning, e.g on:
  - arithmetic reasoning
  - equality
  - data structures (arrays, lists, stacks, ...)

# Introduction

Examples of this trend:

**SAT:** propositional formalization, Boolean reasoning

- + high degree of efficiency
- expressive (all NP-complete problems) but involved encodings

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**This lecture:** overview of SMT formal foundations

# The SMT Problem

Some problems are more naturally expressed in logics other than propositional logic, e.g:

- Software verification needs reasoning about **equality, arithmetic, data structures, ...**

**SMT** is about deciding the satisfiability of a (usually quantifier-free) FOL formula with respect to some **background theory**

- Example (Equality with Uninterpreted Functions):

$$g(a) = c \quad \wedge \quad ( f(g(a)) \neq f(c) \vee g(a) = d ) \quad \wedge \quad c \neq d$$

Wide range of **applications**: Extended Static Checking [FLL<sup>+</sup>02], Predicate abstraction [LNO06], Model checking [AMP06, HT08], Scheduling [BNO<sup>+</sup>08b], Test generation [TdH08], ...

# Theories of Interest: EUF

Equality (=) with Uninterpreted Functions [NO80, BD94, NO07]

Typically used to abstract unsupported constructs, e.g.:

- non-linear multiplication in arithmetic
- ALUs in circuits

**Example:** The formula

$$a * (|b| + c) = d \wedge b * (|a| + c) \neq d \wedge a = b$$

is **unsatisfiable**, but no arithmetic reasoning is needed

If we **abstract** it to

$$\text{mul}(a, \text{add}(\text{abs}(b), c)) = d \wedge \text{mul}(b, \text{add}(\text{abs}(a), c)) \neq d \wedge a = b$$

it is **still** unsatisfiable

# Theories of Interest: Arithmetic(s)

Very useful, for obvious reasons

Restricted fragments (over the reals or the integers) support more efficient methods:

- **Bounds:**  $x \bowtie k$  with  $\bowtie \in \{<, >, \leq, \geq, =\}$  [BBC<sup>+</sup>05a]
- **Difference logic:**  $x - y \bowtie k$ , with  $\bowtie \in \{<, >, \leq, \geq, =\}$  [NO05, WIGG05, CM06]
- **UTVPI:**  $\pm x \pm y \bowtie k$ , with  $\bowtie \in \{<, >, \leq, \geq, =\}$  [LM05]
- **Linear arithmetic**, e.g:  $2x - 3y + 4z \leq 5$  [DdM06]
- **Non-linear arithmetic**, e.g:  
 $2xy + 4xz^2 - 5y \leq 10$  [BLNM<sup>+</sup>09, ZM10]

# Theories of Interest: Arrays

Used in software verification and hardware verification (for memories) [SBDL01, BNO<sup>+</sup>08a, dMB09]

Two interpreted function symbols *read* and *write*

*Axiomatized* by:

- $\forall a \forall i \forall v \text{ read}(\text{write}(a, i, v), i) = v$
- $\forall a \forall i \forall j \forall v \ i \neq j \rightarrow \text{read}(\text{write}(a, i, v), j) = \text{read}(a, j)$

Sometimes also with *extensionality*:

- $\forall a \forall b (\forall i \text{ read}(a, i) = \text{read}(b, i) \rightarrow a = b)$

Is the following set of literals satisfiable in this theory?

$$\text{write}(a, i, x) \neq b, \text{ read}(b, i) = y, \text{ read}(\text{write}(b, i, x), j) = y, a = b, i = j$$

# Theories of Interest: Bit vectors

Useful both in hardware and software verification [BCF<sup>+</sup>07, BB09]

Universe consists of (fixed-sized) vectors of bits

Different types of operations:

- *String-like*: concat, extract, ...
- *Logical*: bit-wise not, or, and, ...
- *Arithmetic*: add, subtract, multiply, ...
- *Comparison*:  $<$ ,  $>$ , ...

Is this formula satisfiable over bit vectors of size 3?

$$a[0 : 1] \neq b[0 : 1] \wedge (a \mid b) = c \wedge c[0] = 0 \wedge a[1] + b[1] = 0$$

# Combinations of Theories

In practice, theories are **seldom** used **in isolation**

E.g., software verifications may need a combination of **arrays**, **arithmetic**, **bit vectors**, **data types**, ...

Formulas of the following form usually arise:

$$i = j + 2 \wedge a = \text{write}(b, i + 1, 4) \wedge \\ (\text{read}(a, j + 3) = 2 \vee f(i - 1) \neq f(j + 1))$$

Often **decision procedures** for each theory **combine modularly**  
[NO79, TH96, BBC<sup>+</sup>05b]

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**Fact:** Many theories of interest have (efficient) decision procedures for the satisfiability of **sets (or conjunctions) of literals**.

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2. literals over **more than one theory**
3. formulas with **quantifiers**

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2. literals over **more than one theory**
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This lecture focuses more on general methods to address (1), mostly, and (2)

More details on (2) and (3) will be given in later lectures today

# Structure of this Lecture

## Introduction

### Part I

From sets of literals to arbitrary quantifier-free formulas

### Part II

From a single theory  $T$  to multiple theories  $T_1, \dots, T_n$

# Part I

From sets of literals to arbitrary quantifier-free formulas

# Satisfiability Modulo a Theory $T$

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**Current solution:** Exploit propositional satisfiability technology

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1. “Eager” [PRSS99, SSB02, SLB03, BGV01, BV02]
  - translate into an equisatisfiable propositional formula
  - feed it to any SAT solver

Notable systems: UCLID

# Lifting SAT Technology to SMT

Two main approaches:

2. “Lazy” [ACG00, dMR02, BDS02, ABC<sup>+</sup>02]
  - abstract the input formula to a propositional one
  - feed it to a (DPLL-based) SAT solver
  - use a theory decision procedure to refine the formula and guide the SAT solver

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This talk will focus on the lazy approach

# (Very) Lazy Approach for SMT – Example

$$g(a) = c \quad \wedge \quad f(g(a)) \neq f(c) \quad \vee \quad g(a) = d \quad \wedge \quad c \neq d$$

**Theory  $T$ :** Equality with Uninterpreted Functions

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Simplest setting:

- Off-line SAT solver
- Non-incremental *theory solver* for conjunctions of equalities and disequalities
- Theory atoms (e.g.,  $g(a) = c$ ) abstracted to propositional atoms (e.g., 1)

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Done: the original formula is unsatisfiable in EUF.

