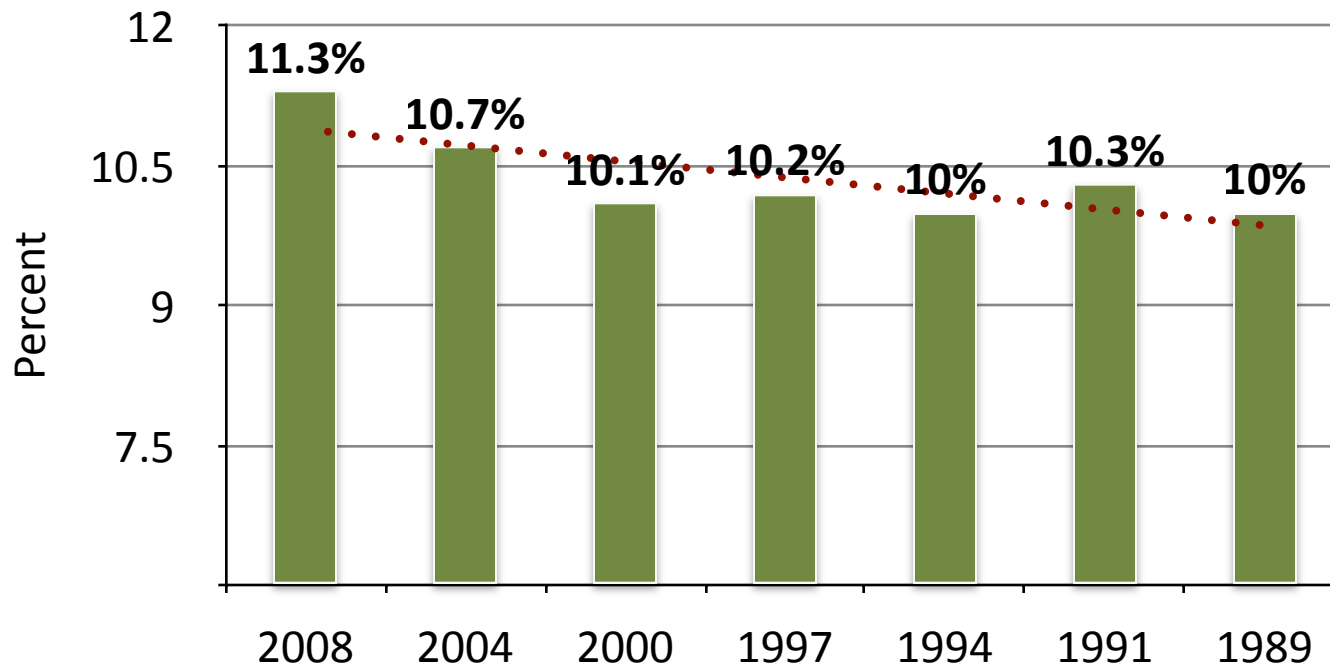


# AudioSense: Measuring Hearing Aid Performance Using Smart Phones

Octav Chipara  
University of Iowa

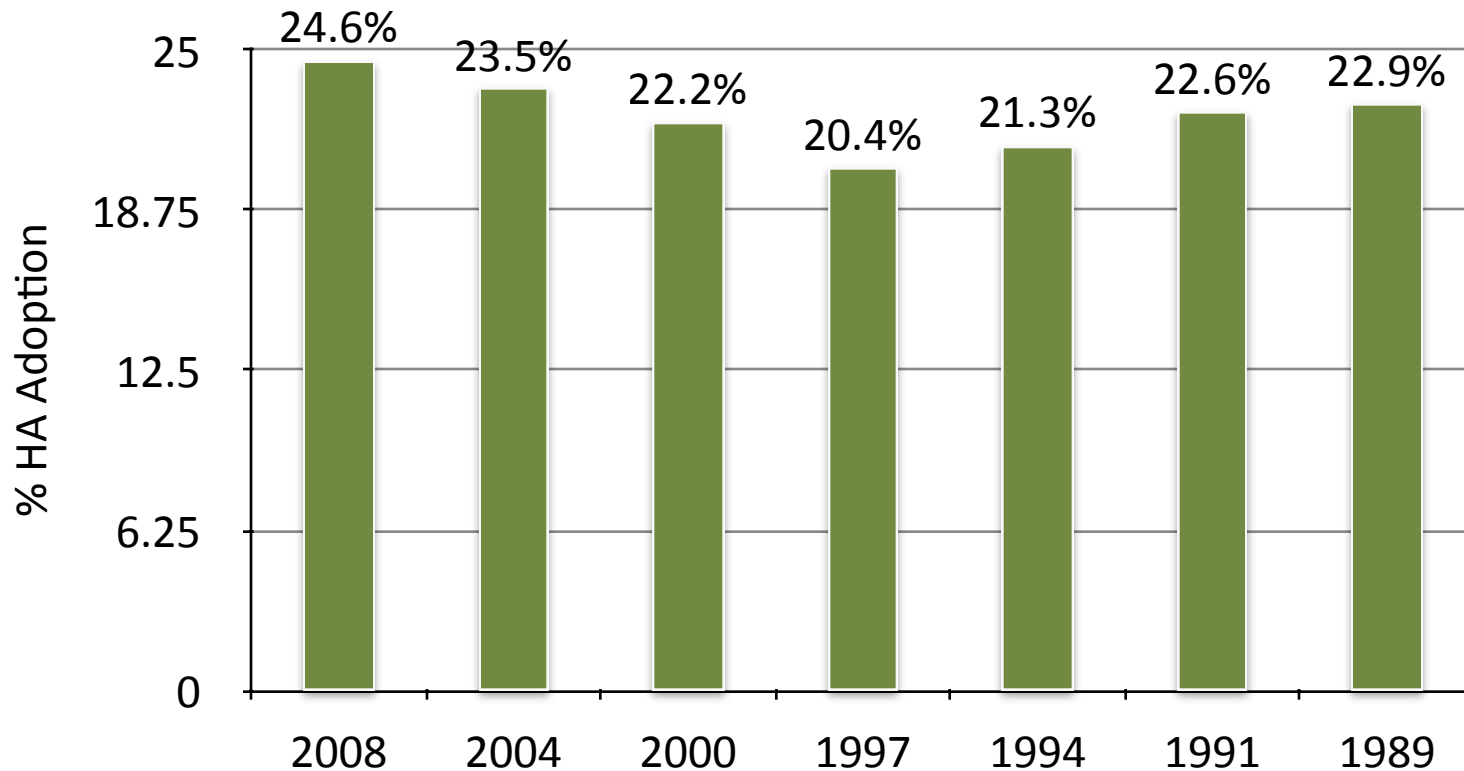
# Hearing loss in US

- 11.3% of US population has hearing loss
  - leads to communication difficulties, depression and dementia



# Hearing loss in US

- Primary intervention is hearing aid amplification
  - dismal adoption rates (< 25%)



# Hearing loss in US

- Primary intervention is hearing aid amplification
  - dismal adoption rates (< 25%)
  - only  $\approx$  50% of hearing aid users are satisfied with performance in noisy environments

# Hearing loss in US

- Primary intervention is hearing aid amplification
  - dismal adoption rates (< 25%)
  - only  $\approx$  50% of hearing aid users are satisfied with performance in noisy environments

**Are we doing the right thing to help people with hearing impairment?**

# Assessment approaches

- Laboratory-based measures
- Field-based measures

## Laboratory



Strongly agree

Agree

Disagree

Strongly disagree

# Assessment approaches

- Laboratory-based measures
- Field-based measures

Laboratory



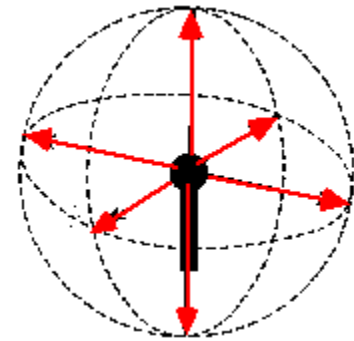
Real world



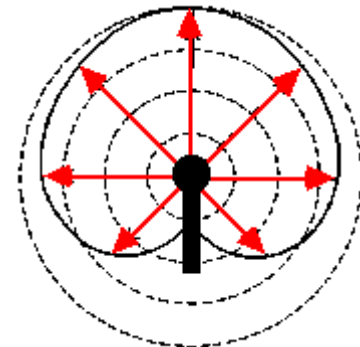
Strongly agree   
Agree   
Disagree   
Strongly disagree

# Hearing Aid Microphone Systems

- Omnidirectional system (OMNI)



- Directional system (DIR)





# Laboratory data

- Laboratory data have consistently shown that DIR microphones provide substantial DIR benefit
  - 20 – 40%
  - 3-5 dB
- Real-world outcomes do not match laboratory predictions

# Real-World Outcomes

## DIR vs. OMNI

### DIR is better

- Keidser et al., 2007
- Preves et al., 1999
- Ricketts et al., 2003

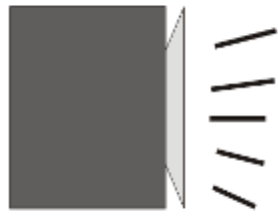
### DIR is not better

- Cord et al., 2004
- Cord et al., 2002
- Gnewikow et al., 2009
- Humes et al., 2009
- Palmer et al., 2006
- Surr et al., 2002
- Walden et al., 2000
- Wu & Bentler, 2010
- Wu & Bentler, 2011

