

CS:5810

Formal Methods in Software Engineering

Introduction to Alloy

Part 2

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Alloys Constraints

- Signatures and fields define classes (of atoms) and relations between them
- Alloy models can be refined further by adding **formulas** that express additional constraints over those sets and relations
- Several operators are available to express both logical and relational constraints

Logical Operators

- The usual logical operators are available, often in two forms

– not	!	(Boolean) negation
– and	&&	conjunction
– or		disjunction
– implies	=>	implication
– else		alternative
–	<=>	equivalence

Quantifiers

- Alloy includes a rich collection of quantifiers
 - **all** $x: S \mid F$ F holds for **every** x in S
 - **some** $x: S \mid F$ F holds for **some** x in S
 - **no** $x: S \mid F$ F holds for **no** x in S
 - **1one** $x: S \mid F$ F holds for **at most 1** x in S
 - **one** $x: S \mid F$ F holds for **exactly 1** x in S

Predefined Sets in Alloy

- Three predefined set constants:
 - **none** : empty set
 - **univ** : universal set
 - **ident** : identity
- Example. For a model with just the two sets:

Man = { (M0), (M1), (M2) }

Woman = { (W0), (W1) }

the constants have the values

none = { }

univ = { (M0), (M1), (M2), (W0), (W1) }

ident = { (M0, M0), (M1, M1), (M2, M2), (W0, W0), (W1, W1) }

Everything is a Set in Alloy

- There are **no scalars**
 - We never speak directly about elements (or tuples) of relations
 - Instead, we can use singleton relations:

one sig Matt extends Person

- Quantified variables **always** denote singleton relations:

all x : S | ... x ...

x = {t} for some element **t** of **S**

Set Operators

+	union
&	intersection
-	difference
in	subset
=	equality
!=	disequality

- Ex: Married men,

Married & Man

Relational Operators

\rightarrow	arrow (product)
\sim	transpose
\cdot	dot join
$[\]$	box join
\wedge	transitive closure
$*$	reflexive-transitive closure
$\langle :$	domain restriction
$: \rangle$	image restriction
$++$	override

Arrow Product

- $p \rightarrow q$
 - p and q are two relations
 - $p \rightarrow q$ is the relation you get by taking every combination of a tuple from p and a tuple from q and concatenating them.
- Examples:
 - Name = $\{(N0), (N1)\}$
 - Addr = $\{(D0), (D1)\}$
 - Book = $\{(B0)\}$
 - Name \rightarrow Addr = $\{(N0, D0), (N0, D1), (N1, D0), (N1, D1)\}$
 - Book \rightarrow Name \rightarrow Addr =
 $\{(B0, N0, D0), (B0, N0, D1), (B0, N1, D0), (B0, N1, D1)\}$

Transpose

- $\sim p$
 - take the mirror image of the relation p ,
i.e. reverse the order of atoms in each tuple.
- Example:
 - `example = { (a0, a1, a2, a3), (b0, b1, b2, b3) }`
 - `~example = { (a3, a2, a1, a0), (b3, b2, b1, b0) }`
- How would you use \sim to express the parents relation?
`~children`

Relational Composition (Join)

- $p \cdot q$
 - p and q are two relations that are **not both unary**
 - $p \cdot q$ is the relation you get by taking every combination of a tuple from p and a tuple from q and adding their join, if it exists.

How to join tuples ?

- What is the join of these two tuples ?

- (a_1, \dots, a_m)
- (b_1, \dots, b_n)

If $a_m \neq b_1$ then the join is undefined

If $a_m = b_1$ then it is: $(a_1, \dots, a_{m-1}, b_2, \dots, b_n)$

- Examples :

- $(a, b) \cdot (a, c, d)$ undefined
- $(a, b) \cdot (b, c, d) = (a, c, d)$

- What about $(a) \cdot (a)$? Not defined !

$t_1 \cdot t_2$ is not defined if t_1 and t_2 are **both** unary tuples

Exercises

- What's the result of these join applications?
 - $\{(a, b)\} \cdot \{(c)\}$
 - $\{(a)\} \cdot \{(a, b)\}$
 - $\{(a, b)\} \cdot \{(b)\}$
 - $\{(a)\} \cdot \{(a, b, c)\}$
 - $\{(a, b, c)\} \cdot \{(c)\}$
 - $\{(a, b)\} \cdot \{(a, b, c)\}$
 - $\{(a, b, c, d)\} \cdot \{(d, e, f)\}$
 - $\{(a)\} \cdot \{(b)\}$

Examples:

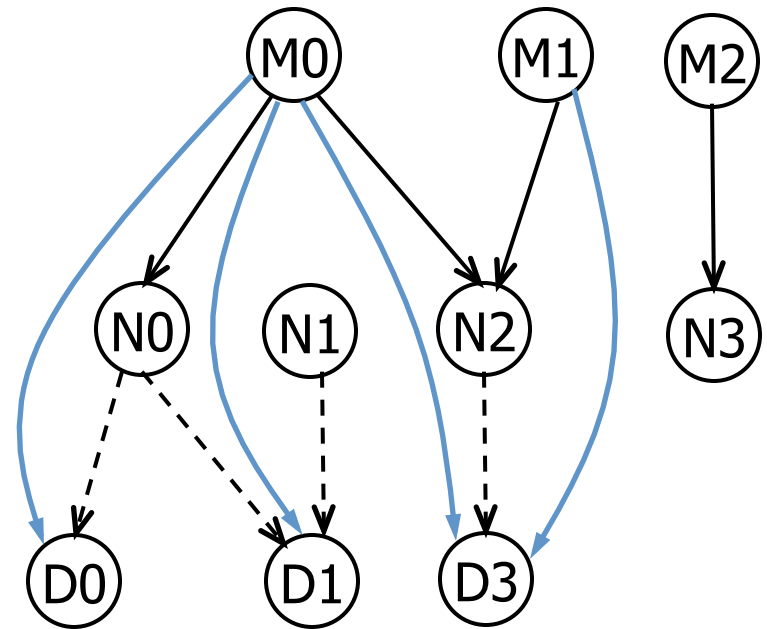
to maps a message to the name it's intended to be send to

address maps names to addresses

- **to** = $\{(M0, N0), (M0, N2), (M1, N2), (M2, N3)\}$
- **address** = $\{(N0, D0), (N0, D1), (N1, D1), (N2, D3)\}$

to.address maps a message to the addresses it should be sent to

- **to.address** = $\{(M0, D0), (M0, D1), (M0, D3), (M1, D3)\}$



Exercises

- Given a relation **addr** of arity 4 that contains the tuple **b**-**>n->a->t** when book **b** maps name **n** to address **a** at time **t**, and a book **b** and a time **t**:

$$\text{-- addr} = \{ (B_0, N_0, D_0, T_0), (B_0, N_0, D_1, T_1), \\ (B_0, N_1, D_2, T_0), (B_0, N_1, D_2, T_1), (B_1, N_2, D_3, T_0), \\ (B_1, N_2, D_4, T_1) \}$$

$$\text{-- t} = \{ (T_1) \} \qquad \text{b} = \{ (B_0) \}$$

▷

The expression **b.addr.t** is the name-address mapping of book **b** at time **t**. What is the value of **b.addr.t** ?

- When **p** is a binary relation and **q** is a ternary relation, what is the arity of the relation **p.q** ?
- Join is not associative, why ?
(i.e. **(p.q).r** and **p.(q.r)** are not always equivalent)

Example: Family Structure

- How would you use join to find Matt's children or grandchildren ?
 - `matt.children` // Matt's children
 - `matt.children.children` // Matt's grandchildren
- What if we want to find Matt's descendants?

Box Join

- `p[q]`

- Semantically identical to dot join, but takes its arguments in different order

$$p[q] \equiv q.p$$

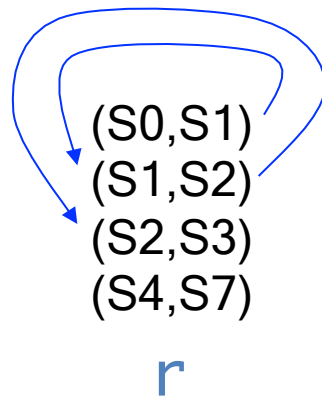
- Example: Matt's children or grandchildren ?

- `children[matt]` // Matt's children
- `children.children[matt]` // Matt's grandchildren
- `children[children[matt]]` // Matt's grandchildren

Transitive Closure

- $\wedge r$

- Intuitively, the transitive closure of a relation $r: S \times S$ is what you get when you keep navigating through r until you can't go any farther.