# Lazy Approach – Enhancements

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- If  $M$  is  $T$ -unsatisfiable, **backtrack** to some point where the assignment was still  $T$ -satisfiable

# Lazy Approach – Main Benefits

- Every tool **does** what it is **good at**:
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  - **Theory solver** takes care of **theory information**
- The theory solver works **only** with **conjunctions of literals**
- Modular approach:
  - SAT and theory solvers **communicate** via a **simple API** [GHN<sup>+</sup>04]
  - SMT for a **new theory** only requires **new theory solver**
  - An **off-the-shelf SAT solver** can be **embedded** in a lazy SMT system with few new lines of code (tens)

# An Abstract Framework for Lazy SMT

Several variants and enhancements of lazy SMT solvers exist

They can be modeled abstractly and declaratively as *transition systems*

A transition system is a binary relation over states, induced by a set of conditional transition rules

The framework can be first developed for SAT and then extended to lazy SMT [NOT06, KG07]

# Advantages of Abstract Framework

An abstract framework helps one:

- **skip over** implementation **details** and unimportant control aspects
- **reason formally** about solvers for SAT and SMT
- **model advanced features** such as non-chronological backtracking, lemma learning, theory propagation, . . .
- **describe different strategies** and prove their correctness
- **compare** different **systems** at a higher level
- get **new insights** for further enhancements

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The one described next is a re-elaboration of those in [NOT06, KG07]

# The Original DPLL Procedure

- Modern SAT solvers are based on the **DPLL procedure** [DP60, DLL62]
- DPLL tries to **build** incrementally a **satisfying truth assignment**  $M$  for a CNF formula  $F$
- $M$  is grown by
  - **deducing** the truth value of a literal from  $M$  and  $F$ , or
  - **guessing** a truth value
- If a wrong guess for a literal leads to an inconsistency, the procedure **backtracks** and tries the opposite value

# An Abstract Framework for DPLL

States:

fail or  $\langle M, F \rangle$

where

- $M$  is a *sequence of literals and decision points* • denoting a partial truth *assignment*
- $F$  is a *set of clauses* denoting a CNF *formula*

**Def.** If  $M = M_0 \bullet M_1 \bullet \dots \bullet M_n$  where each  $M_i$  contains no decision points

- $M_i$  is *decision level*  $i$  of  $M$
- $M^{[i]} \stackrel{\text{def}}{=} M_0 \bullet \dots \bullet M_i$

# An Abstract Framework for DPLL

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Initial state:

- $\langle (), F_0 \rangle$ , where  $F_0$  is to be checked for satisfiability

Expected final states:

- fail if  $F_0$  is unsatisfiable
- $\langle M, G \rangle$  otherwise, where
  - $G$  is equivalent to  $F_0$  and
  - $M$  satisfies  $G$

# Transition Rules: Notation

States treated like records:

- $M$  denotes the truth assignment component of current state
- $F$  denotes the formula component of current state

Transition rules in *guarded assignment form* [KG07]

$$\frac{p_1 \quad \cdots \quad p_n}{[M := e_1] \quad [F := e_2]}$$

updating  $M$ ,  $F$  or both when premises  $p_1, \dots, p_n$  all hold

**NB:** When convenient, will treat  $M$  as the set of its literals

# Transition Rules for the Original DPLL

Extending the assignment

$$\text{Propagate } \frac{l_1 \vee \dots \vee l_n \vee l \in F \quad \bar{l}_1, \dots, \bar{l}_n \in M \quad l, \bar{l} \notin M}{M := M l}$$

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$$\text{Decide } \frac{l \in \text{Lit}(F) \quad l, \bar{l} \notin M}{M := M \bullet l}$$

**Not.**  $\text{Lit}(F) \stackrel{\text{def}}{=} \{l \mid l \text{ literal of } F\} \cup \{\bar{l} \mid l \text{ literal of } F\}$

# Transition Rules for the Original DPLL

Repairing the assignment

$$\text{Fail} \frac{l_1 \vee \dots \vee l_n \in F \quad \bar{l}_1, \dots, \bar{l}_n \in M \quad \bullet \notin M}{\text{fail}}$$

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## Backtrack

$$\frac{l_1 \vee \dots \vee l_n \in F \quad \bar{l}_1, \dots, \bar{l}_n \in M \quad M = M \bullet l \ N \quad \bullet \notin N}{M := M \bar{l}}$$

**NB:** Last premise of **Backtrack** enforces **chronological** backtracking

# From DPLL to CDCL Solvers (1)

To model conflict-driven backjumping and learning, add to states a third component  $C$  whose value is either `no` or a *conflict clause*

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Initial state:

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Expected final states:

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Replace **Backtrack** with

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$$\text{Explain} \quad \frac{C = l \vee D \quad l_1 \vee \cdots \vee l_n \vee \bar{l} \in F \quad \bar{l}_1, \dots, \bar{l}_n \prec_M \bar{l}}{C := l_1 \vee \cdots \vee l_n \vee D}$$

**Backjump**

$$\frac{C = l_1 \vee \cdots \vee l_n \vee l \quad \text{lev } \bar{l}_1, \dots, \text{lev } \bar{l}_n \leq i < \text{lev } \bar{l}}{C := \text{no} \quad M := M^{[i]} l}$$

**Not.**  $l \prec_M l'$  if  $l$  occurs before  $l'$  in  $M$

$\text{lev } l = i$  iff  $l$  occurs in decision level  $i$  of  $M$

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Maintain **invariant**:  $F \models_p C$  and  $M \models_p \neg C$  when  $C \neq \text{no}$

**Not.**  $\models_p$  denotes propositional entailment

# From DPLL to CDCL Solvers (3)

Modify **Fail** to

$$\mathbf{Fail} \frac{C \neq \text{no} \quad \bullet \notin M}{\text{fail}}$$

# Execution Example

$$F := \{1, \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, \bar{1} \vee \bar{5} \vee 7, \bar{2} \vee \bar{5} \vee 6 \vee \bar{7}\}$$

M	F	C	rule
	$F$	no	//

# Execution Example

$$F := \{1, \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, \bar{1} \vee \bar{5} \vee 7, \bar{2} \vee \bar{5} \vee 6 \vee \bar{7}\}$$

M	F	C	rule
	$F$	no	//
1	$F$	no	by <b>Propagate</b>

# Execution Example

$$F := \{1, \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, \bar{1} \vee \bar{5} \vee 7, \bar{2} \vee \bar{5} \vee 6 \vee \bar{7}\}$$

M	F	C	rule
	$F$	no	//
1	$F$	no	by <b>Propagate</b>
1 2	$F$	no	by <b>Propagate</b>

# Execution Example

$$F := \{1, \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, \bar{1} \vee \bar{5} \vee 7, \bar{2} \vee \bar{5} \vee 6 \vee \bar{7}\}$$

M	F	C	rule
	$F$	no	//
1	$F$	no	by <b>Propagate</b>
1 2	$F$	no	by <b>Propagate</b>
1 2 ● 3	$F$	no	by <b>Decide</b>

