

The University of Iowa

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CS:5810

Formal Methods in Software Engineering

Introduction

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A TRUISM

Software has become critical to modern life

- **Communication** (internet, voice, video, ...)
- **Transportation** (air traffic control, avionics, cars, ...)
- **Health Care** (patient monitoring, device control, ...)
- **Finance** (automatic trading, banking, ...)
- **Defense** (intelligence, weapons control, ...)
- **Manufacturing** (precision milling, assembly, ...)
- **Process Control** (oil, gas, water, ...)
- ...

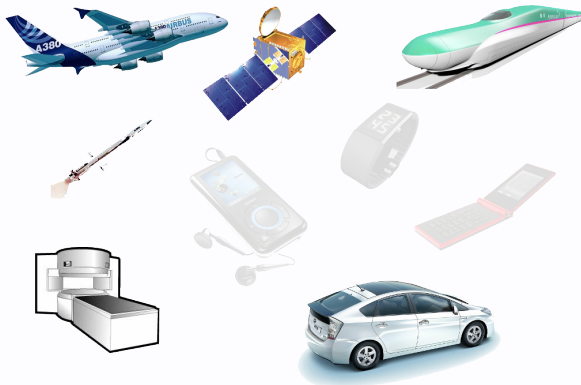
EMBEDDED SOFTWARE

Software is now embedded everywhere



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Failing software costs money and life!

SOFTWARE SYSTEMS ARE GROWING VERY LARGE

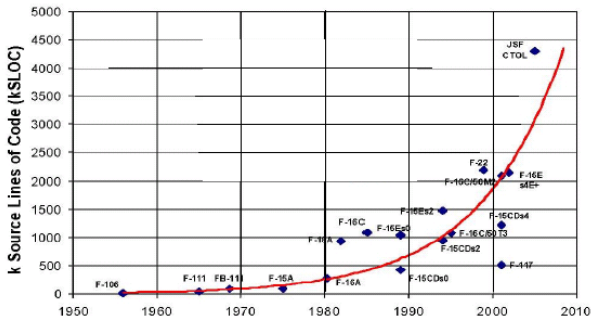


U.S. AIR FORCE

DoD software is growing in size and complexity



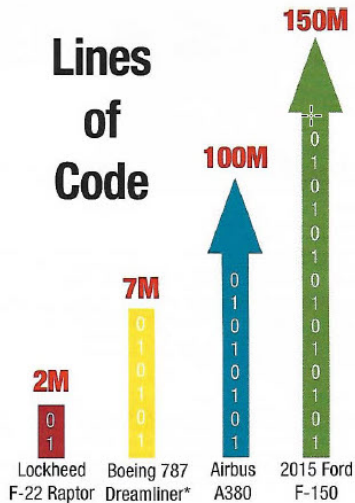
Total Onboard Computer Capacity (OFP)



Source: "Avionics Acquisition, Production, and Sustainment: Lessons Learned -- The Hard Way", NDIA Systems Engineering Conference, Mr. D. Gary Van Oss, October 2002.

Robert Gold, OSD

SOFTWARE SYSTEMS ARE GROWING VERY LARGE



* Avionics and online support systems only.

SOFTWARE SYSTEMS ARE GROWING VERY LARGE

Automotive Software

- A typical 2017 car model contains $\sim 100\text{M}$ lines of code:
how do you verify that?
- Current cars admit hundreds of onboard functions:
how do you cover their combination?

E.g., does braking when changing the radio station and starting the
windscreen wiper, affect air conditioning?

FAILING SOFTWARE COSTS MONEY

- Expensive recalls of products with embedded software
- Lawsuits for loss of life or property damage
 - Car crashes (e.g., Toyota Camry 2005)
- Thousands of dollars for each minute of down-time
 - (e.g., Denver Airport Luggage Handling System)
- Huge losses of monetary and intellectual investment
 - Rocket boost failure (e.g., Ariane 5)
- Business failures associated with buggy software
 - (e.g., Ashton-Tate dBase)

FAILING SOFTWARE COSTS LIVES

- Potential problems are obvious:
 - Software used to control nuclear power plants
 - Air-traffic control systems
 - Spacecraft launch vehicle control
 - Embedded software in cars

- A well-known and tragic example:
Therac-25 radiation machine failures

THE PECULIARITY OF SOFTWARE SYSTEMS

Software seems particularly prone to **faults**

Tiny faults can have **catastrophic** consequences

- Ariane 5
- Mars Climate Orbiter, Mars Sojourner
- Pentium-Bug
- ...