# Impact of visual queues

# Impact of visual queues

Laboratory



Noise



Speech

# Impact of visual queues

Laboratory

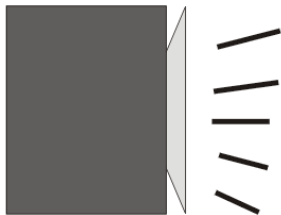


Noise

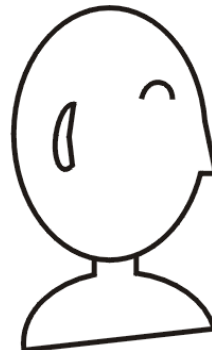


Speech

Real world



Noise



Speech

# Impact of visual queues

Laboratory

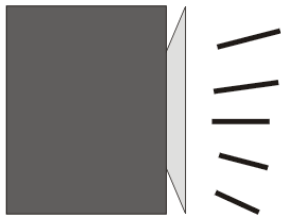


Noise



Speech

Real world



Noise



Speech

# Impact of visual queues

Laboratory

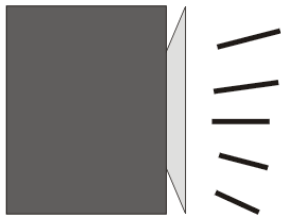


Noise



Speech

Real world

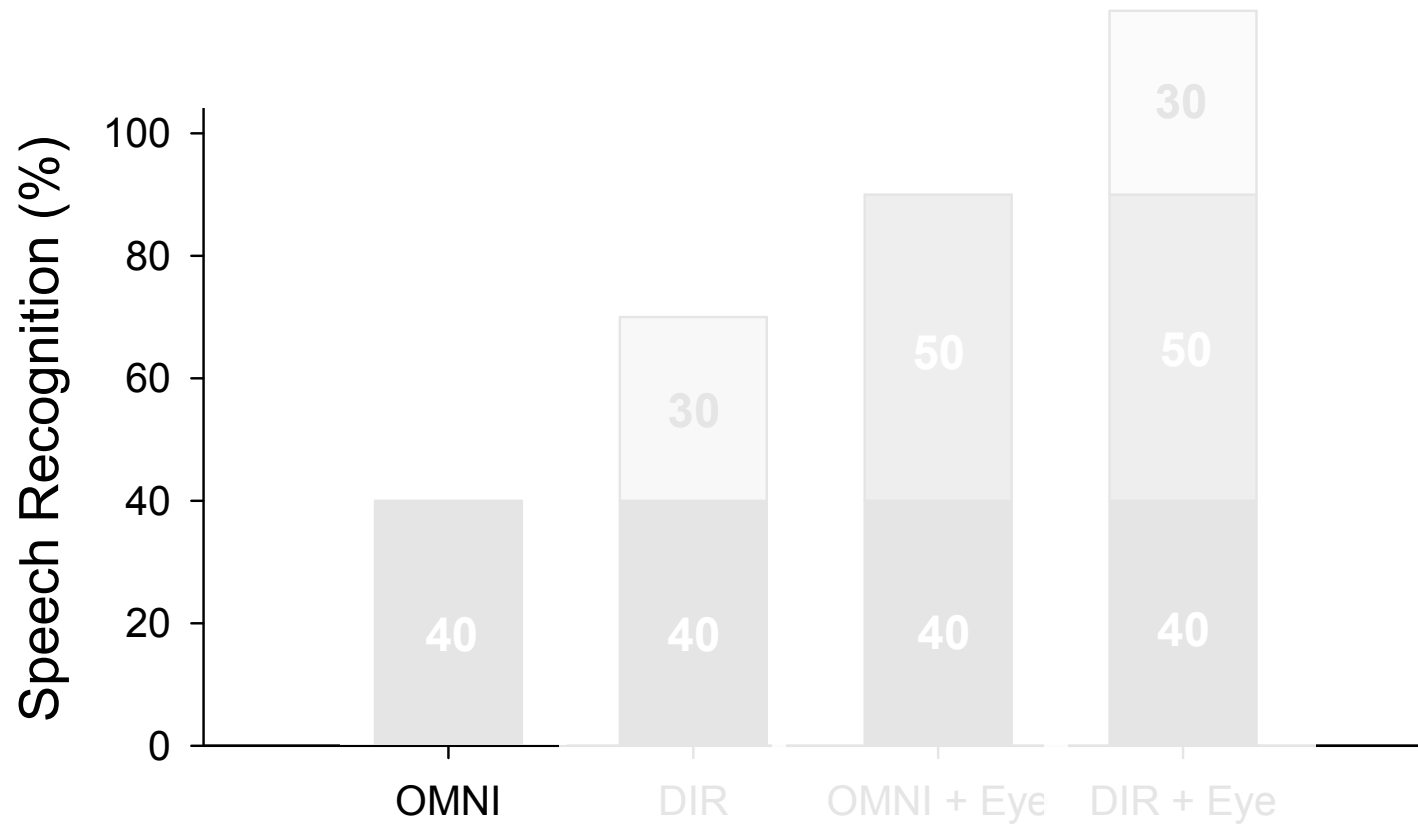


Noise



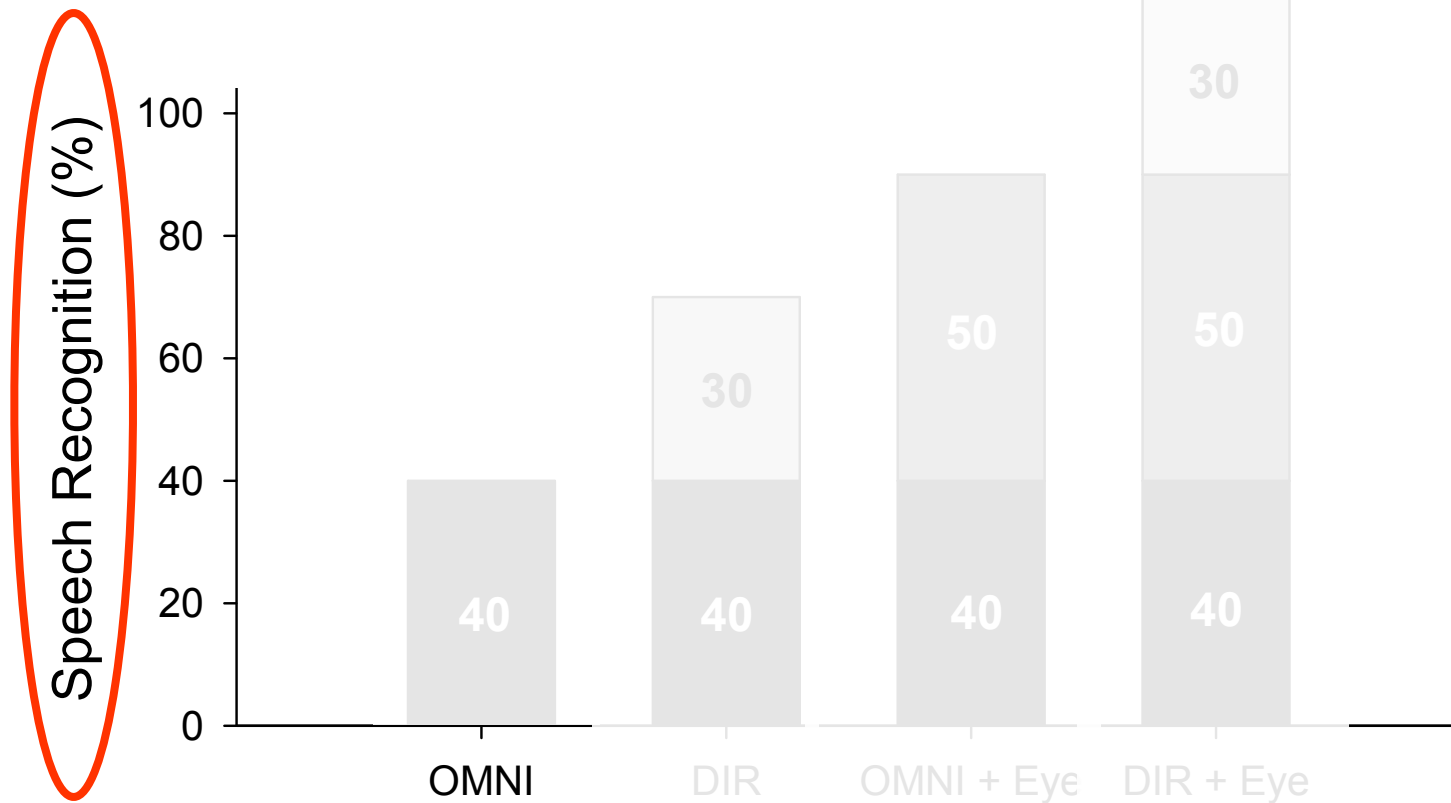
Speech

# Visual Cues and DIR Benefit

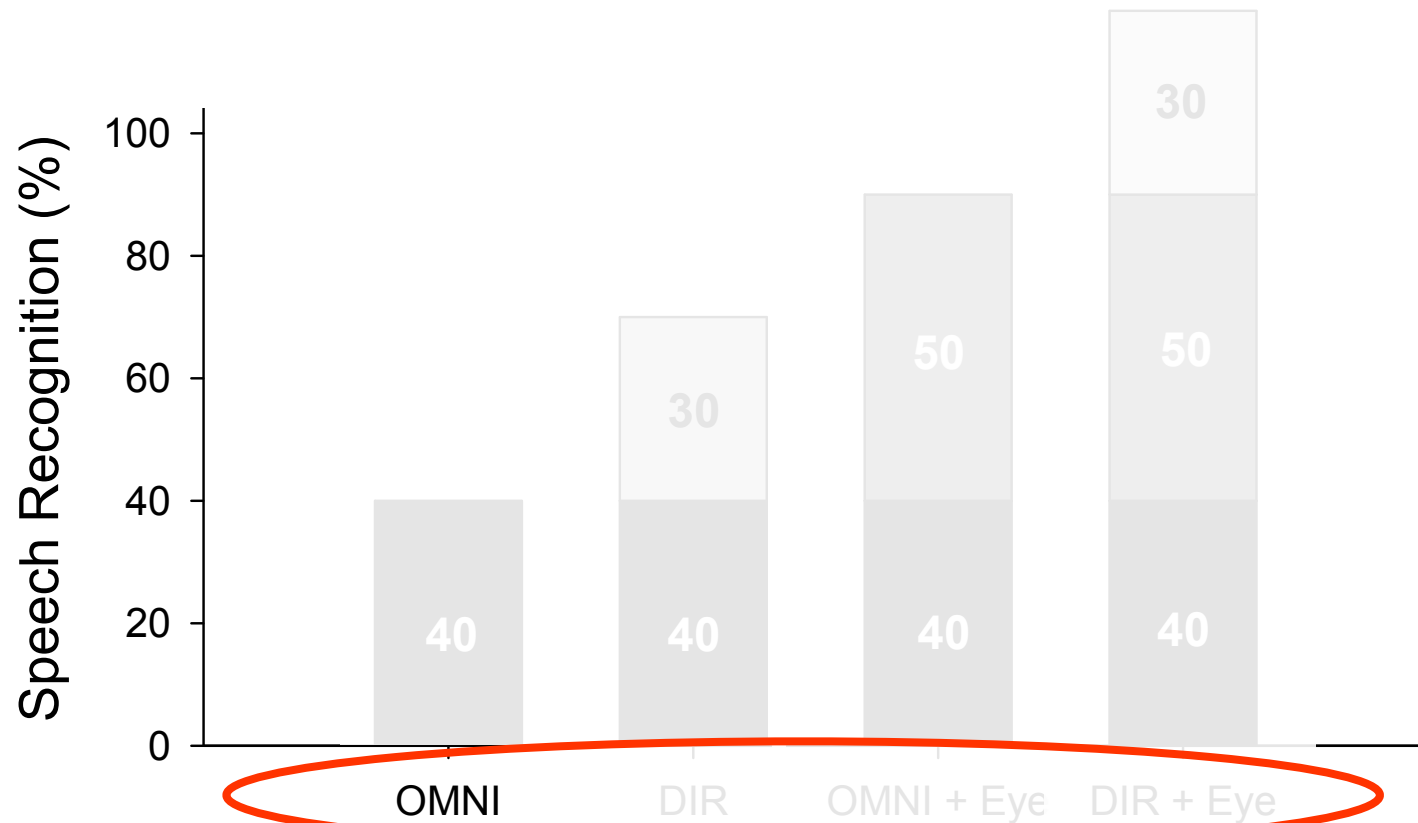




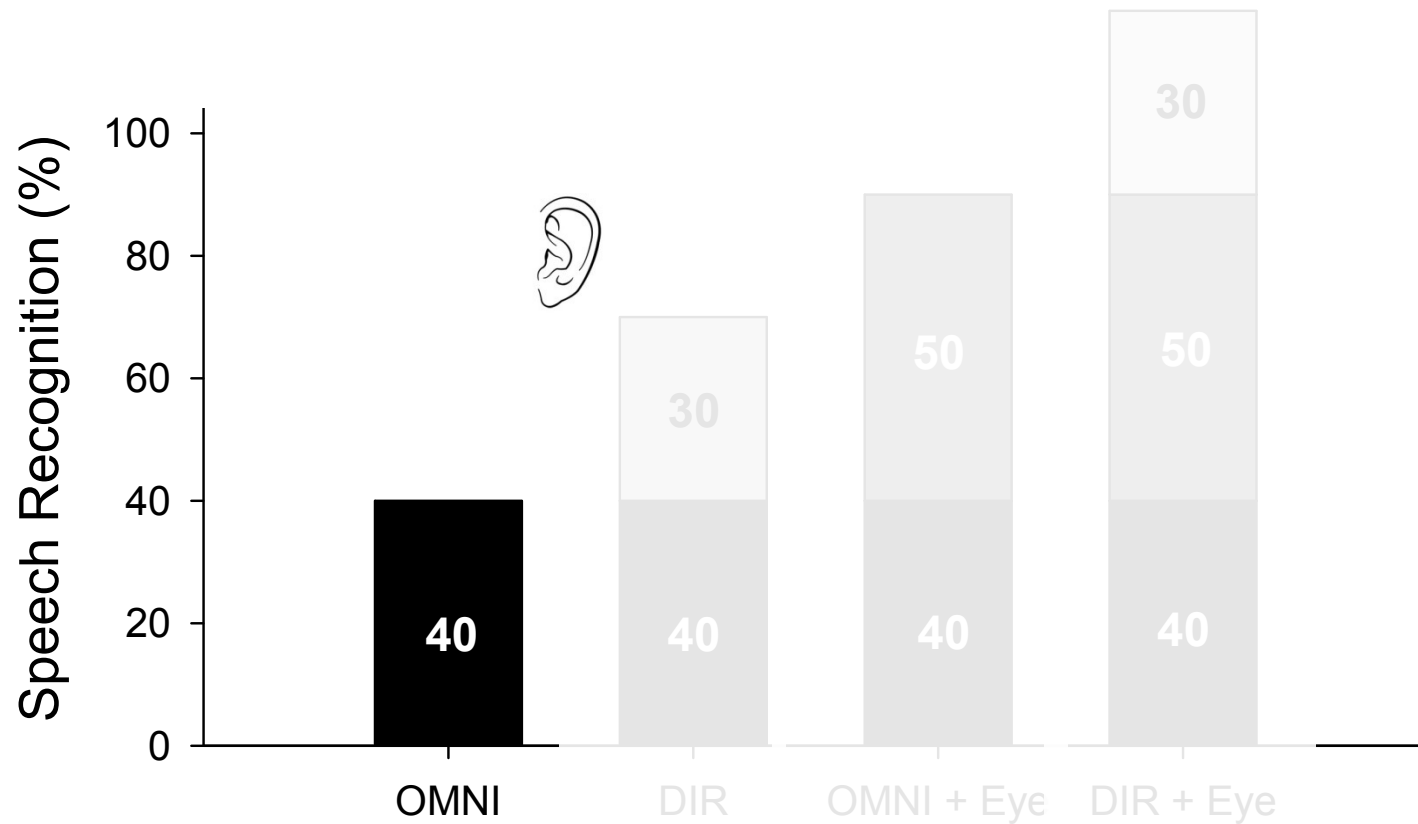
# Visual Cues and DIR Benefit



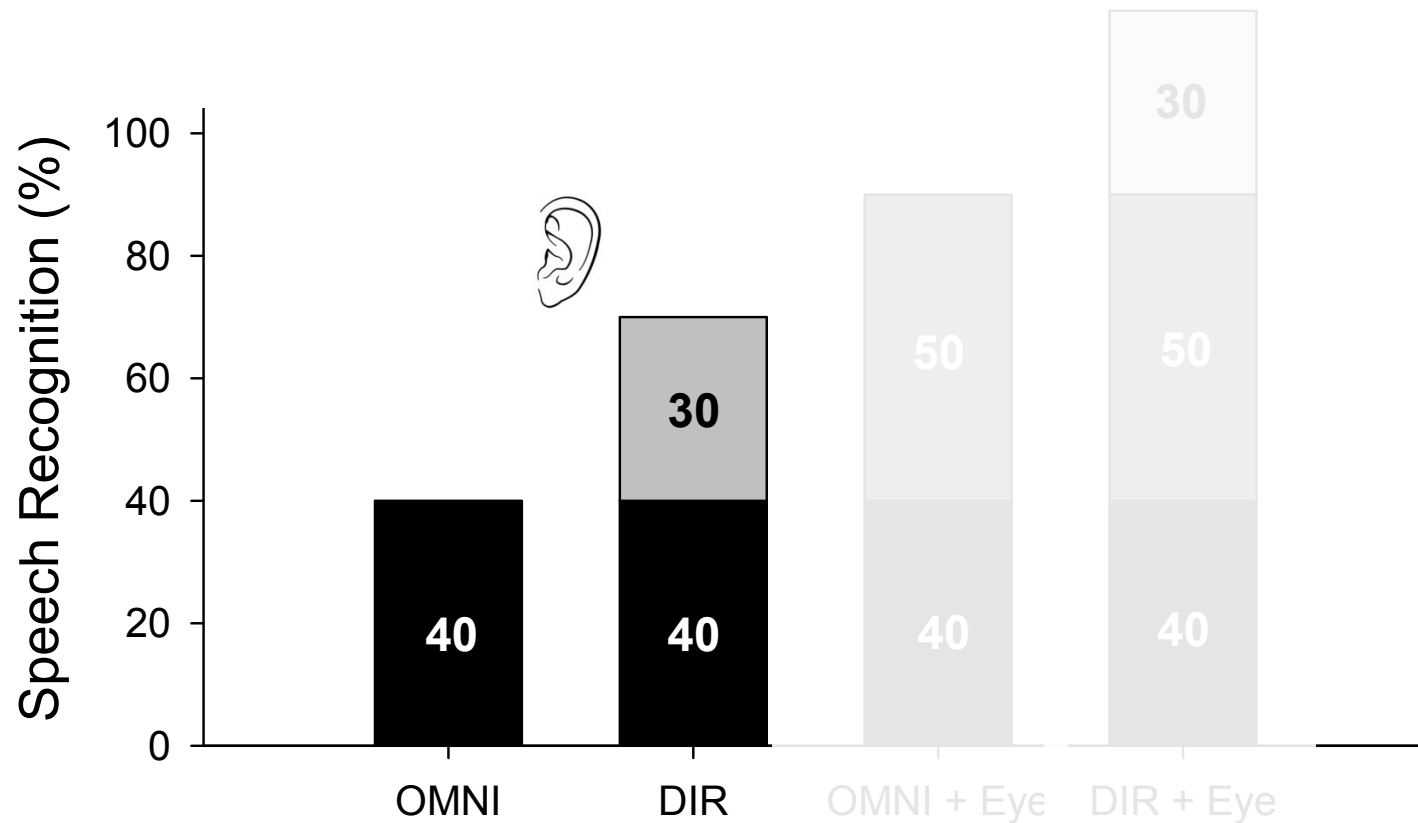
# Visual Cues and DIR Benefit



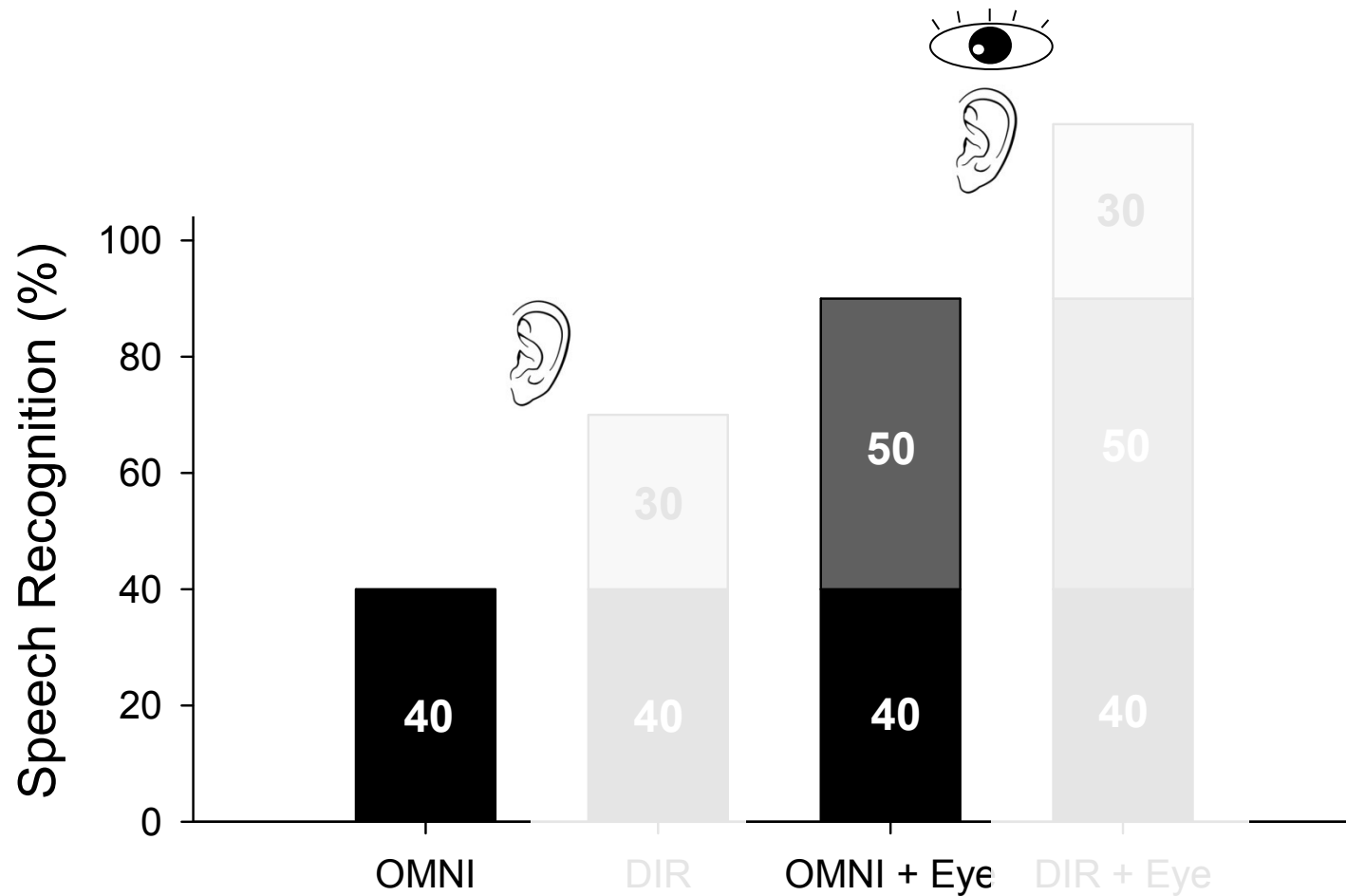
# Visual Cues and DIR Benefit



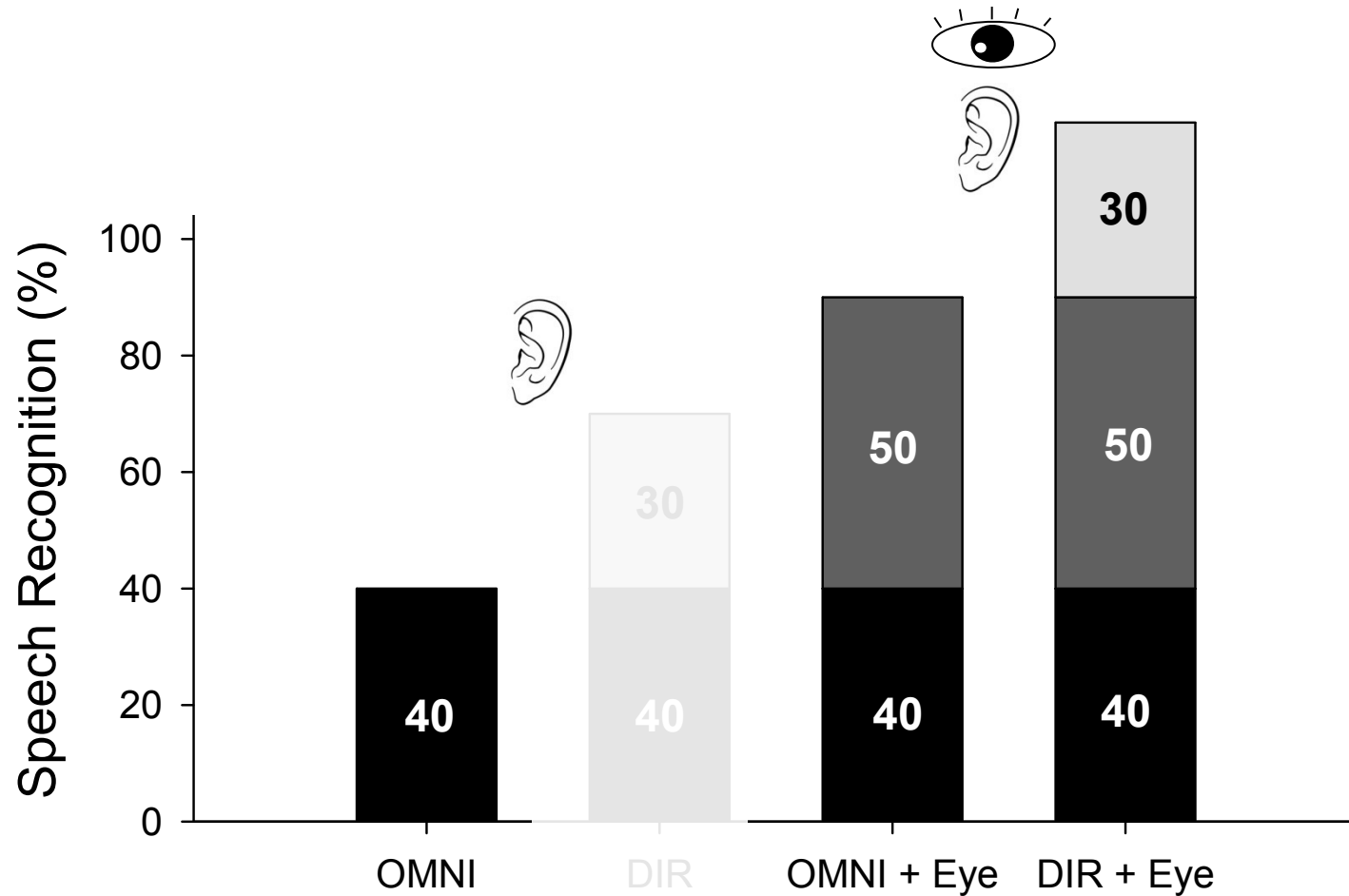
# Visual Cues and DIR Benefit



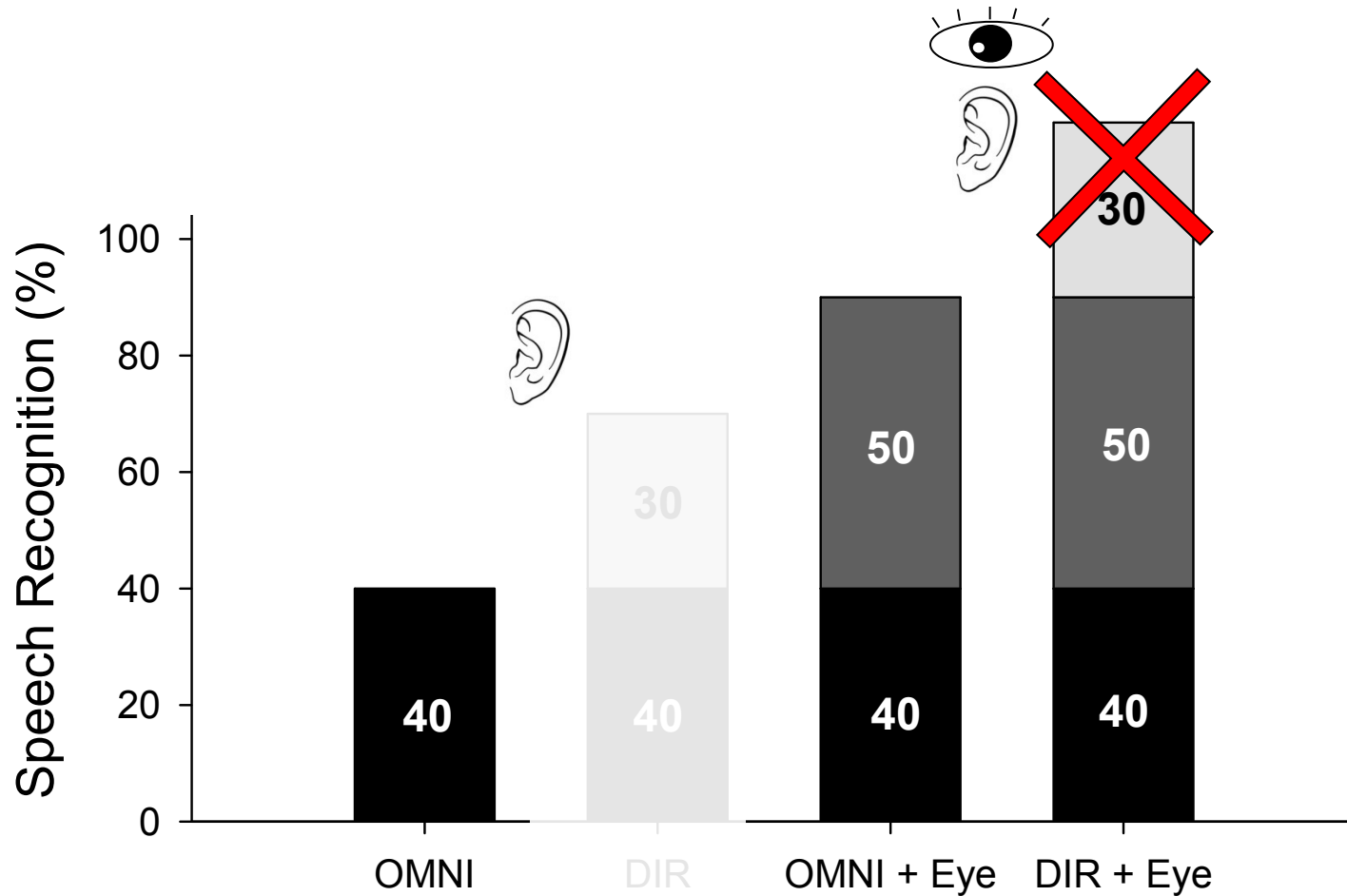
# Visual Cues and DIR Benefit



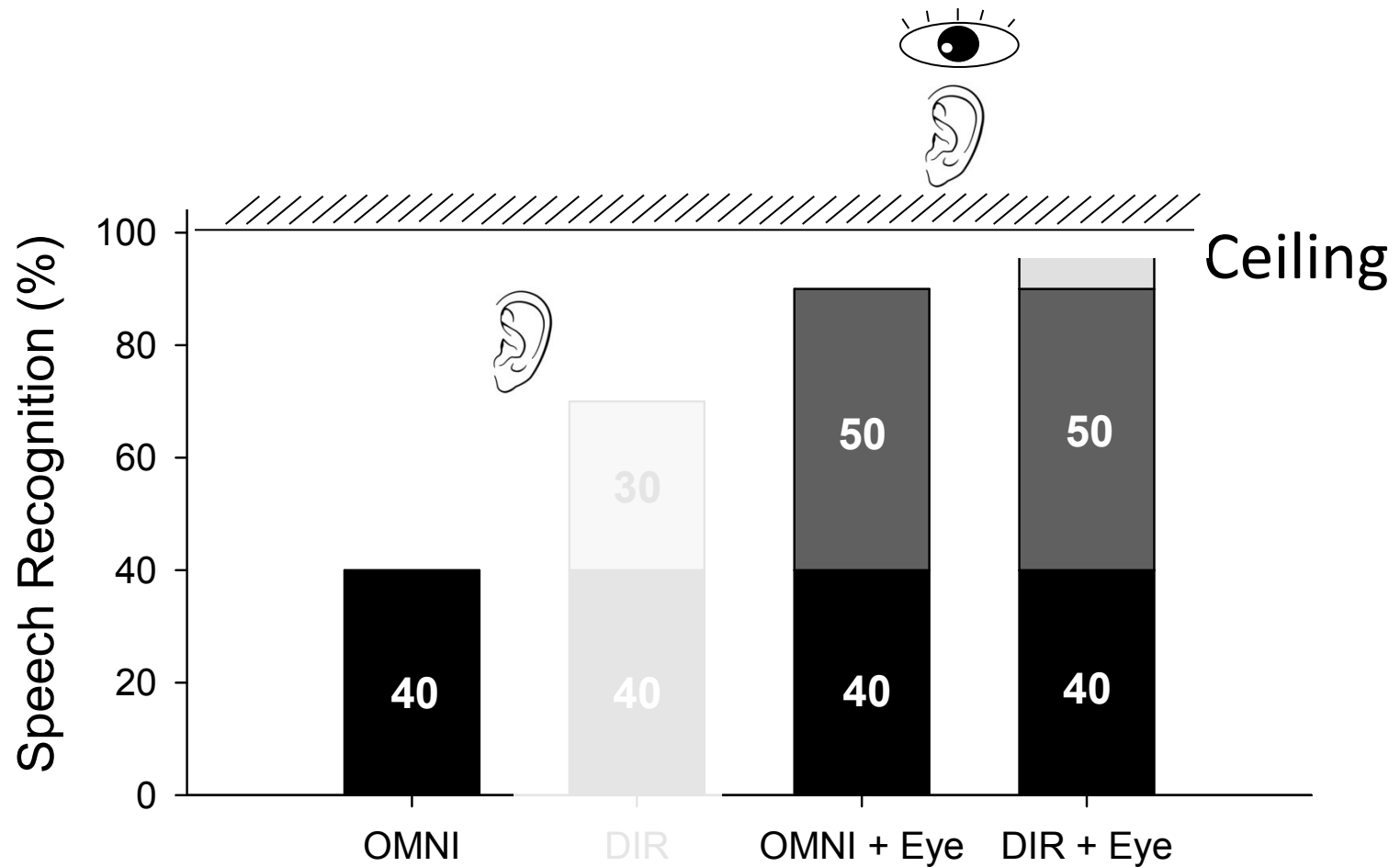
# Visual Cues and DIR Benefit



# Visual Cues and DIR Benefit

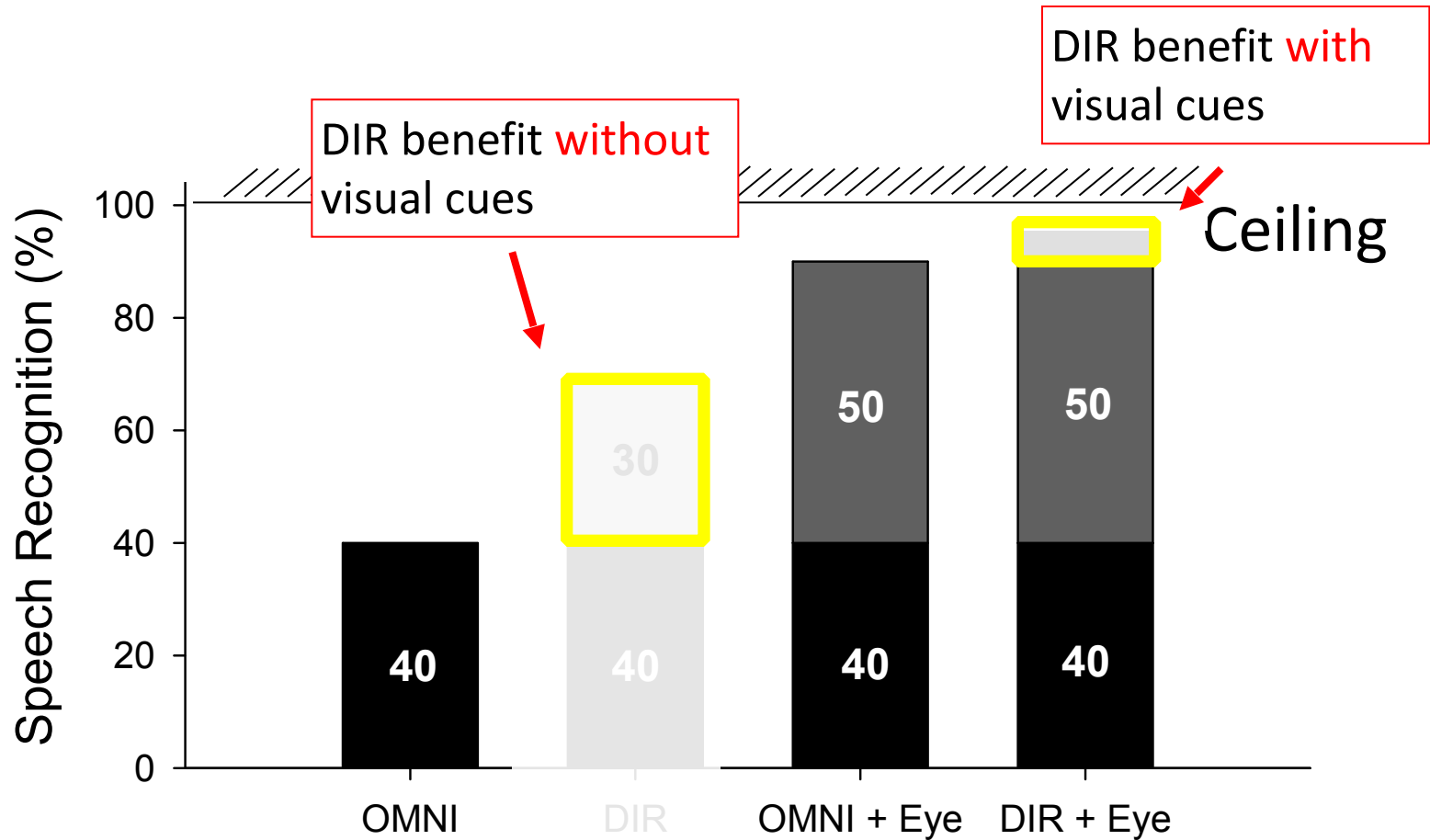