# Execution Example

$$F := \{1, \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, \bar{1} \vee \bar{5} \vee 7, \bar{2} \vee \bar{5} \vee 6 \vee \bar{7}\}$$

M	F	C	rule
	$F$	no	//
1	$F$	no	by <b>Propagate</b>
1 2	$F$	no	by <b>Propagate</b>
1 2 • 3	$F$	no	by <b>Decide</b>
1 2 • 3 4	$F$	no	by <b>Propagate</b>

# Execution Example

$$F := \{1, \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, \bar{1} \vee \bar{5} \vee 7, \bar{2} \vee \bar{5} \vee 6 \vee \bar{7}\}$$

M	F	C	rule
	$F$	no	//
1	$F$	no	by <b>Propagate</b>
1 2	$F$	no	by <b>Propagate</b>
1 2 ● 3	$F$	no	by <b>Decide</b>
1 2 ● 3 4	$F$	no	by <b>Propagate</b>
1 2 ● 3 4 ● 5	$F$	no	by <b>Decide</b>

# Execution Example

$$F := \{1, \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, \bar{1} \vee \bar{5} \vee 7, \bar{2} \vee \bar{5} \vee 6 \vee \bar{7}\}$$

M	F	C	rule
	$F$	no	//
1	$F$	no	by <b>Propagate</b>
1 2	$F$	no	by <b>Propagate</b>
1 2 ● 3	$F$	no	by <b>Decide</b>
1 2 ● 3 4	$F$	no	by <b>Propagate</b>
1 2 ● 3 4 ● 5	$F$	no	by <b>Decide</b>
1 2 ● 3 4 ● 5 $\bar{6}$	$F$	no	by <b>Propagate</b>

# Execution Example

$$F := \{1, \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, \bar{1} \vee \bar{5} \vee 7, \bar{2} \vee \bar{5} \vee 6 \vee \bar{7}\}$$

M	F	C	rule
	$F$	no	//
1	$F$	no	by <b>Propagate</b>
1 2	$F$	no	by <b>Propagate</b>
1 2 ● 3	$F$	no	by <b>Decide</b>
1 2 ● 3 4	$F$	no	by <b>Propagate</b>
1 2 ● 3 4 ● 5	$F$	no	by <b>Decide</b>
1 2 ● 3 4 ● 5 $\bar{6}$	$F$	no	by <b>Propagate</b>
1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	no	by <b>Propagate</b>

# Execution Example

$$F := \{1, \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, \bar{1} \vee \bar{5} \vee 7, \bar{2} \vee \bar{5} \vee 6 \vee \bar{7}\}$$

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	$F$	no	//
1	$F$	no	by <b>Propagate</b>
1 2	$F$	no	by <b>Propagate</b>
1 2 ● 3	$F$	no	by <b>Decide</b>
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1 2 ● 3 4 ● 5	$F$	no	by <b>Decide</b>
1 2 ● 3 4 ● 5 $\bar{6}$	$F$	no	by <b>Propagate</b>
1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	no	by <b>Propagate</b>
1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	$\bar{2} \vee \bar{5} \vee 6 \vee \bar{7}$	by <b>Conflict</b>

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$$F := \{1, \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, \bar{1} \vee \bar{5} \vee 7, \bar{2} \vee \bar{5} \vee 6 \vee \bar{7}\}$$

M	F	C	rule
	$F$	no	//
1	$F$	no	by <b>Propagate</b>
1 2	$F$	no	by <b>Propagate</b>
1 2 ● 3	$F$	no	by <b>Decide</b>
1 2 ● 3 4	$F$	no	by <b>Propagate</b>
1 2 ● 3 4 ● 5	$F$	no	by <b>Decide</b>
1 2 ● 3 4 ● 5 $\bar{6}$	$F$	no	by <b>Propagate</b>
1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	no	by <b>Propagate</b>
1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	$\bar{2} \vee \bar{5} \vee 6 \vee \bar{7}$	by <b>Conflict</b>
1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	$1 \vee \bar{2} \vee \bar{5} \vee 6$	by <b>Explain</b> with $\bar{1} \vee \bar{5} \vee 7$

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1 2 ● 3 4 ● 5	$F$	no	by <b>Decide</b>
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1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	$1 \vee \bar{2} \vee \bar{5} \vee 6$	by <b>Explain</b> with $\bar{1} \vee \bar{5} \vee 7$
1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	$1 \vee \bar{2} \vee \bar{5}$	by <b>Explain</b> with $\bar{5} \vee \bar{6}$

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M	F	C	rule
	$F$	no	//
1	$F$	no	by <b>Propagate</b>
1 2	$F$	no	by <b>Propagate</b>
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1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	no	by <b>Propagate</b>
1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	$\bar{2} \vee \bar{5} \vee 6 \vee \bar{7}$	by <b>Conflict</b>
1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	$1 \vee \bar{2} \vee \bar{5} \vee 6$	by <b>Explain</b> with $\bar{1} \vee \bar{5} \vee 7$
1 2 ● 3 4 ● 5 $\bar{6}$ 7	$F$	$1 \vee \bar{2} \vee \bar{5}$	by <b>Explain</b> with $\bar{5} \vee \bar{6}$
1 2 $\bar{5}$	$F$	no	by <b>Backjump</b>

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1 2 $\bar{5}$	$F$	no	by <b>Backjump</b>
1 2 $\bar{5}$ ● 3	$F$	no	by <b>Decide</b>
...			

# From DPLL to CDCL Solvers (4)

Also add

$$\text{Learn } \frac{F \models_p C \quad C \notin F}{F := F \cup \{C\}}$$

$$\text{Forget } \frac{C = \text{no} \quad F = G \cup \{C\} \quad G \models_p C}{F := G}$$

$$\text{Restart } \frac{}{M := M^{[0]} \quad C := \text{no}}$$

**NB:** Learn can be applied to **any** clause stored in  $C$  when  $C \neq \text{no}$

# Modeling Modern SAT Solvers

At the core, current CDCL SAT solvers are implementations of the transition system with rules

**Propagate, Decide,**

**Conflict, Explain, Backjump,**

**Learn, Forget, Restart**

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*Basic DPLL*  $\stackrel{\text{def}}{=}$

{ **Propagate, Decide, Conflict, Explain, Backjump** }

*DPLL*  $\stackrel{\text{def}}{=}$  Basic DPLL + { **Learn, Forget, Restart** }

# The Basic DPLL System – Correctness

Some terminology:

*Irreducible state*: state to which no **Basic DPLL** rules apply

*Execution*: sequence of transitions allowed by the rules and starting with  $M = ()$  and  $C = \text{no}$

*Exhausted execution*: execution ending in an irreducible state

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**Proposition** (**Strong Termination**) **Every** execution in Basic DPLL is finite.