Rare bugs **can occur**

- avg. lifetime of a passenger plane: 30 years
- avg. lifetime of a car: < 10 years, but already $> 1.2\text{B}$ cars in 2014

Logic and implementation errors represent **security exploits**

- (too many to mention)

OBSERVATION

Building software is what most of you will do after graduation

- You'll be developing systems in the context above
- Given the increasing importance of software,
 - you may be liable for errors
 - your job may depend on your ability to produce reliable systems

What are the challenges in building reliable and secure software?

ACHIEVING RELIABILITY IN ENGINEERING

Some well-known strategies from civil/mechanical engineering:

- Precise calculations/estimations of forces, stress, etc.
- Hardware redundancy (“make it a bit stronger than necessary”)
- Robust design (single fault not catastrophic)
- Clear separation of subsystems (any airplane flies with dozens of known and minor defects)
- Design follows patterns that are proven to work

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- Software designs have very high logic **complexity**
- Most SW engineers are **untrained** in correctness
- **Cost efficiency** more important than reliability
- Design practice for reliable software is **not yet mature**

HOW TO ENSURE SOFTWARE CORRECTNESS?

A Central Strategy: **Testing**

(others: SW processes, reviews, libraries, ...)

Testing against inherent SW errors (“bugs”)

- Design test configurations that hopefully are representative and
- ensure that the system behaves as intended on them

Testing against external faults

- Inject faults (memory, communication) by simulation or radiation

LIMITATIONS OF TESTING

- Testing can show the **presence** of errors, but **not** their *absence*
(exhaustive testing viable only for trivial systems)
- *Representativeness* of test cases/injected faults is **subjective**
How to test for the unexpected? Rare cases?
- Testing is **labor intensive**, hence **expensive**

COMPLEMENTING TESTING: FORMAL VERIFICATION

A Sorting Program:

```
int* sort(int* a) {  
    ...  
}
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Testing sort:

- $\text{sort}(\{3, 2, 5\}) == \{2, 3, 5\}$ ✓
- $\text{sort}(\{\}) == \{\}$ ✓
- $\text{sort}(\{17\}) == \{17\}$ ✓

COMPLEMENTING TESTING: FORMAL VERIFICATION

A Sorting Program:

```
int* sort(int* a) {  
    ...  
}
```

Testing `sort`:

- `sort({3,2,5}) == {2,3,5}` ✓
- `sort({}) == {}` ✓
- `sort({17}) == {17}` ✓

Typically missed test cases

- `sort({2,1,2}) == {1,2,2}` ☒
- `sort(null) == exception` ☒
- `isPermutation(sort(a),a)` ☒

FORMAL VERIFICATION AS THEOREM PROVING

Theorem (Correctness of `sort`) For any given non-null int array `a`, calling the program `sort(a)` returns an int array that is sorted wrt \leq *and is a permutation of* `a`.

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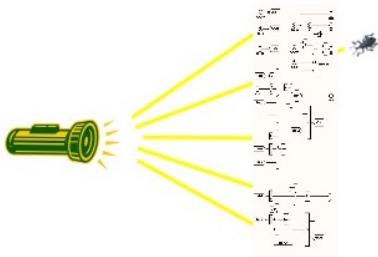
However, methodology differs from mathematics:

1. **Formalize** the expected property in a **logical language**
2. **Prove** the property with the help of an **(semi-)automated tool**

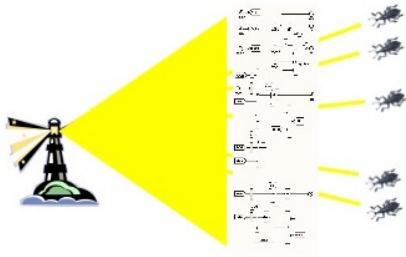
CONTRASTING TESTING WITH FORMAL VERIFICATION

Testing Checks Only the Values We Select

Formal Verification Checks Every Possible Value!



*Even Small Systems Have Trillions
(of Trillions) of Possible Tests!*



*Finds every exception to the
property being checked!*

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Rigorous techniques and tools for the **development and analysis** of computational (hardware/software) systems

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Rigorous techniques and tools for the **development and analysis** of computational (hardware/software) systems

- Applied at various stages of the development cycle
- Also used in reverse engineering to model and analyze existing systems
- Based on **mathematics and symbolic logic** (formal)

MAIN ARTIFACTS IN FORMAL METHODS

1. System requirements
2. System implementation

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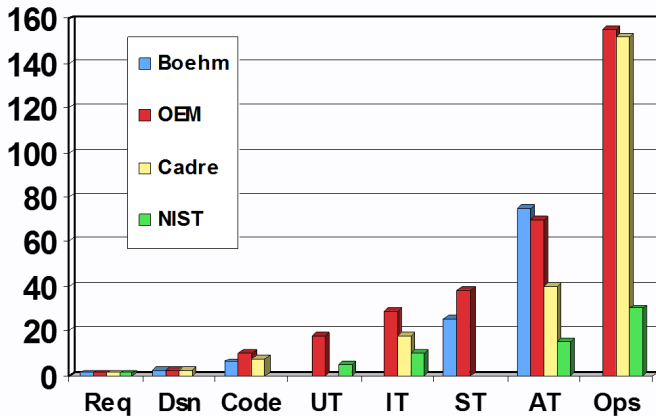
They use tools to verify **mechanically** that implementation satisfies (a) according to (b)

WHY USE FORMAL METHODS

- **Contribute to the overall quality** of the final product thanks to mathematical modeling and formal analysis
- **Increase confidence** in the correctness/robustness/security of a system
- **Find more flaws** and **earlier** (i.e., during specification and design vs. testing and maintenance)

WHY USE FORMAL METHODS

Relative cost to fix an error, by development phase



Finding errors earlier reduces development costs

FORMAL METHODS: THE VISION

- **Complement** other analysis and design methods
- Help **find bugs** in code **and** specification
- **Reduce** development, and testing, **cost**
- **Ensure** certain **properties** of the formal system model
- Should be highly automated

FORMAL METHODS AND TESTING

- Run the system at chosen inputs and observe its behavior