# Visual Cues and DIR Benefit





# Visual Cues and DIR Benefit



# Field outcome measures

- Surveys provide poor contextual information
- Subject to memory bias
- Attempts to overcome this limitations:
  - talking with the cashier in a crowded grocery store”

# Attempts at capturing context

APHAB: Abbreviated Profile of Hearing Aid Benefit

# Attempts at capturing context

*“talking with the cashier in a crowded grocery store”*

APHAB: Abbreviated Profile of Hearing Aid Benefit

# Attempts at capturing context

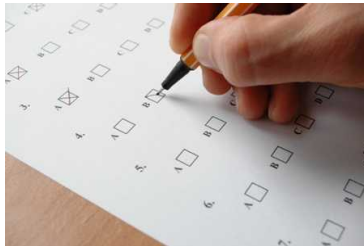
Cord et al., 2002, JAAA

# Attempts at capturing context

*“You are seated in the middle of a large, crowded, noisy cafeteria or dining hall having lunch and are conversing with the person seated directly across the table from you. There are the sounds of many people talking at tables all around you, trays, dishes, and cutlery clattering, etc.”*

Cord et al., 2002, JAAA

# AudioSense



- Provides clinicians with subjective and objective measures of hearing aid outcomes and auditory contexts
  - subjective: Ecological Momentary Assessment (EMA)
  - objective: derived from audio and GPS
  - data is collected in real-time and in-situ

S.S.Hasan, F. Lai, O. Chipara, Y-H. Wu

AudioSense : Enabling real-time evaluation of hearing-aid technology in-situ