**Note**: This is not so immediate, because of **Backjump**.

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**Proposition** (**Strong Termination**) **Every** execution in Basic DPLL is finite.

**Lemma** Every exhausted execution ends with either  $C = \text{no}$  or **fail**.

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*Irreducible state*: state to which no **Basic DPLL** rules apply

*Execution*: sequence of transitions allowed by the rules and starting with  $M = ()$  and  $C = \text{no}$

*Exhausted execution*: execution ending in an irreducible state

**Proposition** (Soundness) For every exhausted execution starting with  $F = F_0$  and ending with  $\text{fail}$ , the clause set  $F_0$  is unsatisfiable.

**Proposition** (Completeness) For every exhausted execution starting with  $F = F_0$  and ending with  $C = \text{no}$ , the clause set  $F_0$  is satisfied by  $M$ .

# The DPLL System – Strategies

- Applying
  - one Basic DPLL rule between each two **Learn** applications **and**
  - **Restart** less and less often

ensures termination

# The DPLL System – Strategies

- A **common basic strategy** applies the rules with the following priorities:
  1. If  $n > 0$  conflicts have been found so far, increase  $n$  and apply **Restart**

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  5. Apply **Backjump**

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  3. Keep applying **Explain** until **Backjump** is applicable
  4. Apply **Learn**
  5. Apply **Backjump**
  6. Apply **Propagate** to completion
  7. Apply **Decide**

# The DPLL System – Correctness

**Proposition** (Termination) Every execution in which

- (a) **Learn/Forget** are applied only **finitely many times** and
- (b) **Restart** is applied with **increased periodicity**

is finite.

# The DPLL System – Correctness

**Proposition** (Termination) Every execution in which  
(a) **Learn/Forget** are applied only **finitely many times** and  
(b) **Restart** is applied with **increased periodicity**  
is finite.

**Proposition** (Soundness) As before.

**Proposition** (Completeness) As before.

(For simplicity the statement of the termination result is not entirely accurate.  
See [NOT06] for more details.)

# From SAT to SMT

Same sort of states and transitions but

- $F$  contains **quantifier-free clauses** in some **theory  $T$**
- $M$  is a sequence of **theory literals** and decision points
- the DPLL system augmented with rules

**$T$ -Conflict,  $T$ -Propagate,  $T$ -Explain**

- maintains **invariant**:  $F \models_T C$  and  $M \models_p \neg C$  when  $C \neq \text{no}$

**Def.**  $F \models_T G$  iff every model of  $T$  that satisfies  $F$  satisfies  $G$  as well

# SMT-level Rules

Fix a theory  $T$

$$\mathbf{T\text{-Conflict}} \quad \frac{C = \text{no} \quad l_1, \dots, l_n \in M \quad l_1, \dots, l_n \models_T \perp}{C := \bar{l}_1 \vee \dots \vee \bar{l}_n}$$

**Not:**  $\perp$  = empty clause

**NB:**  $\models_T$  decided by theory solver

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$$\mathbf{T\text{-Propagate}} \quad \frac{l \in \text{Lit}(F) \quad M \models_T l \quad l, \bar{l} \notin M}{M := M l}$$

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$$\mathbf{T\text{-Propagate}} \quad \frac{l \in \text{Lit}(F) \quad M \models_T l \quad l, \bar{l} \notin M}{M := M l}$$

$$\mathbf{T\text{-Explain}} \quad \frac{C = l \vee D \quad \bar{l}_1, \dots, \bar{l}_n \models_T \bar{l} \quad \bar{l}_1, \dots, \bar{l}_n \prec_M \bar{l}}{C := l_1 \vee \dots \vee l_n \vee D}$$

**Not:**  $\perp$  = empty clause

**NB:**  $\models_T$  decided by theory solver

# Modeling the Very Lazy Theory Approach

*T*-Conflict is enough to model the naive integration of SAT solvers and theory solvers seen in the earlier EUF example

# Modeling the Very Lazy Theory Approach

$$\underbrace{g(a) = c}_1 \wedge \underbrace{f(g(a)) \neq f(c)}_{\bar{2}} \vee \underbrace{g(a) = d}_3 \wedge \underbrace{c \neq d}_{\bar{4}}$$

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M	F	C	rule
	$1, \bar{2} \vee 3, \bar{4}$	no	//
$1 \bar{4}$	$1, \bar{2} \vee 3, \bar{4}$	no	by <b>Propagate</b> <sup>+</sup>
$1 \bar{4} \bullet \bar{2}$	$1, \bar{2} \vee 3, \bar{4}$	no	by <b>Decide</b>
$1 \bar{4} \bullet \bar{2}$	$1, \bar{2} \vee 3, \bar{4}$	$\bar{1} \vee 2 \vee 4$	by <b>T-Conflict</b>
$1 \bar{4} \bullet \bar{2}$	$1, \bar{2} \vee 3, \bar{4}, \bar{1} \vee 2 \vee 4$	$\bar{1} \vee 2 \vee 4$	by <b>Learn</b>
$1 \bar{4}$	$1, \bar{2} \vee 3, \bar{4}, \bar{1} \vee 2 \vee 4$	no	by <b>Restart</b>
$1 \bar{4} 2 3$	$1, \bar{2} \vee 3, \bar{4}, \bar{1} \vee 2 \vee 4$	no	by <b>Propagate</b> <sup>+</sup>
$1 \bar{4} 2 3$	$1, \bar{2} \vee 3, \bar{4}, \bar{1} \vee 2 \vee 4, \bar{1} \vee \bar{3} \vee 4$	$\bar{1} \vee \bar{3} \vee 4$	by <b>T-Conflict, Learn</b>
$1 \bar{4} 2 3$	$1, \bar{2} \vee 3, \bar{4}, \bar{1} \vee 2 \vee 4, \bar{1} \vee \bar{3} \vee 4$	no	by <b>Restart</b>
$1 \bar{4} 2 3$	$1, \bar{2} \vee 3, \bar{4}, \bar{1} \vee 2 \vee 4, \bar{1} \vee \bar{3} \vee 4$	$\bar{1} \vee \bar{3} \vee 4$	by <b>Conflict</b>
fail			by <b>Fail</b>

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The very lazy approach can be improved considerably with

- An *on-line* SAT engine, which can accept new input clauses on the fly

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- An *on-line* SAT engine, which can accept new input clauses on the fly
- an *incremental and explicating*  $T$ -solver, which can
  1. check the  $T$ -satisfiability of  $M$  as it is extended and
  2. identify a small  $T$ -unsatisfiable subset of  $M$  once  $M$  becomes  $T$ -unsatisfiable