 - Randomly chosen
 - Intelligently chosen (by hand: **expensive!**)
 - Automatically chosen (need **formalized spec**)
- What about other inputs? (test **coverage**)
- What about the observation? (test **oracle**)

Challenges can be addressed by/require formal methods

A WARNING

- The notion of “formality” is often misunderstood (formal vs. rigorous)
- The effectiveness of FMs is still debated
- There are persistent myths about their practicality and cost
- FMs are not yet as widespread in industry as they could be
- They are mostly used in the development of safety-, business-, or mission-critical software, where the cost of faults is high

THE MAIN POINT OF FORMAL METHODS IS NOT

- To show “correctness” of entire systems
 - What **is** correctness? Go for specific properties!
- To replace testing entirely
 - Formal methods do not go below byte code level
 - Some properties are not formalizable
- To replace good design practices

There is no silver bullet!

No correct system w/o clear requirements & good design

OVERALL BENEFITS OF USING FORMAL METHODS

- Forces developers to think systematically about issues
- Improves the quality of specifications, even without formal verification
- Leads to better design
- Provides a precise reference to check requirements against
- Provides documentation within a team of developers
- Gives direction to latter development phases
- Provides a basis for reuse via specification matching
- Can replace (infinitely) many test cases
- Facilitates automatic test case generation

SPECIFICATIONS: WHAT THE SYSTEM SHOULD DO

- Individual properties
 - Safety properties: something bad will never happen
 - Liveness properties: something good will happen eventually
 - Non-functional properties: runtime, memory, usability, . . .
- “Complete” behaviour specification
 - Equivalence check
 - Refinement
 - Data consistency
 - . . .

FORMAL SPECIFICATION

*The expression in some **formal language** and at some level of **abstraction** of a collection of **properties** that some system should **satisfy** [van Lamsweerde]*

- **formal language:**
 - syntax can be mechanically processed and checked
 - semantics is defined unambiguously by mathematical means
- **abstraction:**
 - above the level of source code
 - several levels possible

FORMAL SPECIFICATION

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- **properties:**
 - expressed in some formal logic
 - have a well-defined semantics
- **satisfaction:**
 - ideally (but not always) decided mechanically
 - based on automated deduction and/or model checking techniques

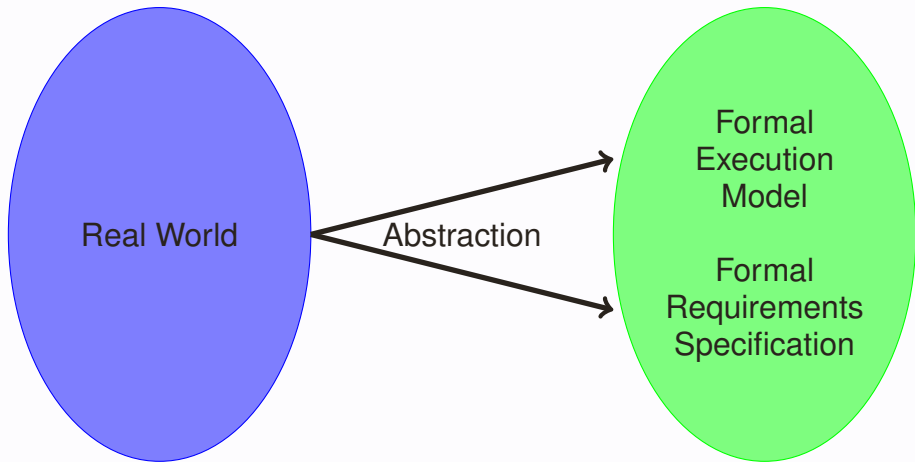