$(S0, S1)$
 $(S1, S2)$
 $(S2, S3)$
 $(S4, S7)$
 $(S0, S2)$
 $(S0, S3)$
 $(S1, S3)$

$\wedge r$

$$- \wedge r = r + r.r + r.r.r + \dots$$

Example: Family Structure

- What if we want to find Matt's ancestors or descendants ?
 - `matt.^children` // Matt's descendants
 - `matt.^(~children)` // Matt's ancestors
- How would you express the constraint “*No person can be their own ancestor*”

`no p: Person | p in p.^(~children)`

Reflexive-transitive closure

- $*r = \wedge r + \text{iden}$

(S0,S1)
(S1,S2)
(S2,S3)
(S4,S7)

r

(S0,S1)
(S1,S2)
(S2,S3)
(S4,S7)
(S0,S2)
(S0,S3)
(S1,S3)
(S0,S0)
(S1,S1)
(S2,S2)
(S3,S3)
(S4,S4)
(S7,S7)

$\wedge r$

$*r$

Domain and image Restrictions

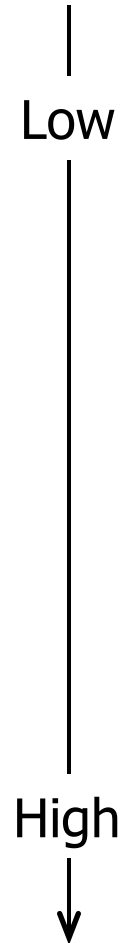
- The restriction operators are used to **filter** relations to a given domain or image
- If s is a set and r is a relation then
 - $s <: r$ contains tuples of r **starting** with an element in s
 - $r :> s$ contains tuples of r **ending** with an element in s
- **Example:**
 - $\text{Man} = \{(M0), (M1), (M2), (M3)\}$
 - $\text{Woman} = \{(W0), (W1)\}$
 - $\text{children} = \{(M0, M1), (M0, M2), (M3, W0), (W1, M1)\}$
 - $\text{Man} <: \text{children} = \{(M0, M1), (M0, M2), (M3, W0)\}$
// father-child
 - $\text{children} :> \text{Man} = \{(M0, M1), (M0, M2), (W1, M1)\}$
// parent-son

Override

- $p \mathop{++} q$
 - p and q are two relations of **arity two or more**
 - the result is like the union between p and q except that tuples of q can replace tuples of p . Any tuple in p that matches a tuple in q starting with the same element is dropped.
 - $p \mathop{++} q = p - (\text{domain}(q) \prec p) + q$
- Example
 - $\text{oldAddr} = \{(N0, D0), (N1, D1), (N1, D2)\}$
 - $\text{newAddr} = \{(N1, D4), (N3, D3)\}$
 - $\text{oldAddr} \mathop{++} \text{newAddr} = \{(N0, D0), (N1, D4), (N3, D3)\}$

Operator Precedence

||
<=>
=>
&&
!
= != in
+ -
++
&
->
<:
:>
[]
.
~ * ^



Example: Family Structure

- How would you express the constraint “*No person can have more than one father and mother*” ?

Example: Family Structure

- How would you express the constraint “*No person can have more than one father and mother*” ?

```
all p: Person |  
  (¬one (children.p & Man)) and  
  (¬one (children.p & woman))
```

- This is an example of a negative constraint that is easier to state positively (to make use of the **¬one** operator).

Set Comprehension

$\{ x : S \mid F \}$

– the set of values drawn from set S for which F holds

- How would use the comprehension notation to specify the set of people that have the same parents as Matt?

$\{ q : \text{Person} \mid q.\text{parents} = \text{matt}.\text{parents} \}$

(assuming `Person` has a `parents` field)

Example: Family Structure

- How would you express the constraint “*A person P 's siblings are those people, other than P , with the same parents as P* ”

Example: Family Structure

- How would you express the constraint “*A person P’s siblings are those people, other than P, with the same parents as P*”

```
all p: Person |  
  p.siblings =  
    {q: Person | p.parents = q.parents} - p
```

Example: Family Structure

- *Every married man (woman) has a wife (husband)*
- *A spouse can't be a sibling*

Example: Family Structure

- *Every married man (woman) has a wife (husband)*

```
all p: Married |  
  (p in Man => p.spouse in Woman)  
and  
  (p in Woman => p.spouse in Man)
```

- *A spouse can't be a sibling*

```
no p: Married |  
  p.spouse in p.siblings
```

Let

- You can factor expressions out:

$\text{let } x = e \mid A$

- Each occurrence of the variable x will be replaced by the expression e in A

- Example: *Each married man (woman) has a wife (husband)*

$\text{all } p: \text{Married} \mid$

$\text{let } q = p.\text{spouse} \mid$

$(p \text{ in Man} \Rightarrow q \text{ in Woman}) \text{ and}$

$(p \text{ in Woman} \Rightarrow q \text{ in Man})$

Facts

- Additional constraints on signatures and fields are expressed in Alloy as **facts**
- AA looks for instances of a model that also satisfy all its fact constraints

Example Facts

Family Structure:

- No person can be their own ancestor
- At most one father and mother
- P's siblings are persons with same parents excluding P

Example Facts

Family Structure:

```
-- No person can be their own ancestor
fact selfAncestor {
  no p: Person | p in p.^parents
}
```

```
-- At most one father and mother
fact loneParents {
  all p: Person | lone (p.parents & Man) and
                  lone (p.parents & woman)
}
```

```
-- P's siblings are persons with same parents excluding P
fact siblingsDefinition {
  all p: Person |
    p.siblings = {q: Person | p.parents = q.parents} - p
}
```

Example Facts

Family Structure:

fact social {

-- Every married man (woman) has a wife (husband)

-- A spouse can't be a sibling

-- A person can't be married to a blood relative

}

Example Facts

Family Structure:

```
fact social {  
  -- Every married man (woman) has a wife (husband)  
  all p: Married |  
    let s = p.spouse |  
      (p in Man => s in Woman) and  
      (p in Woman => s in Man)  
  
  -- A spouse can't be a sibling  
  no p: Married | p.spouse in p.siblings  
  
  -- A person can't be married to a blood relative  
  no p: Married |  
    some (p.*parents & (p.spouse).*parents)  
}
```

Run Command

- Used to ask AA to generate an instance of the model
- May include **conditions**
 - Used to guide AA to pick model instances with certain characteristics
 - E.g., force certain **sets and relations** to be non-empty
 - In this case, not part of the “true” specification

Run Command

- To analyze a model, you add a **run** command and instruct AA to execute it.
 - the **run** command
 - tells the tool to search for an **instance** of the model
 - you may also give a **scope**
 - bounds the size** of instances that will be considered
- AA **executes only the first run** command in a file

Scope

- Limits the size of instances considered to make instance finding feasible
- Represents the maximum number of tuples in each top-level signature
- Default value = 3

Run Conditions

- We can use **condition schemas** to encode *realism constraints* to e.g.,
 - Force generated models to include at least one married person, or one married man, etc.
- Condition schemas can be used to implement *constraint macros*
 - This allows common constraints to be shared

Run Example

Family Structure:

```
-- The simplest run command  
-- The scope is 3  
run {}
```

```
-- The scope is 4  
run {} for 5
```

```
-- With conditions, forcing each set to be populated  
-- Set the scope to 2  
run {some Man && some woman && some Married} for 2
```

```
-- Other scenarios  
run {some woman && no Man} for 7  
run {some Man && some Married && no woman}
```

Exercises

- Load family-2.a1s
- Execute it
- Analyze the metamodel
- Look at the generated instance
- Does it look correct?
- What if anything would you change about it?

Empty Instances

- The analyzer's algorithms prefer smaller instances
 - Often it produces empty or otherwise trivial instances
 - It is useful to know that these instances satisfy the constraints (since you may not want them)
- Usually, they do not illustrate the interesting behaviors that are possible

Exercises

- Load family-3.a1s
- Execute it
- Look at the generated instance
- Does it look correct?
- How can you produce
 - two married couples?
 - a non empty married relation and a non-empty siblings relation ?

Assertions

- Often we believe that our model **entails** certain **constraints** that are not directly expressed
 - e.g., **some A & (A in B)** entails **some B**
- We can define these additional constraints as **assertions** and use the analyzer to check if they hold
 - e.g., **assert myAssertion { some B }**
check myAssertion

Assertions

- If the constraint in an assertion does not hold, the analyzer will produce a **counterexample instance**.
- If you expect the constraint to hold but it does not, you can either
 - make it into a fact, or
 - refine your model until the assertion holds

Assertions

- No person has a parent that is also a sibling

```
assert a1 { all p: Person |  
            no p.parents & p.siblings }
```

- A person's siblings are his/her siblings' siblings

```
assert a2 { all p: Person |  
            p.siblings = p.siblings.siblings }
```

- No person shares a common ancestor with his/her spouse (i.e., spouse isn't related by blood)

```
assert a3 { no p: Married |  
            some (p.^parents & p.spouse.^parents) }
```

Assertion Scopes

- You can specify a scope explicitly for any signature, but:
 - If a signature has been given a bound
 - Then the bound of **its supersignature** or **any other extension of the same supersignature** can be determined

Example Scope

```
abstract sig Object {}  
sig Directory extends Object {}  
sig File extend Object {}  
sig Alias extend File {}
```

We consider an assertion *A*.