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M	F	C	rule
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1 $\bar{4}$	1, $\bar{2} \vee 3, \bar{4}$	no	by <b>Propagate</b> <sup>+</sup>
1 $\bar{4} \bullet \bar{2}$	1, $\bar{2} \vee 3, \bar{4}$	no	by <b>Decide</b>
1 $\bar{4} \bullet \bar{2}$	1, $\bar{2} \vee 3, \bar{4}$	$\bar{1} \vee 2$	by <b>T-Conflict</b>
1 $\bar{4} 2$	1, $\bar{2} \vee 3, \bar{4}$	no	by <b>Backjump</b>
1 $\bar{4} 2 3$	1, $\bar{2} \vee 3, \bar{4}$	no	by <b>Propagate</b>
1 $\bar{4} 2 3$	1, $\bar{2} \vee 3, \bar{4}$	$\bar{1} \vee \bar{3} \vee 4$	by <b>T-Conflict</b>
fail			by <b>Fail</b>

# Lazy Approach – Strategies

Ignoring **Restart** (for simplicity), a **common strategy** is to apply the rules using the following priorities:

1. If a clause is falsified by the current assignment  $M$ , apply **Conflict**
2. If  $M$  is  $T$ -unsatisfiable, apply  $T$ -**Conflict**
3. Apply **Fail** or **Explain+Learn+Backjump** as appropriate
4. Apply **Propagate**
5. Apply **Decide**

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Ignoring **Restart** (for simplicity), a **common strategy** is to apply the rules using the following priorities:

1. If a clause is falsified by the current assignment  $M$ , apply **Conflict**
2. If  $M$  is  $T$ -unsatisfiable, apply  **$T$ -Conflict**
3. Apply **Fail** or **Explain+Learn+Backjump** as appropriate
4. Apply **Propagate**
5. Apply **Decide**

**NB:** Depending on the cost of checking the  $T$ -satisfiability of  $M$ , Step (2) can be applied with lower frequency or priority

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With ***T*-Propagate** and ***T*-Explain**, it can also be used to **guide** the engine's search [Tin02]

$$\mathbf{T\text{-Propagate}} \quad \frac{l \in \text{Lit}(F) \quad M \models_T l \quad l, \bar{l} \notin M}{M := M l}$$

$$\mathbf{T\text{-Explain}} \quad \frac{C = l \vee D \quad \bar{l}_1, \dots, \bar{l}_n \models_T \bar{l} \quad \bar{l}_1, \dots, \bar{l}_n \prec_M \bar{l}}{C := l_1 \vee \dots \vee l_n \vee D}$$

# Theory Propagation Example

$$\underbrace{g(a) = c}_1 \wedge \underbrace{f(g(a)) \neq f(c)}_{\bar{2}} \vee \underbrace{g(a) = d}_3 \wedge \underbrace{c \neq d}_{\bar{4}}$$

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M	F	C	rule
	$1, \bar{2} \vee 3, \bar{4}$	no	//
1	$1, \bar{2} \vee 3, \bar{4}$	no	by <b>Propagate</b>
$1 \bar{4}$	$1, \bar{2} \vee 3, \bar{4}$	no	by <b>Propagate</b>
$1 \bar{4} 2$	$1, \bar{2} \vee 3, \bar{4}$	no	by <b>T-Propagate</b> ( $1 \models_T 2$ )
$1 \bar{4} 2 \bar{3}$	$1, \bar{2} \vee 3, \bar{4}$	no	by <b>T-Propagate</b> ( $1, \bar{4} \models_T \bar{3}$ )
$1 \bar{4} 2 \bar{3}$	$1, \bar{2} \vee 3, \bar{4}$	$\bar{2} \vee 3$	by <b>Conflict</b>
fail			by <b>Fail</b>

**NB:** *T*-propagation eliminates search altogether in this case,  
no applications of **Decide** are needed

# Theory Propagation Example (2)

$$\underbrace{g(a) = e}_0 \vee \underbrace{g(a) = c}_1 \wedge \underbrace{f(g(a)) \neq f(c)}_{\bar{2}} \vee \underbrace{g(a) = d}_3 \wedge \underbrace{c \neq d}_{\bar{4}}$$

# Theory Propagation Example (2)

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M	F	C	rule
	1, $\bar{2} \vee 3, \bar{4}$	no	//
$\bar{4}$	1, $\bar{2} \vee 3, \bar{4}$	no	by <b>Propagate</b>
$\bar{4} \bullet 1$	1, $\bar{2} \vee 3, \bar{4}$	no	by <b>Decide</b>
1 $\bar{4}$ 2	1, $\bar{2} \vee 3, \bar{4}$	no	by <b>T-Propagate</b> ( $1 \models_T 2$ )
1 $\bar{4}$ 2 $\bar{3}$	1, $\bar{2} \vee 3, \bar{4}$	no	by <b>T-Propagate</b> ( $1, \bar{4} \models_T \bar{3}$ )
$\bar{4} \bullet 1$ 2 $\bar{3}$	1, $\bar{2} \vee 3, \bar{4}$	$\bar{2} \vee 3$	by <b>Conflict</b>
$\bar{4} \bullet 1$ 2 $\bar{3}$	1, $\bar{2} \vee 3, \bar{4}$	$\bar{1} \vee 3$	by <b>T-Explain</b>
$\bar{4} \bullet 1$ 2 $\bar{3}$	1, $\bar{2} \vee 3, \bar{4}$	$\bar{1} \vee 4$	by <b>T-Explain</b>
$\bar{4}$ $\bar{1}$	1, $\bar{2} \vee 3, \bar{4}$	no	by <b>Backjump</b>
...			(exercise)

# Theory Propagation Features

- With **exhaustive** theory propagation every assignment  $M$  is  **$T$ -satisfiable** (since  $Ml$  is  $T$ -unsatisfiable iff  $M \models_T \bar{l}$ ).

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- For others, e.g., the **theory of equality**, detecting **all**  $T$ -tailed literals is **too expensive**.
- If  **$T$ -Propagate** is not applied exhaustively,  **$T$ -Conflict** is **needed** to repair  $T$ -unsatisfiable assignments.

# Modeling Modern Lazy SMT Solvers

At the core, current lazy SMT solvers are implementations of the transition system with rules

- (1) **Propagate, Decide, Conflict, Explain, Backjump, Fail**
- (2) *T*-**Conflict, Propagate, Explain**
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# Correctness

Updated terminology:

*Irreducible state*: state to which no **Basic DPLL MT** rules apply

*Execution*: sequence of transitions allowed by the rules and starting with  $M = ()$  and  $C = \text{no}$

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**Proposition** (Termination) Every execution in which

(a) **Learn/Forget** are applied only **finitely many times** and

(b) **Restart** is applied with **increased periodicity**

is finite.