CBMS 2013

# Measuring the auditory context



**social interaction**

**acoustic environment**



**activity**





# Measuring the auditory context



**acoustic environment**



**social interaction**

Could you see the talker's face?

**activity**



# Measuring the auditory context



**acoustic environment**



**social interaction**

Could you see the talker's face?

**activity**



What were you listening to?

# Measuring the auditory context



social interaction

Could you see the talker's face?

Where were you?

acoustic environment



activity



What were you listening to?

# Measuring the auditory cont

How noisy was it?



acoustic environment



social interaction

Could you see the talker's face?

Where were you?

activity



What were you listening to?

# Measuring the auditory cont

How noisy was it?

How important was it to hear well?



acoustic environment



social interaction

Could you see the talker's face?

Where were you?

activity

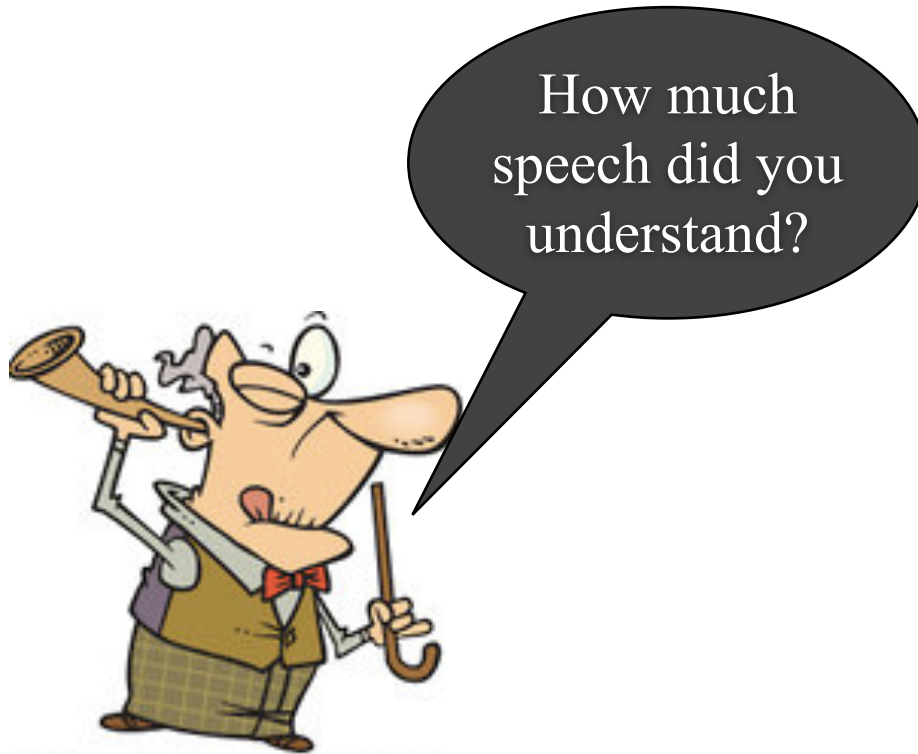


What were you listening to?

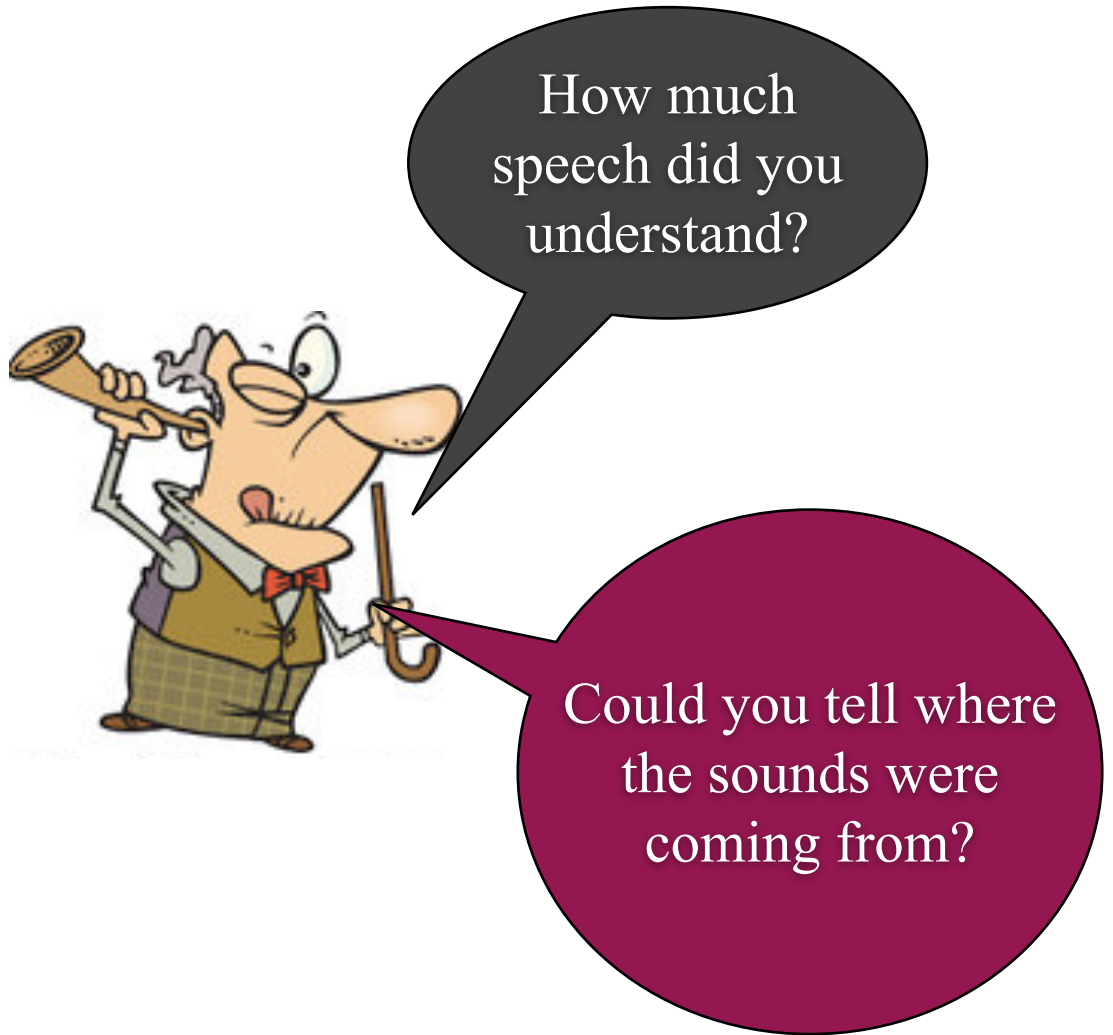
# Measuring the outcomes



# Measuring the outcomes



# Measuring the outcomes





# Measuring the outcomes

How much effort  
was required to  
listen?