FORMALIZATION HELPS TO FIND BUGS IN SPECS

- Well-formedness and consistency of formal specs are checkable with tools
- Fixed signature (set of symbols) helps spot incomplete specs
- Failed verification of implementation against spec gives feedback on errors
 - in the implementation or
 - in the (formalization of the) spec

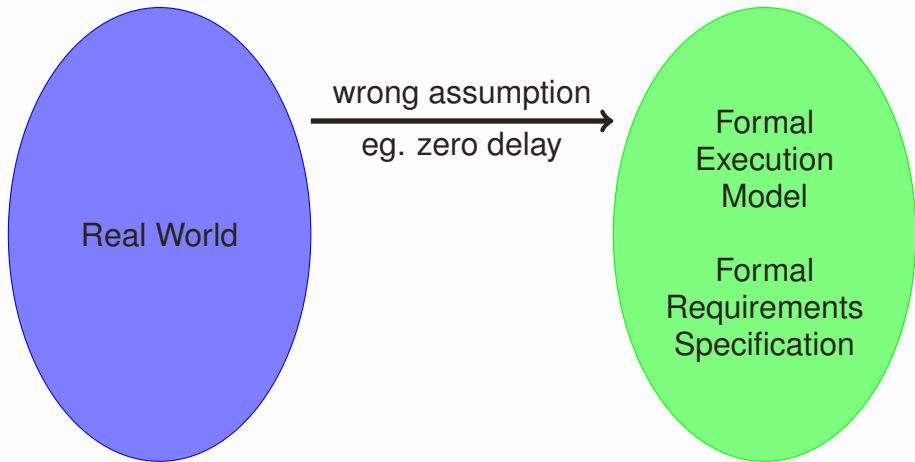
A FUNDAMENTAL FACT

Formalisation of system requirements is hard

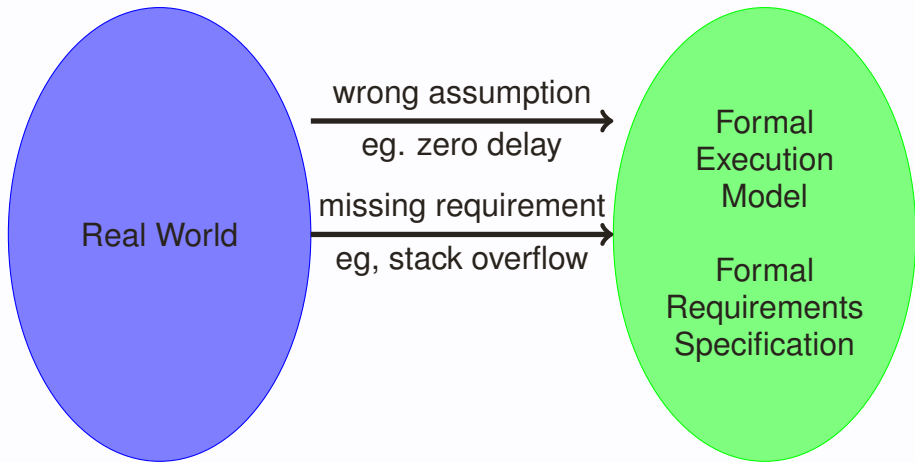
DIFFICULTIES IN CREATING FORMAL MODELS



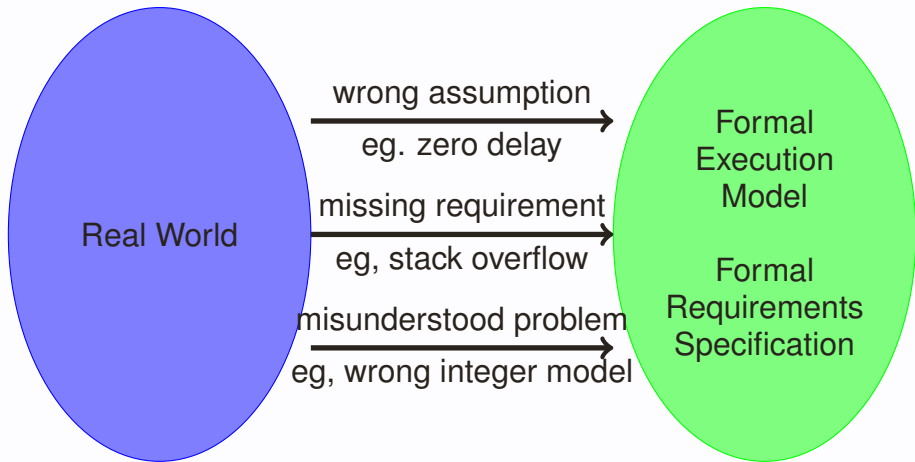
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ANOTHER FUNDAMENTAL FACT

Proving properties of systems can be hard

LEVEL OF SYSTEM DESCRIPTION

High level (modeling/programming language level)

- Complex datatypes and control structures, general programs
- Easier to program
- Automatic proofs (in general) impossible!

⋮

Low level (machine level)

- Finitely many states
- Tedious to program, worse to maintain
- Automatic proofs are (in principle) possible



EXPRESSIVENESS OF SPECIFICATION

High

- General properties
- High precision, tight modeling
- Automatic proofs (in general) impossible!

⋮

Low

- Finitely many cases
- Approximation, low precision
- Automatic proofs are (in principle) possible



CURRENT AND FUTURE TRENDS

Slowly but surely formal methods are finding increased use in industry.

- Designing for formal verification
- Combining semi-automatic methods with SAT/SMT solvers, theorem provers
- Combining static analysis of programs with automatic methods and with theorem provers
- Combining test and formal verification
- Integration of formal methods into SW development process

CURRENT AND FUTURE TRENDS

Need for **secure systems** is increasing the use of FMs

- **Security** is intrinsically **hard**
- "Security is to safety as Lucifer is to Murphy"
- Redundant **fault-tolerant** systems are often used to meet safety requirements
- Fault-tolerance depends on the **independence** of component failures
- **Security attacks** are **intelligent, coordinated and malicious**
- Formal methods provides a systematic way to meet stringent security requirements

SUMMARY

- Software is becoming pervasive and very complex
- Current development techniques are inadequate
- Formal methods . . .
 - are not a panacea, but will be increasingly necessary
 - are (more and more) used in practice
 - can shorten development time
 - can push the limits of feasible complexity
 - can increase product quality
 - can improve system security
- We will learn to use several different formal methods, for different development stages