Models

- Abstraction of reality
- Simplified by ignoring
 - "irrelevant variables"
 - "higher order terms"
 - In Computer Science, we do this with O(n) notation

You can learn a lot from a model, but models are not reality!

Example: Coralville Reservoir

Variables:

- *inflow(t)* inflow at time t (volume per unit time)
- *outflow(t)* outflow at time t
- *volume(t)* reservoir volume at time t
- *level(t)* reservoir level at time t
- *gate-setting(t)* level of the top of the gate at time t
- f1(v) level as a function of volume v
- f2(h) outflow as a function of height-over-gate h

Example: Coralville Reservoir

Rules:

- volume(t) = volume(t -1) + inflow(t) outflow(t)
- level(t) = f1(volume(t))
- outflow(t) = f2(level(t) gate-setting(t))

What simplifying assumptions did we make?

Example: Orbital Dynamics

Variables:

- T time
- r(t) distance from earth to satellite, a function of t
- v(t) velocity of satellite, a function of t
- a(t) acceleration of satellite, a function of t
- f(t) force on satellite, a function of t

r(t), v(t), a(t), f(t) are all vectors with x, y components

Example: Orbital Dynamics

Rules:

•
$$f(t) = Gm_e m_s / |r(t)|^2$$

•
$$a(t) = f(t) / m_s$$

•
$$v(t + \Delta t) = v(t) + a(t)\Delta t$$

•
$$r(t + \Delta t) = r(t) + v(t)\Delta t$$

What simplifying assumptions did we make?

Example: A Highway Network

Objects:

- Roads
 - travel time
 - source intersection
 - destination intersection
- Intersections
 - rule: priority to the right, stop light, stop sign
- Vehicles
 - current location, a road or an intersection

Example: A Highway Network

- Events:
- Vehicle enters road
 - predicts vehicle arrives at destination intersection
 - if a vehicle is waiting, may predict next road entry
- Vehicle arrives at intersection
 - may predict vehicle enters next road
 - vehicle may have to wait its turn
- State of stop light changes
 - if a vehicle is waiting, may predict next road entry

Other Examples

Digital Logic:

- Gates and wires replace intersections and roads
- true-false changes instead of vehicles

Neuron Networks:

- Cell bodies and axons replace intersections and roads
- action potentials instead of vehicles

How have we simplified? What have we ignored?

Example: Epidemic dynamics

Objects:

- People
 - where do they work, study, shop
 - what household do they live in
 - at each instant, where are they
- Places
 - what are the hours of business
 - at each instant, who is there

Example: Epidemic dynamics Events:

- Person arrives at a place
 - predicts when they depart depending on place
- Person departs from a place
 - predicts when they arrive at the next place
 - determines infection
 this depends on length of stay
 this depends on number of infected people present

What have we ignored? How have we simplified?

Everything is an Object

In the discrete models just given we used object-oriented terminology without even thinking about it.

This is where the terminology comes from!