How much  
speech did you  
understand?



Could you tell where  
the sounds were  
coming from?

# Measuring the outcomes

How much effort was required to listen?

How much speech did you understand?

How satisfied were you with your hearing-aid?

Could you tell where the sounds were coming from?



# Architecture of AudioSense

Android  
Phones



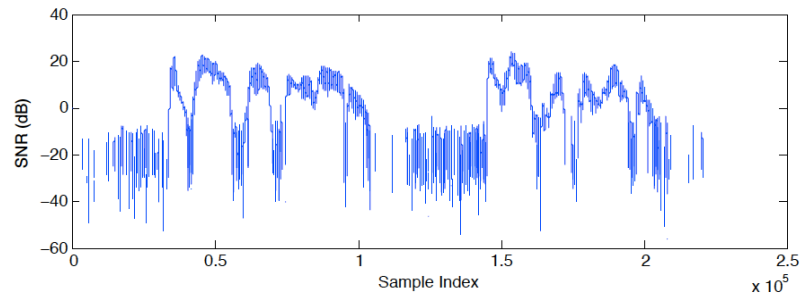
Web Interface

django

Condition	Last user survey	Last timer survey	Last log time	User count	Timer count	Compliance
<a href="#">55</a>	June 12, 2013, 10:54 a.m.	June 11, 2013, 8:09 p.m.	June 12, 2013, 11:19 a.m.	7	7 / 63 (3 snooze)	11.67
<a href="#">33</a>	June 12, 2013, 11:29 a.m.	June 12, 2013, 1:10 p.m.	June 12, 2013, 1:10 p.m.	1	2 / 5 (0 snooze)	40.00

Web Server

Extensible Analysis Environment



# Architecture of AudioSense

Android  
Phones

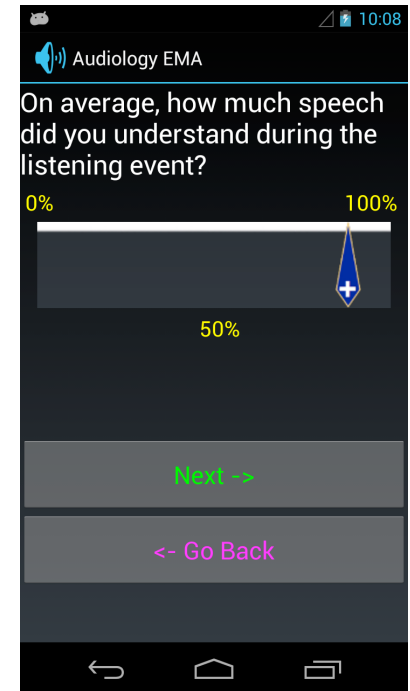
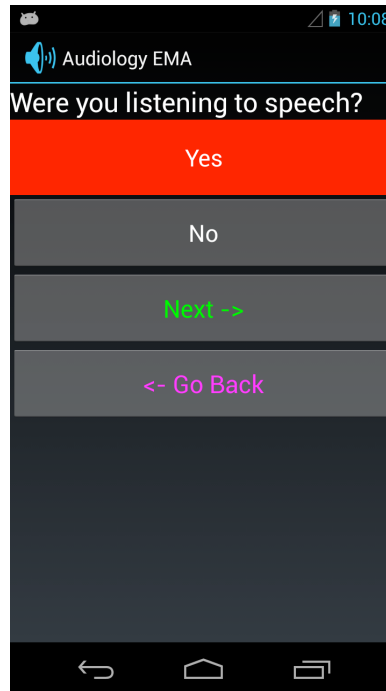
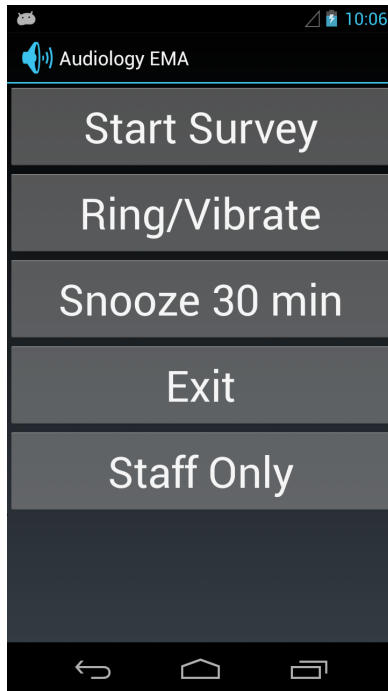
- EMA
- Extensible user interface and effective alarms
- Energy efficient data collection, high reliability

---

Web Server

- Real-time compliance information
- Extensible data analysis environment
- Scales to support multiple concurrent users

# User Interface Design



- Iterative design based on patient feedback
  - patients of hearing loss tend to be older, may have impaired vision  $\Rightarrow$  larger fonts, bigger buttons, contrasting colors

# Alarms

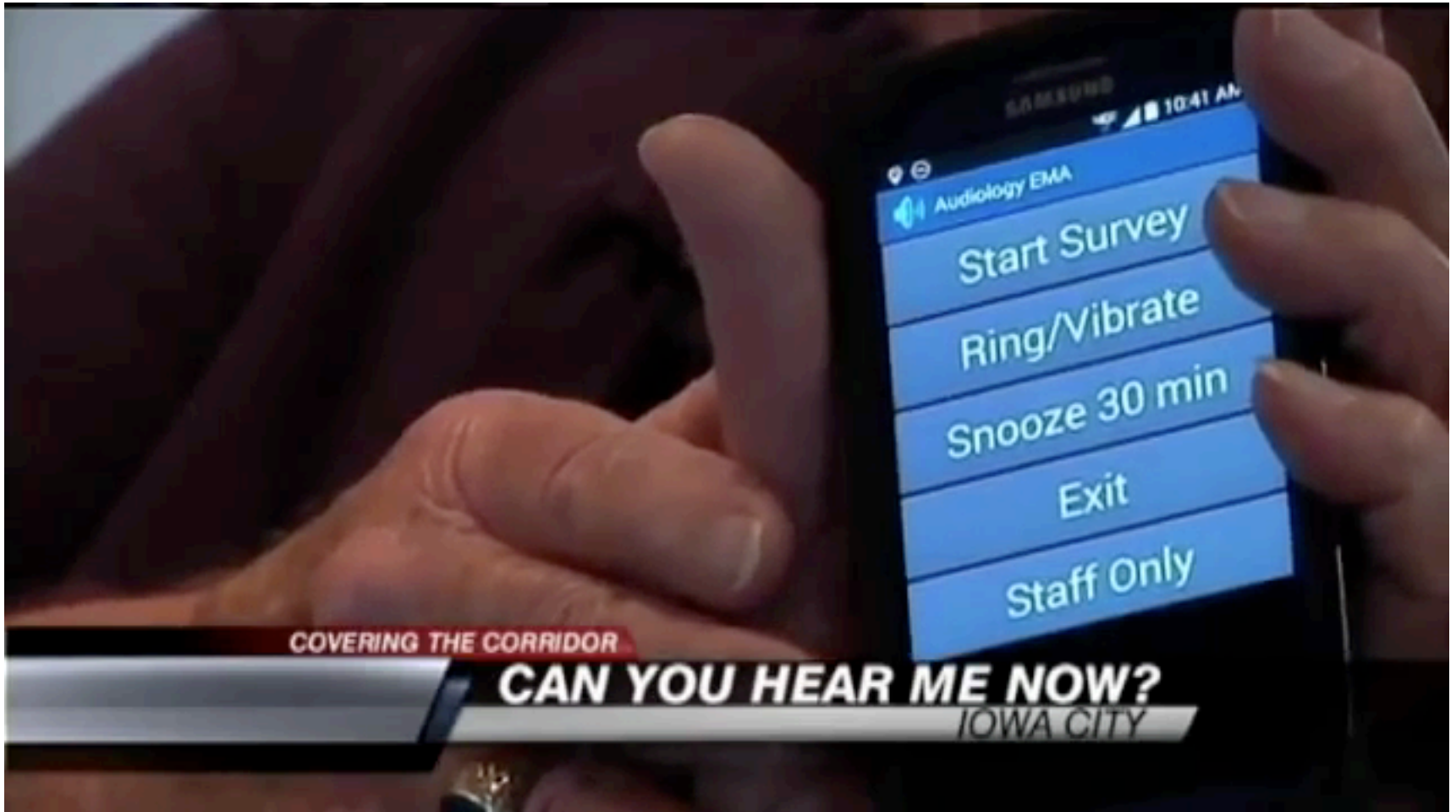
- Design refined over several iterations based on patient feedback
- Challenge: find sweet-spot between invasiveness and compliance
  - loud ringtones, screen and camera flash blinking
  - subjects can switch to vibration mode

# Alarms

- Design refined over several iterations based on patient feedback
- Challenge: find sweet-spot between invasiveness and compliance
  - loud ringtones, screen and camera flash blinking
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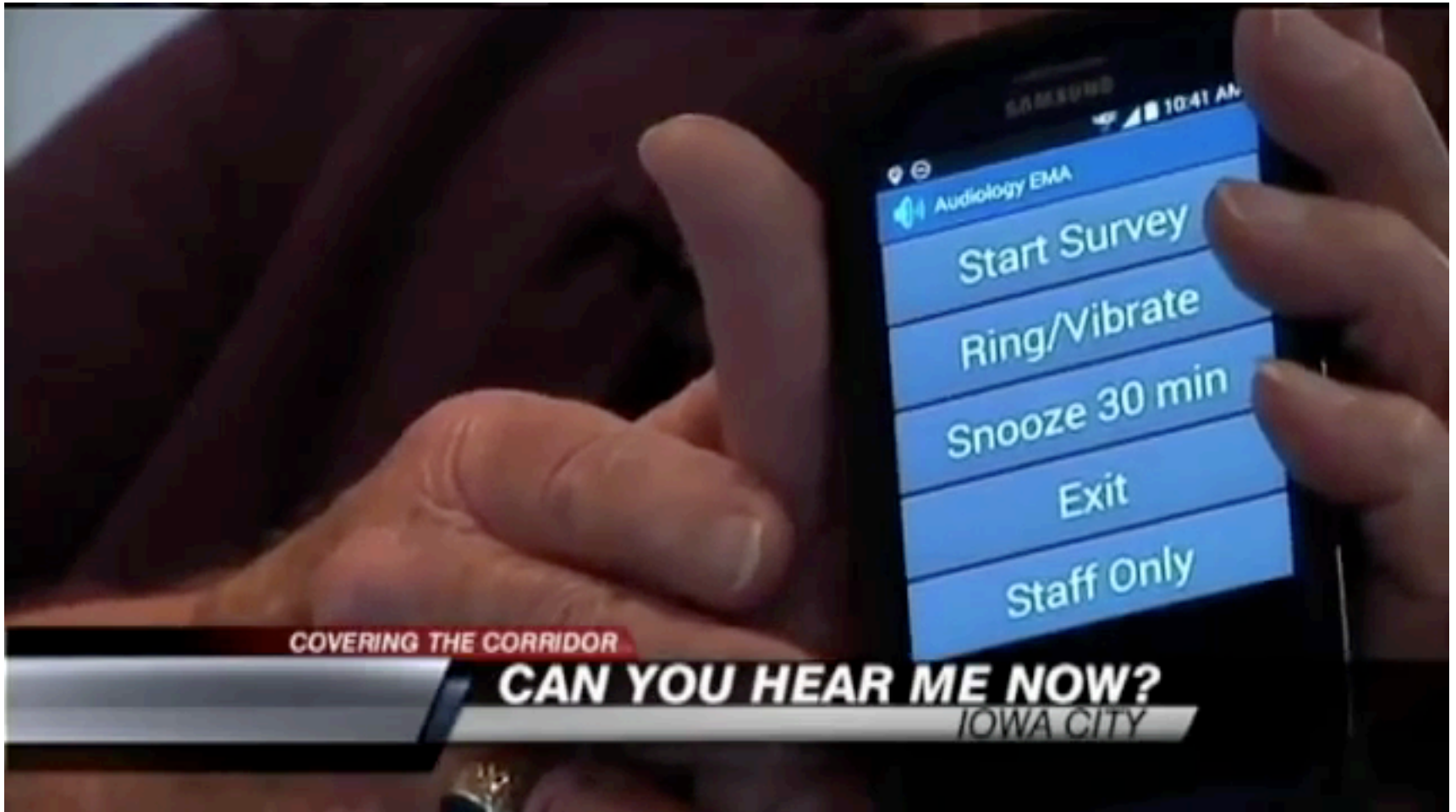
Alarms not noticed by the subjects

# Our subjects





# Our subjects



# Field Study

- 19 older adults
  - mild-to-moderate hearing loss
  - age range: 65 - 87
- 2 hearing aids
  - Phonak Bolero Q50 : low cost, low-end adaptive directional microphone (DM) and digital noise reduction (DNR)
  - Phonak Bolero Q90 : premium level, advanced DM and DNR
- 6 sessions
  - one unaided, one application practice

S. S. Hasan, O. Chipara, Y.-H. Wu, and Nazan Aksan

*Evaluating Auditory Contexts and Their Impacts on Hearing Aid Outcomes with Mobile Phones*

PervasiveHealth 2014

## Remainder of the talk

---

What are the typical auditory contexts?