**Lemma** Every exhausted execution ends with either  $C = \text{no}$  or **fail**.

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*Exhausted execution*: execution ending in an irreducible state

**Proposition** (Soundness) For every exhausted execution starting with  $F = F_0$  and ending with **fail**, the clause set  $F_0$  is  $T$ -unsatisfiable.

**Proposition** (Completeness) For every exhausted execution starting with  $F = F_0$  and ending with  $C = \text{no}$ ,  $F_0$  is  $T$ -satisfiable; specifically,  $M$  is  $T$ -satisfiable and  $M \models_p F_0$ .

# DPLL( $T$ ) Architecture

The approach formalized so far can be implemented with a simple architecture named **DPLL( $T$ )** [GHN<sup>+</sup>04, NOT06]

$$\text{DPLL}(T) = \text{DPLL}(X) \text{ engine} + T\text{-solver}$$

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DPLL( $X$ ):

- Very **similar to a SAT solver**, enumerates Boolean models
- **Not allowed**: pure literal, blocked literal detection, ...
- **Required**: incremental addition of clauses
- **Desirable**: partial model detection

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$T$ -solver:

- Checks the  $T$ -satisfiability of conjunctions of literals
- Computes theory propagations
- Produces explanations of  $T$ -unsatisfiability/propagation
- Must be incremental and backtrackable

# Reasoning by Cases in Theory Solvers

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**Example:**  $T$  = the theory of arrays.

$$M = \{ \underbrace{r(w(a, i, x), j) \neq x}_1, \underbrace{r(w(a, i, x), j) \neq r(a, j)}_2 \}$$

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**Conclusion:**  $M$  is  $T$ -unsatisfiable

# Case Splitting

A *complete*  $T$ -solver reasons by cases via (internal) case splitting and backtracking mechanisms.

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An alternative is to *lift case splitting and backtracking* from the  $T$ -solver to the SAT engine.

**Basic idea:** encode case splits as sets of clauses and send them as needed to the SAT engine for *it* to split on them.

## Possible benefits:

- All case-splitting is coordinated by the SAT engine
- Only have to implement case-splitting infrastructure in one place
- Can learn a wider class of lemmas

# Splitting on Demand [BNOT06]

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$$M = \{ \dots, s = \underbrace{r(w(a, i, t), j)}_{s'}, \dots \}$$

- **Main SMT module:** “Is  $M$   $T$ -unsatisfiable?”
- **$T$ -solver:** “I do not know yet, but it will help me if you consider these *theory lemmas*:

$$s = s' \wedge i = j \rightarrow s = t, \quad s = s' \wedge i \neq j \rightarrow s = r(a, j) ”$$

# Modeling Splitting on Demand

To model the generation of theory lemmas for case splits, add the rule

## *T*-Learn

$$\frac{\models_T \exists \mathbf{v} (l_1 \vee \cdots \vee l_n) \quad l_1, \dots, l_n \in L_S \quad \mathbf{v} \text{ vars not in } F}{F := F \cup \{l_1 \vee \cdots \vee l_n\}}$$

where  $L_S$  is a finite set of literals dependent on the initial set of clauses (see [BNOT06] for a formal definition of  $L_S$ )

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where  $L_S$  is a finite set of literals dependent on the initial set of clauses (see [BNOT06] for a formal definition of  $L_S$ )

**NB:** For many theories with a theory solver, there exists an appropriate finite  $L_S$  for every input  $F$

The set  $L_S$  does not need to be computed explicitly

# Modeling Splitting on Demand

Now we can relax the requirement on the theory solver:

When  $M \models_T F$ , it must **either**

- determine whether  $M \models_T \perp$  **or**
- generate a new clause by ***T-Learn*** containing at least one literal of  $L_S$  undefined in  $M$

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**NB:** In practice, to determine if  $M \models_T \perp$  the  $T$ -solver only needs a small subset of  $L_S$  to be defined in  $M$

# Example — Theory of Finite Sets

$$F : x = y \cup z \wedge y \neq \emptyset \vee x \neq z$$

	M	F	rule
	$x = y \cup z$	$F$	by <b>Propagate</b> <sup>+</sup>
	$x = y \cup z \bullet y = \emptyset$	$F$	by <b>Decide</b>
	$x = y \cup z \bullet y = \emptyset \ x \neq z$	$F$	by <b>Propagate</b>
	$x = y \cup z \bullet y = \emptyset \ x \neq z$	$F, (x = z \vee e \in x \vee e \in z),$ $(x = z \vee e \notin x \vee e \notin z)$	by <b>T-Learn</b>
	$x = y \cup z \bullet y = \emptyset \ x \neq z \bullet e \in x$	$F, (x = z \vee e \in x \vee e \in z),$ $(x = z \vee e \notin x \vee e \notin z)$	by <b>Decide</b>
	$x = y \cup z \bullet y = \emptyset \ x \neq z \bullet e \in x \ e \notin z$	$F, (x = z \vee e \in x \vee e \in z),$ $(x = z \vee e \notin x \vee e \notin z)$	by <b>Propagate</b>

**T**-solver can make the following deductions at this point:

$$e \in x \ \dots \Rightarrow e \in y \cup z \ \dots \Rightarrow e \in y \ \dots \Rightarrow e \in \emptyset \Rightarrow \perp$$

This enables an application of **T-Conflict** with clause

$$x \neq y \cup z \vee y \neq \emptyset \vee x = z \vee e \notin x \vee e \in z$$

# Correctness Results

Correctness results can be extended to the new rule.

**Soundness:** The new ***T*-Learn** rule maintains satisfiability of the clause set.

**Completeness:** As long as the theory solver can decide  $M \models_T \perp$  when all literals in  $L_S$  are determined, the system is still complete.

**Termination:** The system terminates under the same conditions as before. Roughly:

- Any lemma is (re)learned only finitely many times
- **Restart** is applied with increased periodicity

# Part II

From a single theory  $T$  to multiple theories  $T_1, \dots, T_n$

# Need for Combining Theories and Solvers

**Recall:** Many applications give rise to formulas like:

$$a \approx b + 2 \wedge A \approx \text{write}(B, a + 1, 4) \wedge \\ (\text{read}(A, b + 3) \approx 2 \vee f(a - 1) \neq f(b + 1))$$

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Solving that formula requires reasoning over

- the theory of linear arithmetic ( $T_{\text{LA}}$ )
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**Question:** Given solvers for each theory, can we **combine them modularly** into one for  $T_{LA} \cup T_A \cup T_{EUF}$ ?

