

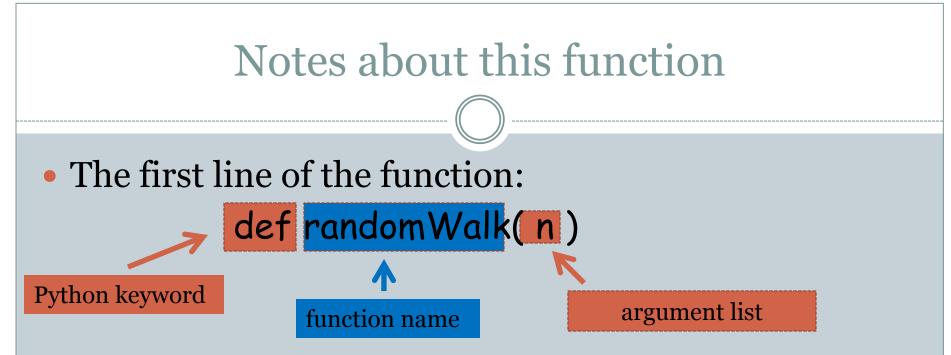
The function randomWalk

This function takes the barrier distance n as an argument, simulates # the random walk until it hits the barrier (n or -n), and returns the # length of the random walk

```
def randomWalk( n ):
    location = 0 # tracks the location of the person
    length = 0 # tracks the length of the random walk
```

```
# Loop terminates when the location reaches n or -n
while abs(location) != n:
    step = random.randint(0, 1) #returns 0 or 1, each with prob. 1/2
    if step == 0:
        step = -1
        location = location + step
        length = length + 1
```

return length



- The body of the function is indented.
- It is as though **n** is input to the function.
- A function can have one or more arguments
- The last line of the function is usually a return: return length

The rest of the program

n = input("Enter a positive integer: ")
print randomWalk(n)

- randomWalk(n) is a call to the function randomWalk providing it the number n that the user as input as an argument.
- In order to execute the print statement, the function call randomWalk(n) needs to be executed first.
- This means that "control" is transferred to the function and we start executing the function starting with its first line.
- The value that the function returns essentially replaces the function call.

Averaging over 100 simulations

n = input("Enter a positive integer: ")

```
count = 0 # tracks the number of times the walk is repeated
sum = 0 # sum of the lengths of the walk; needed for average
while count < 100:
```

```
sum = sum + randomWalk(n)
count = count + 1
```

```
print float(sum)/100
```

Making another function

This function repeats a random walk with barrier n as many times# as specified by the argument numRepititions and returns the length# of the walk, averaged over all the repititions

def manyRandomWalks(n, numRepititions):
 count = 0 # tracks the number of times the walk is repeated
 sum = 0 # sum of the lengths of the walk; needed for average

Repeats the random walk as many times as specified by numRepititions
while count < numRepitions:
 sum = sum + randomWalk(n)
 count = count + 1</pre>

The rest of the program

n = input("Enter a positive integer: ")
print manyRandomWalks(n, 100)

• The function call needs to supply arguments in the correct order, i.e., in the order specified in the function definition.

• Names in the function call have nothing to do with names in the function definition. We could have written

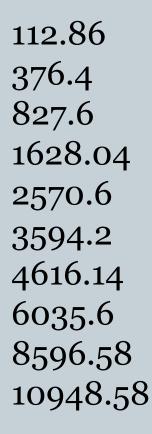
m = input("Enter a positive integer: ")
print manyRandomWalks(m, 100)

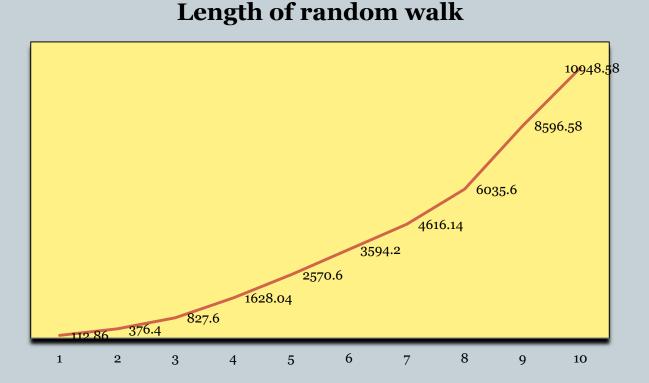
And the value of **m** and the value 100 would be used for **n** and **numRepititions** in the function.

Trying this out for different barrier values

```
m = 10 # tracks the value of the barrier
# m travels through 10, 20, ..., 100 in this loop and we compute and print the
# average walk length for each m
while m <= 100:
    print manyRandomWalks(m, 100)
    m = m + 10
```

Sample output





The manyRandomWalks functions

• Definition:

def manyRandomWalks(n, numRepititions):

return float(sum)/100

- The first line of the function definition is called the *function header*. The rest of the function is called the *function* body.
- The names **n** and **numRepititions** in the function header are called **parameters** of the function.
- Call to this function:

print manyRandomWalks(m, 100)

• The expressions **m** and **100** are called function *arguments*.

More on the manyRandomWalks function

- Arguments in a function call could be complicated expressions that will be evaluated to a value first before being sent in to the function.
 Example: manyRandomWalks(80/x, y + 1)
- In fact, arguments could be expressions involving calls to other functions.

Example: manyRandomWalks(int(math.sqrt(x)), y + 1)

More on the randomWalks function

 One way in which Python matches arguments to parameters is by reading them left to right and matching 1st argument to 1st parameter, 2nd argument to 2nd parameter, etc.

• This is called the *positional style* of parameter passing.

 So manyRandomWalks(10, 100) and manyRandomWalks(100, 10)

will return very different values.

• In this way of parameter passing the number of arguments and the number of parameters also have to exactly match.

Keyword arguments

- You can avoid matching by position by using *keyword arguments* in the function call.
- Example: manyRandomWalks(numRepititions = 200, n = 20)
- Here **numRepititions** and **n** are function parameters.
- Since the actual parameters are explicitly being provided values in the function call, the matching of arguments to parameters is no longer positional.
- The above function call is identical to the call manyRandomWalks(n = 20, numRepititions = 200)

Keyword parameters

- There is a way to define *default* values of parameters.
- Example: def manyRandomWalks(n, numRepititions = 100)
- This function can now be called with one or two arguments and in different styles.
- Examples: Try these out
 - manyRandomWalks(10)
 (The default value of 100 us used for numRepititions; 10 is used for n)
 - manyRandomWalks(40, 150)
 (40 is used for n, 150 for numRepititions)

Another example

def test(x = 3, y = 100, z = 200): return x - y + z

Examples of function calls:

- test(10) (10 is used for x; default values 100 for y and 200 for z)
- 2. test(10, 20) (10 is used for x, 20 for y; default value 200 for z)
- 3. test(z = 35) (default values 3 for x, 100 for y; 35 for z)
- 4. test(10, z = 35) (10 for x, default value 100 for y, 35 for z)
- 5. test(z = 50, 10, 12) (Error: positional arguments come first, then keyword arguments)

Things that functions return

• Functions don't have to explicitly return values. For example:

print "Hello", name, "how are you?"
How would you call such a function?
Example:

printGreeting("Michelle")

def printGreeting(name):

What would happen if you executed?
 x = printGreeting("Michelle")