- **well-formed:**
 - check *A* for 5 Object
 - check *A* for 4 Directory, 3 File
 - check *A* for 5 Object, 3 Directory
 - check *A* for 3 Directory, 3 Alias, 5 File
- **ill-formed** because it leaves the bound of *File* unspecified
 - check *A* for 3 Directory, 3 Alias

Example Scope

```
abstract sig Object {}  
sig Directory extends Object {}  
sig File extends Object {}  
sig Alias extends File {}
```

- `check A for 5` [or] `run {} for 5`
places a bound of 5 on each top-level signature (in this case just `Object`)
- `check A for 5 but 3 Directory`
additionally places a bound of 3 on `Directory`, and a bound of 2 on `File` by implication
- `check A for exactly 3 Directory, exactly 3 Alias, 5 File`
limits `File` to at most 5 tuples, but requires that `Directory` and `Alias` have exactly 3 tuples each

Scope

- Size determined in a signature declaration has priority on size determined in scope
- Example:

```
abstract sig Color {}  
one sig red, yellow, green extends color {}  
sig Pixel {color: one Color}
```

check A for 2

limits the signature `Pixel` to 2 elements, but assigns a size of exactly 3 to `Color`

Exercises

- Load family-4.a1s
- Execute it
- Look at the generated counter-examples
- Why is SiblingsSibling false?
- Why is NoIncest false?

Problems with Assertions

Analyzing SiblingSiblings ...

Scopes: Person(3)

Counterexample found:

Person = {M, W0, W1}

Man = {M}

Woman = {W0, W1}

Married = {M, W1}

M.siblings = {W0}

M.siblings.siblings = {M}

children = {(W0, W1)}

siblings = {(M, W0), (W0, M)}

spouse = {(M, W1), (W1, M)}

Problems with Assertions

Analyzing NoIncest ...

Scopes: Person(3)

Counterexample found:

Person = {M0, M1, W}

Man = {M0, M1}

Woman = {W}

Married = {M1, W}

children = {(M0, W), (W, M1)}

siblings = {}

spouse = {(M1, W), (W, M1)}

(M0 is an Ancestor of M1
and
M0 is an ancestor of W)
and
M1 and W are married

Exercises

- Fix the specification
 - If the model is underconstrained, add appropriate constraints
 - If the assertion is not correct, modify it
- Demonstrate that your fixes yield no counter-examples
 - Does varying the scope make a difference?
 - Does this mean that the assertions hold for all models?

Exercises

- Express the notion of “blood relative” (share common ancestor) as a condition parameterized on two singleton sets p and q that holds when p and q have a common ancestor.
- Add an extra group of invariants that add common social constraints on the husband/wife and parent relations
 - A person can't have children with a blood relative
 - A person can't be married to a blood relative.

Predicates and Functions

- Can be used as “macros”
 - Can be named and reused in different contexts (facts, assertions and conditions of run)
 - Can be parameterized
 - Used to factor out common patterns
- Predicates are good for:
 - Constraints you don't want to record as fact
 - Constraints you want to reuse in different contexts
- Functions are good for
 - Expressions you want to reuse in different contexts

Functions

- A named **expression**, with zero or more arguments and an expression for the result

- Examples:

- The parents relation

```
fun parents [] : Person -> Person {~children}
```

- Sisters

```
fun sisters [p: Person] {  
    {w: Woman | w in p.siblings} }  
}
```

- No person can be their own ancestors or sisters

```
all p: Person | not (p in p.^parents or  
                    p in sisters[p])
```

Predicates

- A named **constraint**, with zero or more arguments
- Predicates are **not** included when analyzing other schemas (e.g., facts or assertions) unless they are applied to actual arguments in the schemas being analyzed
- Example:
 - Two persons are blood relatives iff they have a common ancestor

```
pred BloodRelated [p: Person, q: Person] {
  some (p.*parents & q.*parents)
}
```
 - A person can't be married to a blood relative

```
no p: Married | BloodRelated[p, p.spouse]
```

Predicate or Fact ?

- Predicates are (parametrized) **definitions** of constraints
- Facts are **assumed** constraints
- **Note:** You can package constraints as predicates and then include the predicates in facts

Exercises

- Define a **predicate** that characterizes the notion of “in-law” for the family example
- Write an **fact** stating that a person is an in-law of their in-laws
- Add these to the family example and **run** it through AA
- Can you express this same notion in another way in the Alloy model?
 - Do so and run it through AA
 - Which approach is better? Why?

Exercises

- Add an **assertion** stating that a person has no married in-laws
- What is the minimum **scope** for set Person for which ACA can find a counterexample?
- How would you use ACA to demonstrate that your answer is truly the minimum scope?
- Demonstrate it!

Acknowledgements

The family structure example is based on an example by Daniel Jackson distributed with the Alloy Analyzer.