Are the hearing aid outcomes correlated?

Can the hearing aid outcomes be predicted?

# Remainder of the talk

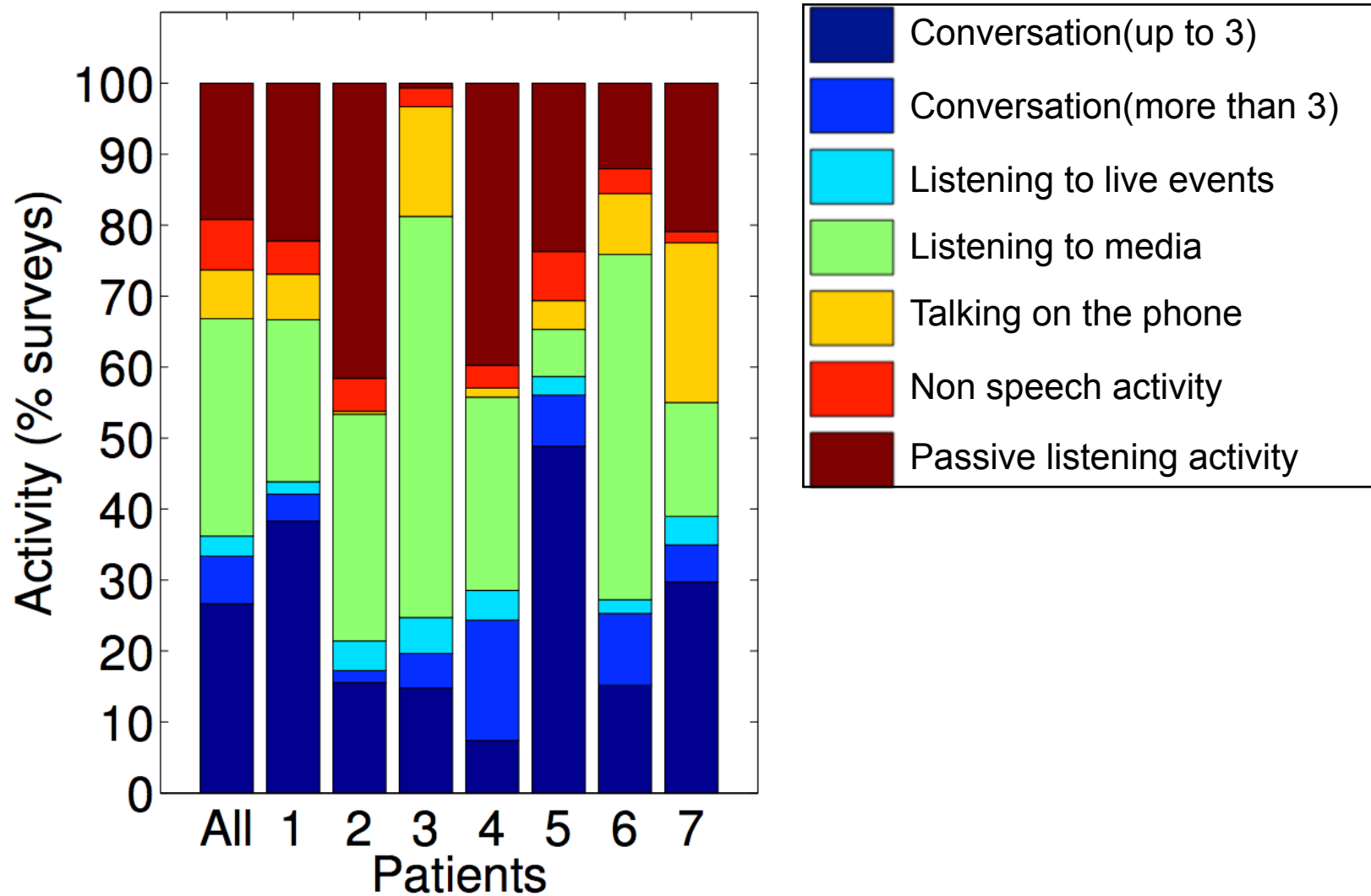
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What are the typical auditory contexts?

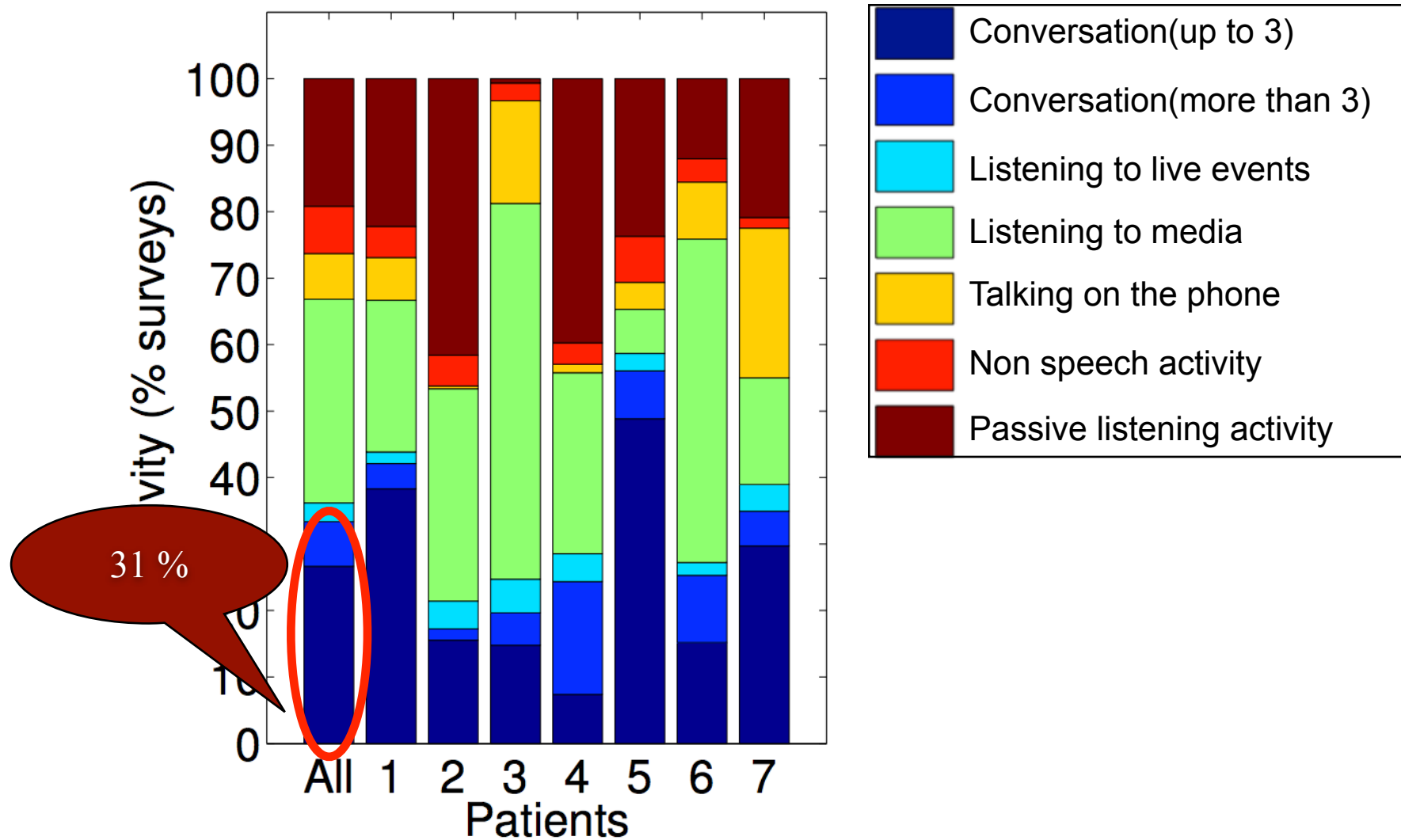
Are the hearing aid outcomes correlated?

Can the hearing aid outcomes be predicted?

