Operations that modify Lists in Place
Lists and strings also have important differences

- In Python some data types are *mutable*, i.e., they can be modified in place.
- Of the data types we have seen so far, e.g., `int`, `long`, `float`, `bool`, `str`, and `list`, only `list` is mutable.

**Example:**

```python
>>> L = [3, 4, 5]
>>> type(L)
<type 'list'>
>>> L[0] = 8
>>> L
[8, 4, 5]
```

By doing an assignment to `L[0]`, we have replaced the first element in the list `L`.

```python
>>> s = "hello"
>>> type(s)
<type 'str'>
>>> s[0]
'h'
```

We can examine elements in the string `s` in a similar manner, but we cannot assign anything to `s[0]`

```python
>>> s[0] = "t"
Traceback (most recent call last):
  File "<string>", line 1, in <fragment>
TypeError: 'str' object does not support item assignment
```
More examples

**Example:**

```python
>>> id(L)
12494888
>>> L[0] = 11
>>> id(L)
12494888

Recall that we said the id function when applied to a variable name, returns the location pointed to by that variable. Notice how the location of L does not change as a result of replacing the first element by something else.

```python
>>> n = 10
>>> id(n)
10022540
>>> n = 12
>>> id(n)
10022516
```

An assignment to an int variable does not modify the variable “in place.” The variable ends up pointing to another location.
List operations that modify a list “in place”

Replacing single elements or slices of lists
- \( L[0] = 10, \)
- \( L[3:5] = [10, 12], \)
- \( L[3:10:2] = [12, 14, 16, 18] \)

Deleting a list or its parts
- \( \text{del } L \)
- \( \text{del } L[3] \)
- \( \text{del } L[3:5] \)
- \( \text{del } L[3:10:2] \)
More such operations

Try and understand all of these operations.

- `L.append("hi")`
- `L.extend(["good"])`
- `L.insert(4, "bye")`
- `L.pop()`, `L.pop(4)`
- `L.remove("hello")`

None of these work on strings.

And here are the last two:

- `L.reverse()`, `L.sort()`
Behind the scenes

- The difference between objects of type `list` and objects of other types is due to an important difference in implementation.
- Consider the assignment: `L = [3, 4, 5]`
- We might think that after this assignment, `L` points to the list `[3, 4, 5]`. But no! `L` points to something that in turn points to `[3, 4, 5]`.
- In programming language terminology, we say `L` points to a reference to `[3, 4, 5]`. 
Consider the example:

```
>>> L = [3, 4, 5]
>>> LL = L
>>> L.append(6)
>>> LL
[3, 4, 5, 6]
```

Notice how when modified L, the list LL also changed. This is not true for any of the data types we have seen so far.

After the assignment `LL = L`, LL points to a reference that points to the same list as L.
Another example of list assignment

```python
>>> L = [3, 4, 5]
>>> LCopy = L
>>> M = [3, 4, 5]
>>> L == LCopy, LCopy == M, M == L
(True, True, True)
>>> L[0] = 9
>>> L == LCopy, LCopy == M, M == L
(True, False, False)
```
Consider the above program. When you run this and print J, you will see that J has become [7, 4, 5]. When J is sent in as argument to test, L is given a copy of J. But, since J is pointing to a reference to a list, L ends up pointing to a copy of the reference, but to the same physical list. This provides another way of communicating between a main program and functions (and between functions).