Under certain conditions, we can do it with the **Nelson-Oppen combination method** [NO79, Opp80]

# Motivating Example (Convex Case)

Consider the following set of literals over  $T_{\text{LRA}} \cup T_{\text{EUF}}$   
( $T_{\text{LRA}}$ , linear **real** arithmetic):

$$\begin{aligned} f(f(x) - f(y)) &= a \\ f(0) &> a + 2 \\ x &= y \end{aligned}$$

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$$\begin{aligned} f(f(x) - f(y)) = a &\implies f(e_1) = a &&\implies f(e_1) = a \\ e_1 = f(x) - f(y) &&&e_1 = e_2 - e_3 \\ &&&e_2 = f(x) \\ &&&e_3 = f(y) \end{aligned}$$

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$$\begin{aligned} f(0) = a + 2 &\implies f(e_4) = a + 2 &\implies f(e_4) = e_5 \\ e_4 = 0 & & e_4 = 0 \\ & & e_5 > a + 2 \end{aligned}$$

# Motivating Example (Convex Case)

**Second step:** exchange entailed *interface equalities*, equalities over shared constants  $e_1, e_2, e_3, e_4, e_5, a$

$L_1$	$L_2$
$f(e_1) = a$	$e_2 - e_3 = e_1$
$f(x) = e_2$	$e_4 = 0$
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$x = y$	

$$L_2 \models_{\text{LRA}} e_1 = e_4$$

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$f(e_1) = a$	$e_2 - e_3 = e_1$
$f(x) = e_2$	$e_4 = 0$
$f(y) = e_3$	$e_5 > a + 2$
$f(e_4) = e_5$	$e_2 = e_3$
$x = y$	
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$L_1 \models_{\text{EUF}} a = e_5$	

# Motivating Example (Convex Case)

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Report **unsatisfiable**

# Motivating Example (Non-convex Case)

Consider the following **unsatisfiable** set of literals over  $T_{LIA} \cup T_{EUF}$  ( $T_{LIA}$ , linear **integer** arithmetic) :

$$\begin{aligned}1 &\leq x \leq 2 \\f(1) &= a \\f(x) &= b \\a &= b + 2\end{aligned}$$

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$$\begin{aligned}f(1) = a &\implies f(e_1) = a \\e_1 &= 1\end{aligned}$$

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$$\begin{aligned}f(2) = f(1) + 3 &\implies e_2 = 2 \\ f(e_2) &= e_3 \\ f(e_1) &= e_4 \\ e_3 &= e_4 + 3\end{aligned}$$

# Motivating Example (Non-convex Case)

**Second step:** exchange entailed *interface equalities* over shared constants  $x, e_1, a, b, e_2, e_3, e_4$

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No more entailed equalities, but  $L_1 \models_{LIA} x = e_1 \vee x = e_2$

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Consider each case of  $x = e_1 \vee x = e_2$  separately

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Case 1)  $x = e_1$

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Case 2)  $x = e_2$

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# The Nelson-Oppen Method

- For  $i = 1, 2$ , let  $T_i$  be a first-order theory of *signature*  $\Sigma_i$   
(set of function and predicate symbols in  $T_i$  other than  $=$ )
- Let  $T = T_1 \cup T_2$
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We consider only input problems of the form

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**NB:** Because of purification, there is *no loss of generality* in considering only ground  $(\Sigma_i \cup \mathcal{C})$ -literals

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3. Otherwise, return **sat**

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**Proposition** (Completeness) If  $\Sigma_1 \cap \Sigma_2 = \emptyset$  and  $T_1$  and  $T_2$  are **stably infinite**, when the method returns **sat** for **some** arrangement, the input is  $(T_1 \cup T_2)$ -satisfiable.

(Only non-immediate aspect)

# Stably Infinite Theories

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Many *interesting* theories are stably infinite:

- Theories of an *infinite structure* (e.g., integer arithmetic)
- *Complete* theories with an infinite model (e.g., theory of dense linear orders, theory of lists)
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**Def.** A theory  $T$  is *convex* iff, for any set  $L$  of literals  
 $L \models_T s_1 = t_1 \vee \dots \vee s_n = t_n \implies L \models_T s_i = t_i$  for some  $i$

**NB:** With *convex theories*, *arrangements* do not need to be guessed—they can be computed by (theory) propagation

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The Nelson-Oppen method has been *extended to* some classes of *non-stably infinite theories* [TZ05, RRZ05, JB10]

# SMT Solving with **Multiple Theories**

Let  $T_1, \dots, T_n$  be theories with respective solvers  $S_1, \dots, S_n$

How can we integrate all of them **cooperatively** into a single SMT solver for  $T = T_1 \cup \dots \cup T_n$ ?

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## Quick Solution:

1. Combine  $S_1, \dots, S_n$  with Nelson-Oppen into a theory solver for  $T$
2. Build a DPLL( $T$ ) solver as usual

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**Better Solution** [Bar02, BBC<sup>+</sup>05b, BNOT06]:

1. Extend  $\text{DPLL}(T)$  to  $\text{DPLL}(T_1, \dots, T_n)$
2. **Lift Nelson-Oppen to the  $\text{DPLL}(X_1, \dots, X_n)$  level**
3. Build a  $\text{DPLL}(T_1, \dots, T_n)$  solver

# Modeling DPLL( $T_1, \dots, T_n$ ) Abstractly

- Let  $n = 2$ , for simplicity
- Let  $T_i$  be of signature  $\Sigma_i$  for  $i = 1, 2$ , with  $\Sigma_1 \cap \Sigma_2 = \emptyset$
- Let  $\mathcal{C}$  be a set of **free** constants
- Assume wlog that each input literal has signature  $(\Sigma_1 \cup \mathcal{C})$  or  $(\Sigma_2 \cup \mathcal{C})$  (**no mixed** literals)
- Let  $M|_i \stackrel{\text{def}}{=} \{(\Sigma_i \cup \mathcal{C})\text{-literals of } M \text{ and their complement}\}$
- Let  $I(M) \stackrel{\text{def}}{=} \{c = d \mid c, d \text{ occur in } \mathcal{C}, M|_1 \text{ and } M|_2\} \cup \{c \neq d \mid c, d \text{ occur in } \mathcal{C}, M|_1 \text{ and } M|_2\}$   
(**interface literals**)

# Abstract DPLL Modulo Multiple Theories

Propagate, Conflict, Explain, Backjump, Fail (unchanged)

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$$\text{Decide } \frac{l \in \text{Lit}(F) \cup I(M) \quad l, \bar{l} \notin M}{M := M \bullet l}$$

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## $T$ -Propagate

$$\frac{l \in \text{Lit}(F) \cup I(M) \quad i \in \{1, 2\} \quad M \models_{T_i} l \quad l, \bar{l} \notin M}{M := M l}$$

Only change: propagate interface equalities as well, but reason locally in each  $T_i$