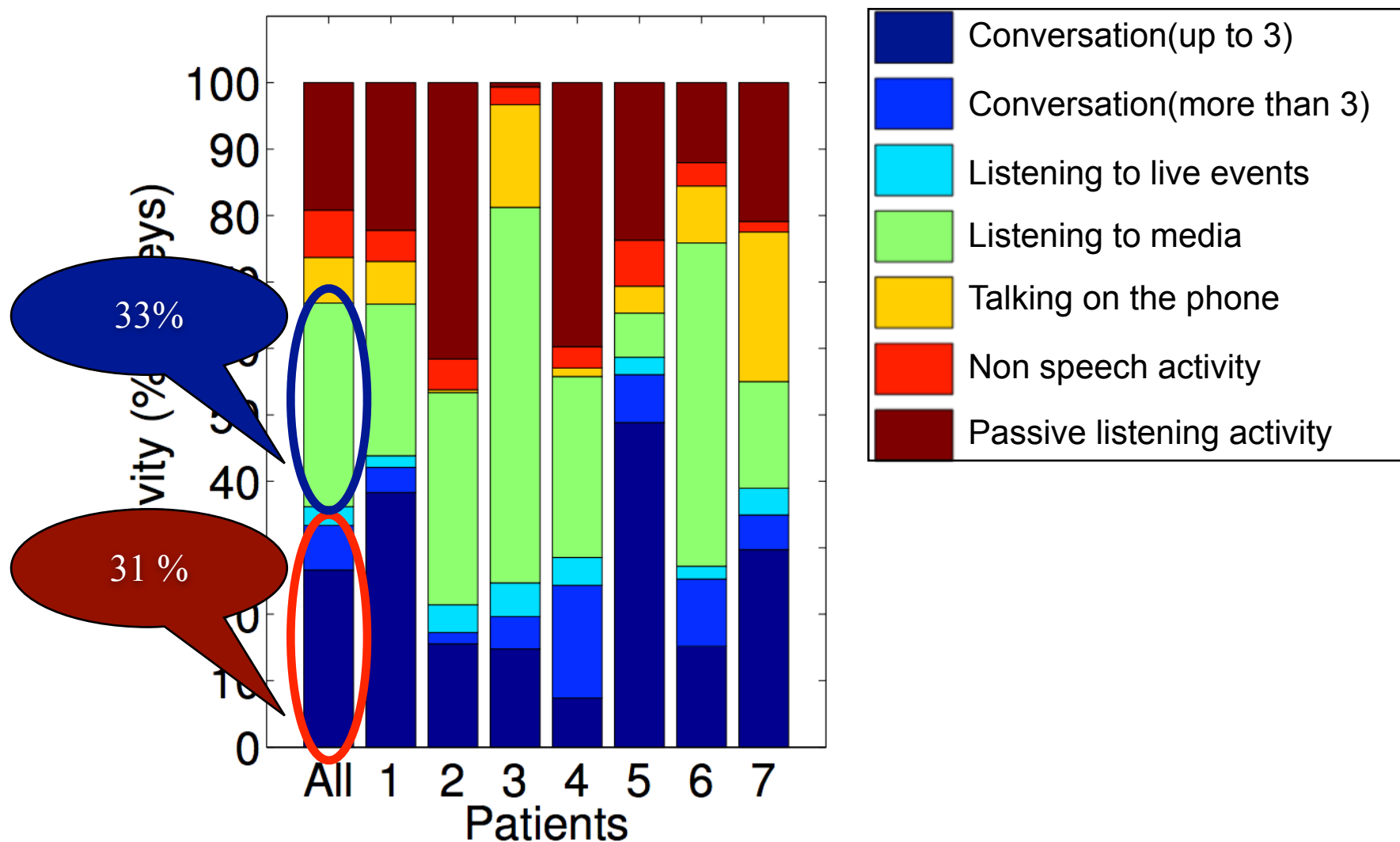
# Activity context distribution



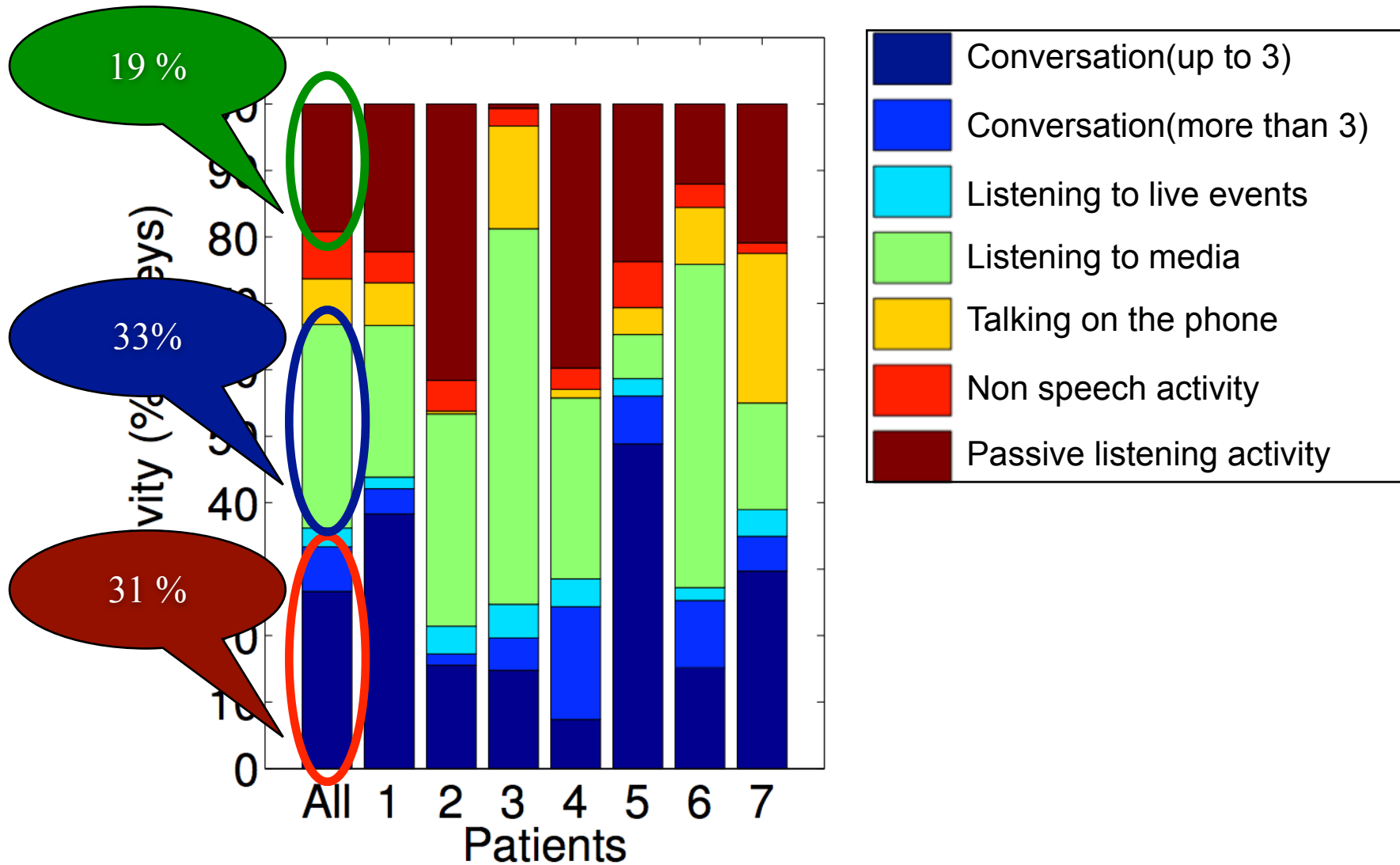
# Activity context distribution



# Activity context distribution

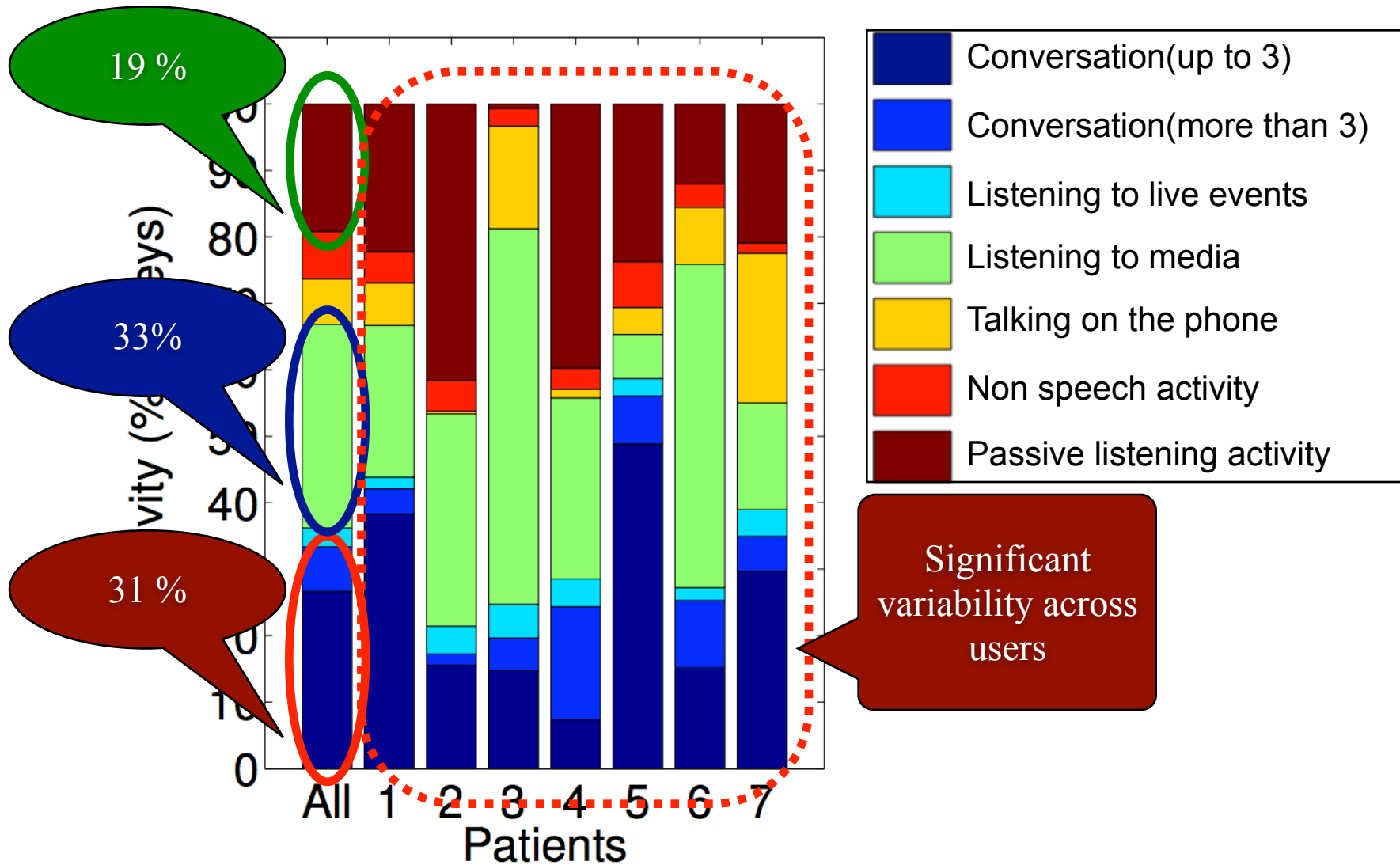


# Activity context distribution



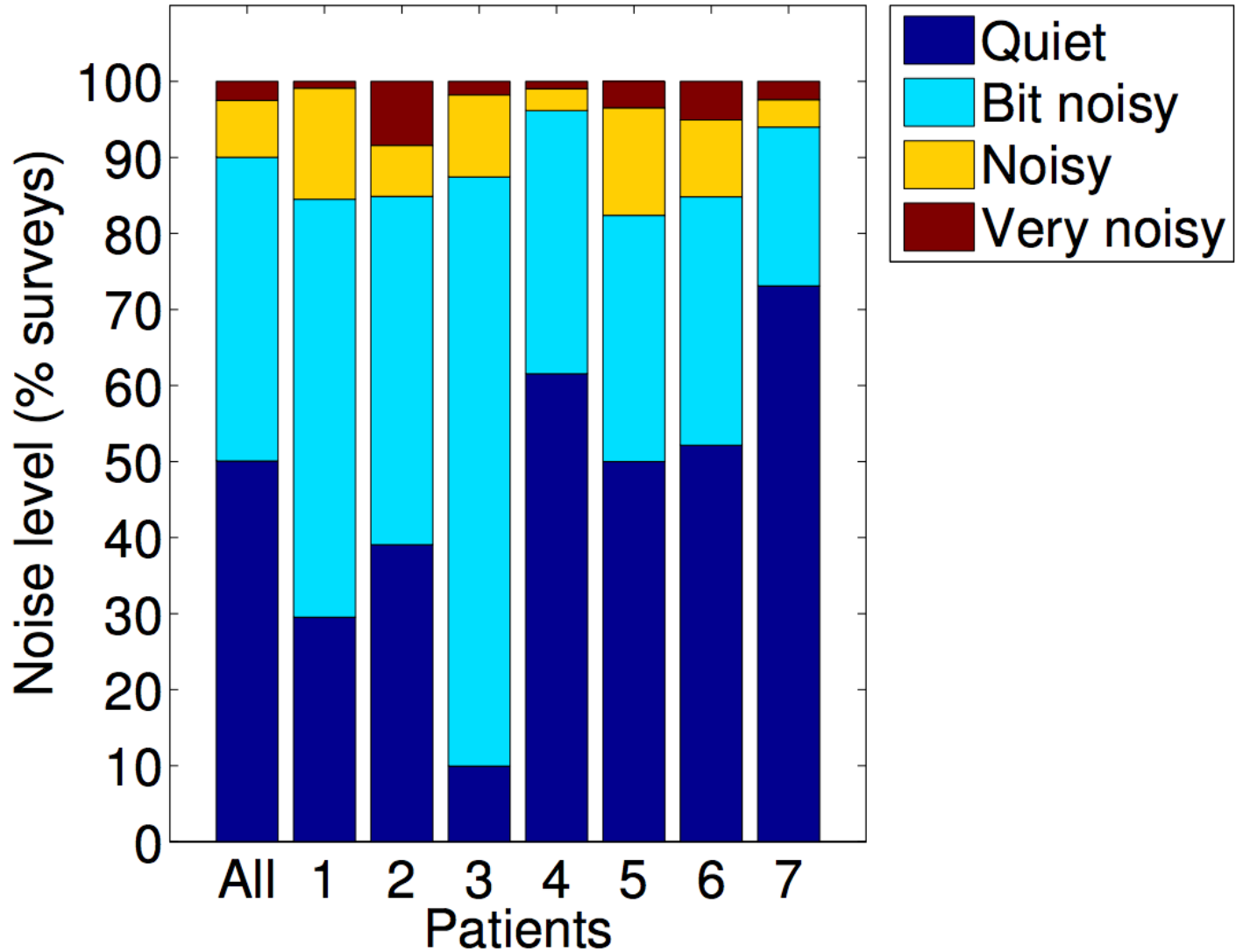


# Activity context distribution

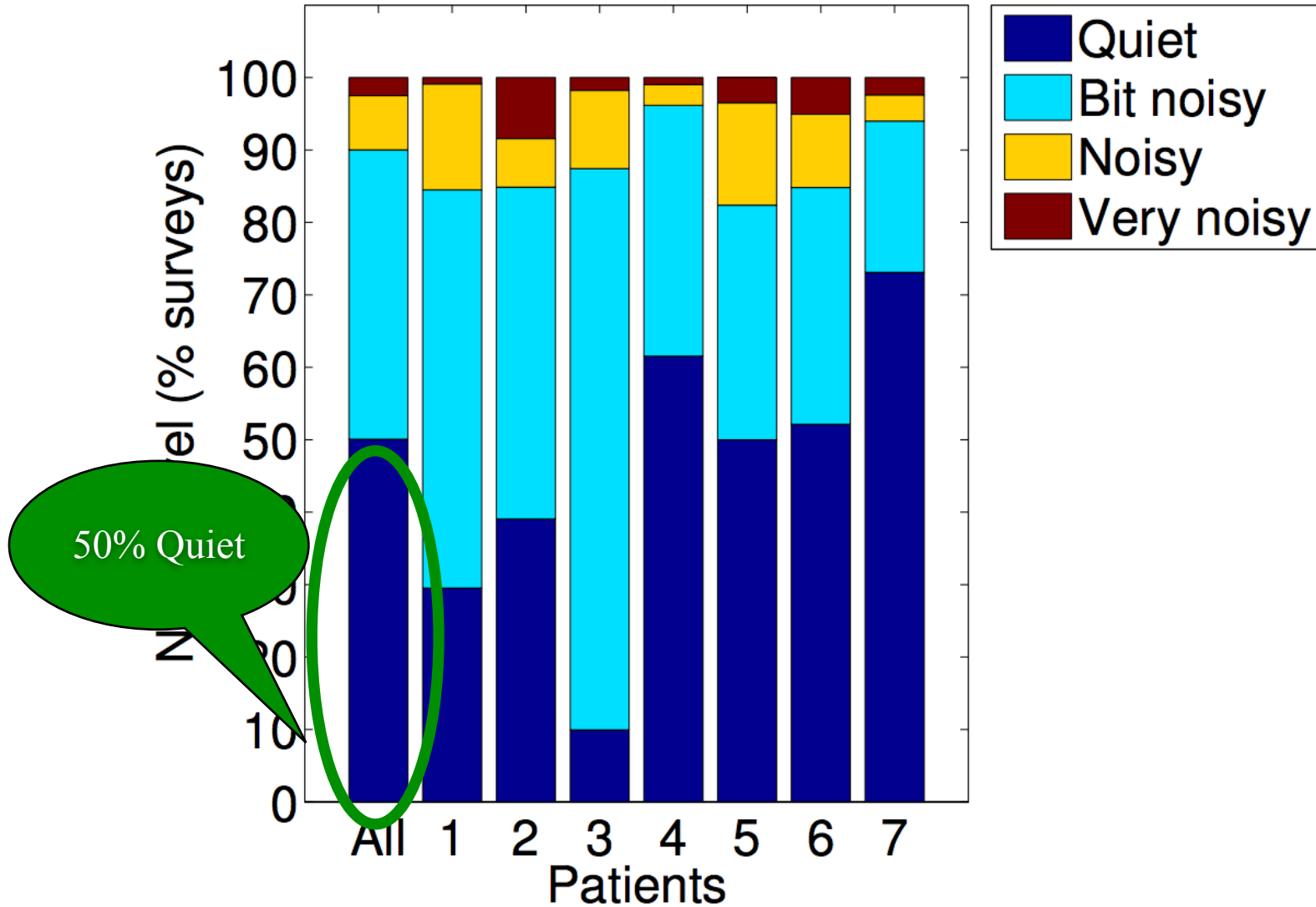


