

CS:3330 Final Exam, Fall 2015
Monday, Dec 14 2015, 7:30 am to 9:30 am

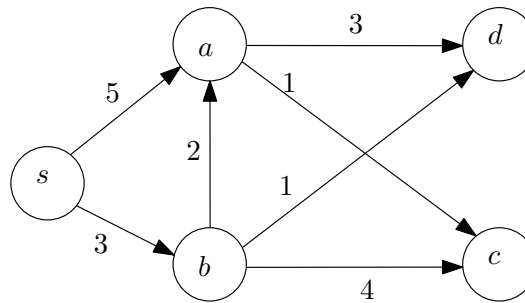
1. Shortest paths are not always unique: sometimes there are two or more different paths between two vertices, with the minimum possible length. Now consider the following problem.

Input: A directed, edge-weighted graph $G = (V, E)$, a source vertex $s \in V$

Output: A boolean array $\text{usp}[\cdot]$ such that for each vertex $u \in V$, the entry $\text{usp}[u]$ is True if and only if there is a *unique* shortest path from s to u .

Note: $\text{usp}[s] = \text{True}$.

- (a) For the following directed, edge-weighted graph and given source vertex s , write down the values in the array $\text{usp}[\cdot]$.



- (b) Given a directed graph with n vertices and m edges, describe an algorithm that solves the above problem in $O((m + n) \log n)$ time.

Hint: Your starting point should be Dijkstra's shortest path algorithm.

Note: Use the top of the next page for your answer.

2. Consider a data structure that maintain a *binary counter* of unspecified length and supports two operations: (i) **increment**, which increments the counter's value by 1 and (ii) **reset**, that resets the counter's value to 0.

A simple way to implement a binary counter is to allocate a very large array, say of length M , of bits when the data structure is initialized and set all these bits to 0. Then, the **increment** operation can be implemented as follows:

```
function increment(B)
  i ← 0
  while (B[i] = 1) do
    B[i] ← 0
    i ← i + 1
  B[i] ← 1
```

Notice that this implementation of **increment** does not check for an overflow; it just assumes that M is going to be large enough that checking for overflow is unnecessary. In your thinking about this problem, do not worry about the possibility of an overflow.

Example: Suppose that after initializing the binary counter data structure, we perform five **increment** operations. Thus the current value of the counter is 5, which is represented by $B[0] = 1$, $B[1] = 0$, $B[2] = 1$, $B[i] = 0$ for all $i > 2$. Then calling **increment** once more changes $B[0]$ to 0 and $B[1]$ to 1, leaving all other bits unchanged.

- (a) Suppose that the binary counter is initialized as described above. Now consider a sequence of n operations, some of which are **increment** operations and some of which are **reset** operations. What is the worst case running time of any one of these operations, as a function of n ?

- (b) Argue that the amortized running time of these operations is $O(1)$.
Hint: Every increment is a sequence of assignments that turn a bunch of bits from 1 to 0 followed by one assignment that turns a bit from 0 to 1. Now notice that every assignment that turns a bit from 1 to 0 can be “charged” to a previous **increment** operation that turned that bit from 0 to 1.

3. The following statements may or may not be True. In each case, determine if the statement is True or False. If you claim that the statement is True, provide a proof. Otherwise, provide a counterexample.
- (a) Let $G = (V, E)$ be an undirected, edge-weighted graph and let T be a minimum spanning tree (MST) of G . Now let us increase the weight of every edge in G by 1. T is still an MST of the graph with increased edge-weights.

(b) Let $G = (V, E)$ be a directed, edge-weighted graph and let P be a shortest path in G from a vertex $s \in V$ to a vertex $t \in V$. Now let us increase the weight of every edge in G by 1. P is still a shortest path from s to t in the graph with increased edge-weights.

(c) Suppose a graph G with n vertices has more than $n - 1$ edges and there is a unique heaviest edge. Then this edge cannot be part of any minimum spanning tree of G .

(d) Suppose that G is an undirected, edge-weighted graph in which all edge-weights are distinct and positive. Consider a vertex $s \in V$. It is possible for the tree of shortest paths from s (to all vertices in G) to not share even a single edge with the minimum spanning tree of G .

4. Consider the following recursive function that takes as arguments an array L and two non-negative integers $first$ and $last$, that serve as indices into L . Therefore, if L has length n , then $first$ and $last$ are guaranteed to be in the range 0 through $n - 1$.

```
function strangeSum(L, first, last)
  if (last < first) then
    return 0
  if (last = first) then
    return L[first]
  if (last = first + 1) then
    return L[first] + L[first+1]
  else
    m ← last - first + 1
    leftSum ← strangeSum(L, first, first + m/2 - 1)
    midSum ← strangeSum(L, first + m/4, first + 3 * m/4 - 1)
    rightSum ← strangeSum(L, first + m/2, last)
    return leftSum + midSum + rightSum
```

- (a) What is the value returned by the function call `strangeSum(L, 0, 3)` where L is the array $[1, 4, 2, 3]$.
- (b) Write a recurrence relation describing the running time the function call `strangeSum(L, 0, n-1)` on an array L of length n .
- (c) Solve the recurrence in (b) to obtain the running time of the function call `strangeSum(L, 0, n-1)`, in terms of n , the length of the given array L .

5. Here are some problems on NP-completeness and intractability.

(a) The decision version of the INTERVAL SCHEDULING problem is the following.

INTERVAL SCHEDULING DECISION (ISD)

Input: A set I of intervals, a positive integer k .

Output: Is there is subset $I' \subseteq I$ of pairwise non-overlapping intervals of size at least k ?

The decision version of the MAXIMUM INDEPENDENT SET problem is the following.

MAXIMUM INDEPENDENT SET DECISION (MISD)

Input: A set $G = (V, E)$, a positive integer k .

Output: Is there is an independent set $V' \subseteq V$ of size at least k ?

Your task is to prove that $\text{ISD} \leq_P \text{MISD}$.

(b) OK, proving that $\text{ISD} \leq_P \text{MISD}$ may not have been that difficult. But, what about showing that $\text{MISD} \leq_P \text{ISD}$? I want you to either prove that $\text{MISD} \leq_P \text{ISD}$ or argue that it is unlikely for there to be a polynomial-time reduction from MISD to ISD.

- (c) For a graph $G = (V, E)$, a *clique* is a set $C \subseteq V$ of vertices such that every pair of vertices in C is connected by an edge. Now consider the following decision problem:

MAXIMUM CLIQUE DECISION (MCD)

Input: A set $G = (V, E)$, a positive integer k .

Output: Is there is an clique $C \subseteq V$ of size at least k ?

Using the fact that MISD is NP-complete, I want you to show that MCD is NP-complete. Recall that there are two main steps in showing this: (i) Show that $\text{MCD} \in \text{NP}$ and (ii) $\text{MISD} \leq_P \text{MCD}$.