# Abstract DPLL Modulo Multiple Theories

## $T$ -Conflict

$$\frac{C = \text{no } l_1, \dots, l_n \in M \quad l_1, \dots, l_n \models_{T_i} \perp \quad i \in \{1, 2\}}{C := \bar{l}_1 \vee \dots \vee \bar{l}_n}$$

## $T$ -Explain

$$\frac{C = l \vee D \quad \bar{l}_1, \dots, \bar{l}_n \models_{T_i} \bar{l} \quad i \in \{1, 2\} \quad \bar{l}_1, \dots, \bar{l}_n \prec_M \bar{l}}{C := l_1 \vee \dots \vee l_n \vee D}$$

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## $T$ -Explain

$$\frac{C = l \vee D \quad \bar{l}_1, \dots, \bar{l}_n \models_{T_i} \bar{l} \quad i \in \{1, 2\} \quad \bar{l}_1, \dots, \bar{l}_n \prec_M \bar{l}}{C := l_1 \vee \dots \vee l_n \vee D}$$

Only change: reason locally in each  $T_i$

## I-Learn

$$\frac{\models_{T_i} l_1 \vee \dots \vee l_n \quad l_1, \dots, l_n \in M|_i \cup I(M) \quad i \in \{1, 2\}}{F := F \cup \{l_1 \vee \dots \vee l_n\}}$$

New rule: for entailed disjunctions of interface literals

# Example — Convex Theories

$$\begin{aligned}
 F := & \underbrace{f(e_1) = a}_{0} \wedge \underbrace{f(x) = e_2}_{1} \wedge \underbrace{f(y) = e_3}_{2} \wedge \underbrace{f(e_4) = e_5}_{3} \wedge \underbrace{x = y}_{4} \wedge \\
 & \underbrace{e_2 - e_3 = e_1}_{5} \wedge \underbrace{e_4 = 0}_{6} \wedge \underbrace{e_5 > a + 2}_{7} \\
 & \underbrace{e_2 = e_3}_{8} \quad \underbrace{e_1 = e_4}_{9} \quad \underbrace{a = e_5}_{10}
 \end{aligned}$$

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$$\begin{array}{c}
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 \end{array}$$

	M	F	C	rule
		$F$	no	//
0 1 2 3 4 5 6 7		$F$	no	by <b>Propagate</b> <sup>+</sup>
0 1 2 3 4 5 6 7 8		$F$	no	by <b>T-Propagate</b> (1, 2, 4 $\models_{\text{EUF}}$ 8)
0 1 2 3 4 5 6 7 8 9		$F$	no	by <b>T-Propagate</b> (5, 6, 8 $\models_{\text{LRA}}$ 9)
0 1 2 3 4 5 6 7 8 9 10		$F$	no	by <b>T-Propagate</b> (0, 3, 9 $\models_{\text{EUF}}$ 10)
0 1 2 3 4 5 6 7 8 9 10		$F$	$\overline{7} \vee \overline{10}$	by <b>T-Conflict</b> (7, 10 $\models_{\text{LRA}} \perp$ )
fail				by <b>Fail</b>

# Example — Non-convex Theories

$$\begin{aligned}
 F := & \overbrace{f(e_1) = a}^0 \wedge \overbrace{f(x) = b}^1 \wedge \overbrace{f(e_2) = e_3}^2 \wedge \overbrace{f(e_1) = e_4}^3 \wedge \\
 & \underbrace{1 \leq x}_4 \wedge \underbrace{x \leq 2}_5 \wedge \underbrace{e_1 = 1}_6 \wedge \underbrace{a = b + 2}_7 \wedge \underbrace{e_2 = 2}_8 \wedge \underbrace{e_3 = e_4 + 3}_9 \\
 & \underbrace{a = e_4}_{10} \quad \underbrace{x = e_1}_{11} \quad \underbrace{x = e_2}_{12} \quad \underbrace{a = b}_{13}
 \end{aligned}$$

# Example — Non-convex Theories

$$\begin{aligned}
 F := & \underbrace{f(e_1) = a}_0 \wedge \underbrace{f(x) = b}_1 \wedge \underbrace{f(e_2) = e_3}_2 \wedge \underbrace{f(e_1) = e_4}_3 \wedge \\
 & \underbrace{1 \leq x}_4 \wedge \underbrace{x \leq 2}_5 \wedge \underbrace{e_1 = 1}_6 \wedge \underbrace{a = b + 2}_7 \wedge \underbrace{e_2 = 2}_8 \wedge \underbrace{e_3 = e_4 + 3}_9 \\
 & \underbrace{a = e_4}_{10} \quad \underbrace{x = e_1}_{11} \quad \underbrace{x = e_2}_{12} \quad \underbrace{a = b}_{13}
 \end{aligned}$$

M	F	C	rule
	$F$	no	//
0 ... 9	$F$	no	by <b>Propagate</b> <sup>+</sup>
0 ... 9 10	$F$	no	by <b>T-Propagate</b> (0, 3 $\models_{\text{EUF}}$ 10)
0 ... 9 10	$F, \bar{4} \vee \bar{5} \vee 11 \vee 12$	no	by <b>I-Learn</b> ( $\models_{\text{LIA}} \bar{4} \vee \bar{5} \vee 11 \vee 12$ )
0 ... 9 10 • 11	$F, \bar{4} \vee \bar{5} \vee 11 \vee 12$	no	by <b>Decide</b>
0 ... 9 10 • 11 13	$F, \bar{4} \vee \bar{5} \vee 11 \vee 12$	no	by <b>T-Propagate</b> (0, 1, 11 $\models_{\text{EUF}}$ 13)
0 ... 9 10 • 11 13	$F, \bar{4} \vee \bar{5} \vee 11 \vee 12$	$\bar{7} \vee \bar{13}$	by <b>T-Conflict</b> (7, 13 $\models_{\text{EUF}} \perp$ )
0 ... 9 10 $\bar{13}$	$F, \bar{4} \vee \bar{5} \vee 11 \vee 12$	no	by <b>Backjump</b>
0 ... 9 10 $\bar{13}$ $\bar{11}$	$F, \bar{4} \vee \bar{5} \vee 11 \vee 12$	no	by <b>T-Propagate</b> (0, 1, $\bar{13}$ $\models_{\text{EUF}}$ $\bar{11}$ )
0 ... 9 10 $\bar{13}$ $\bar{11}$ 12	$F, \bar{4} \vee \bar{5} \vee 11 \vee 12$	no	by <b>Propagate</b>
...	...	...	(exercise)
fail	...	...	by <b>Fail</b>

# Suggested Readings

1. R. Nieuwenhuis, A. Oliveras, and C. Tinelli. **Solving SAT and SAT Modulo Theories: From an abstract Davis-Putnam-Logemann-Loveland procedure to DPLL(T)**. Journal of the ACM, 53(6):937-977, 2006.
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