# Noise level distribution

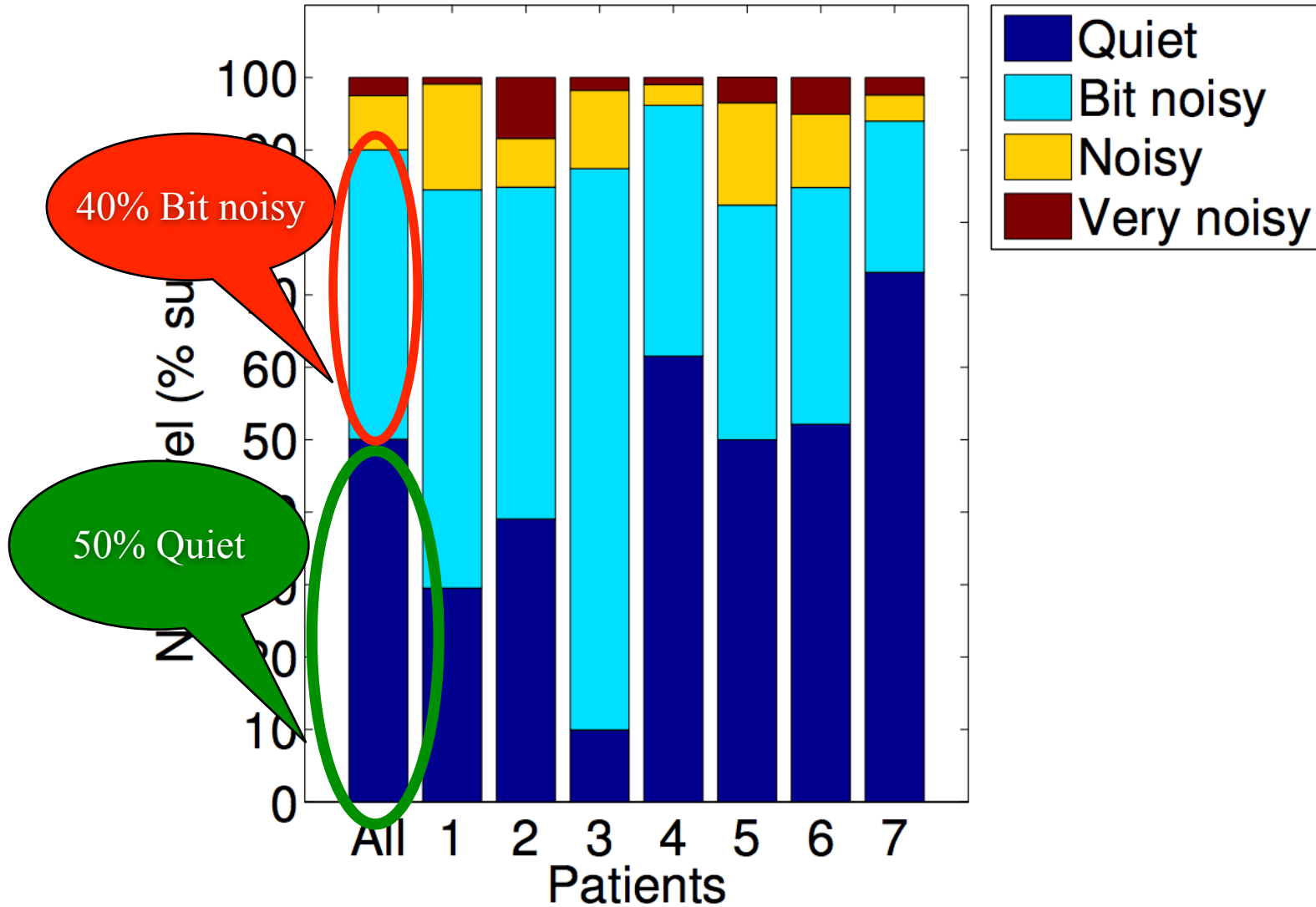
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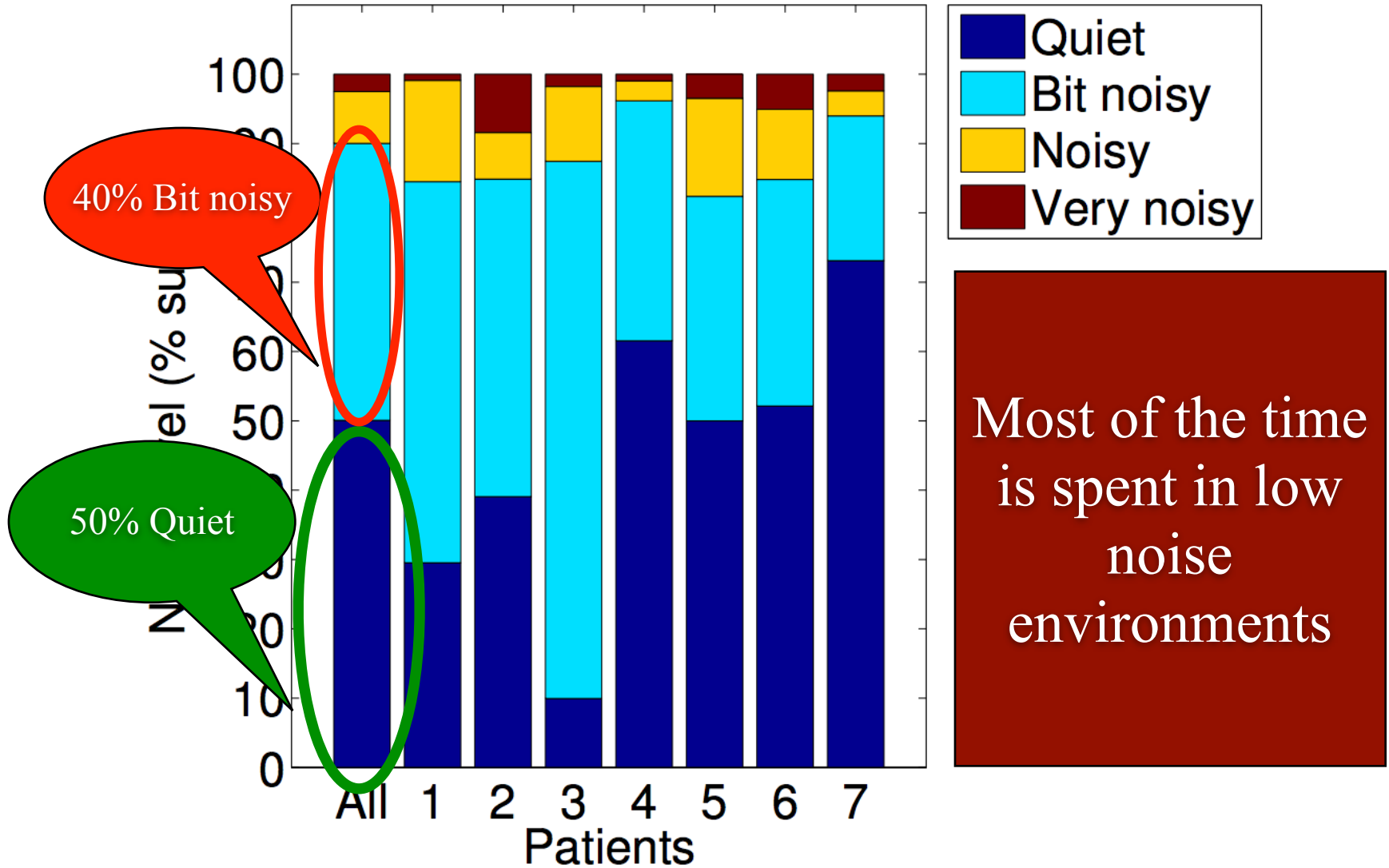
# Noise level distribution



# Noise level distribution

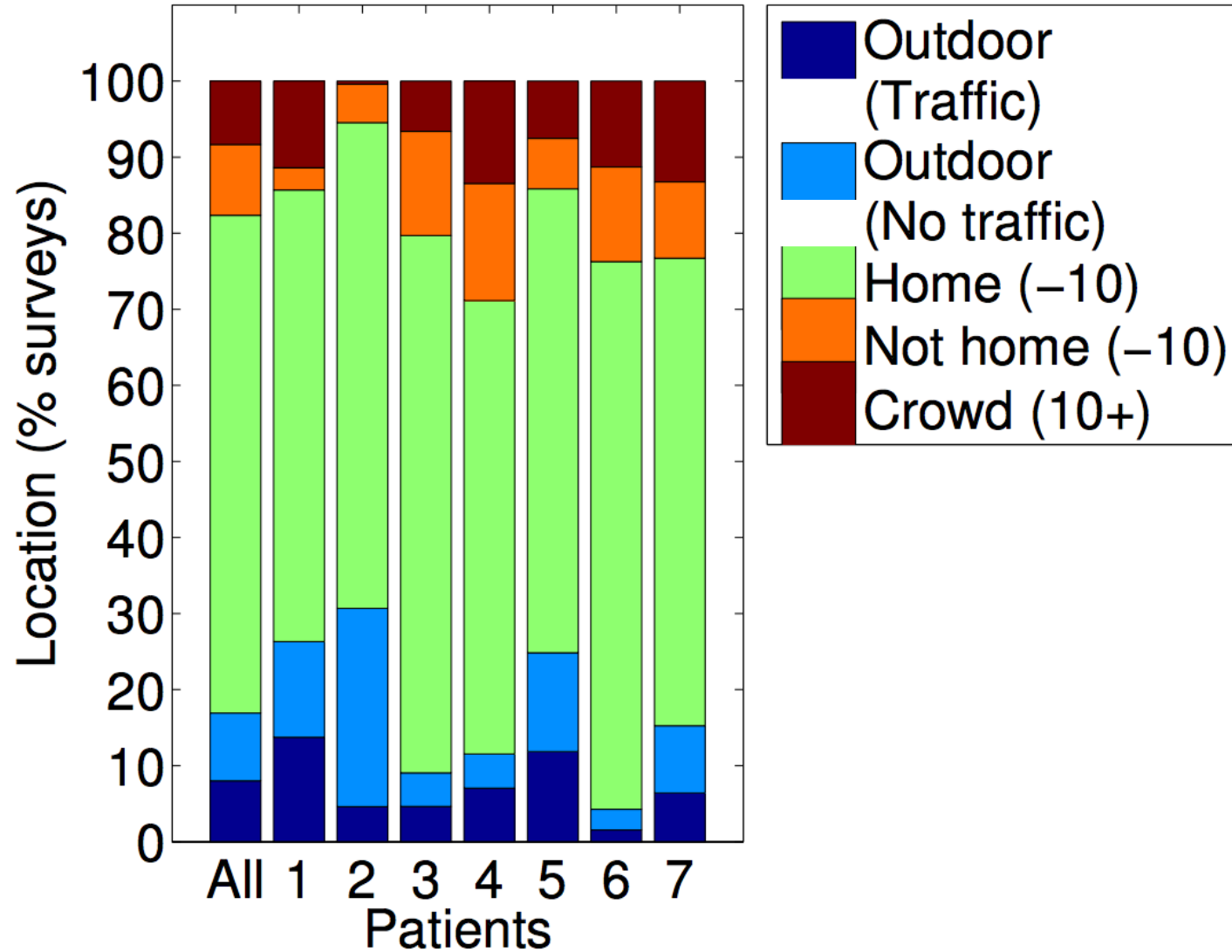


# Noise level distribution

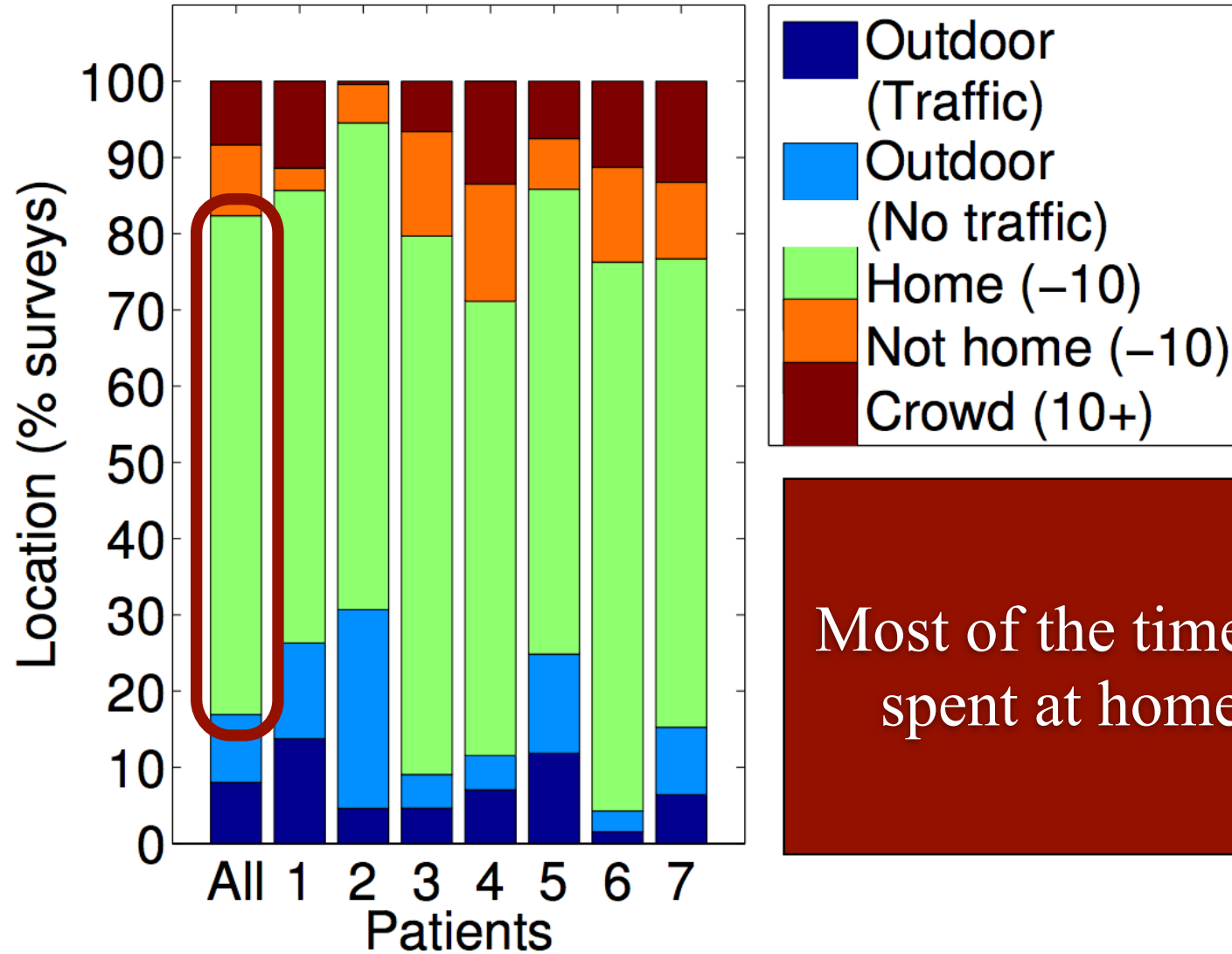


# Location context distribution

---



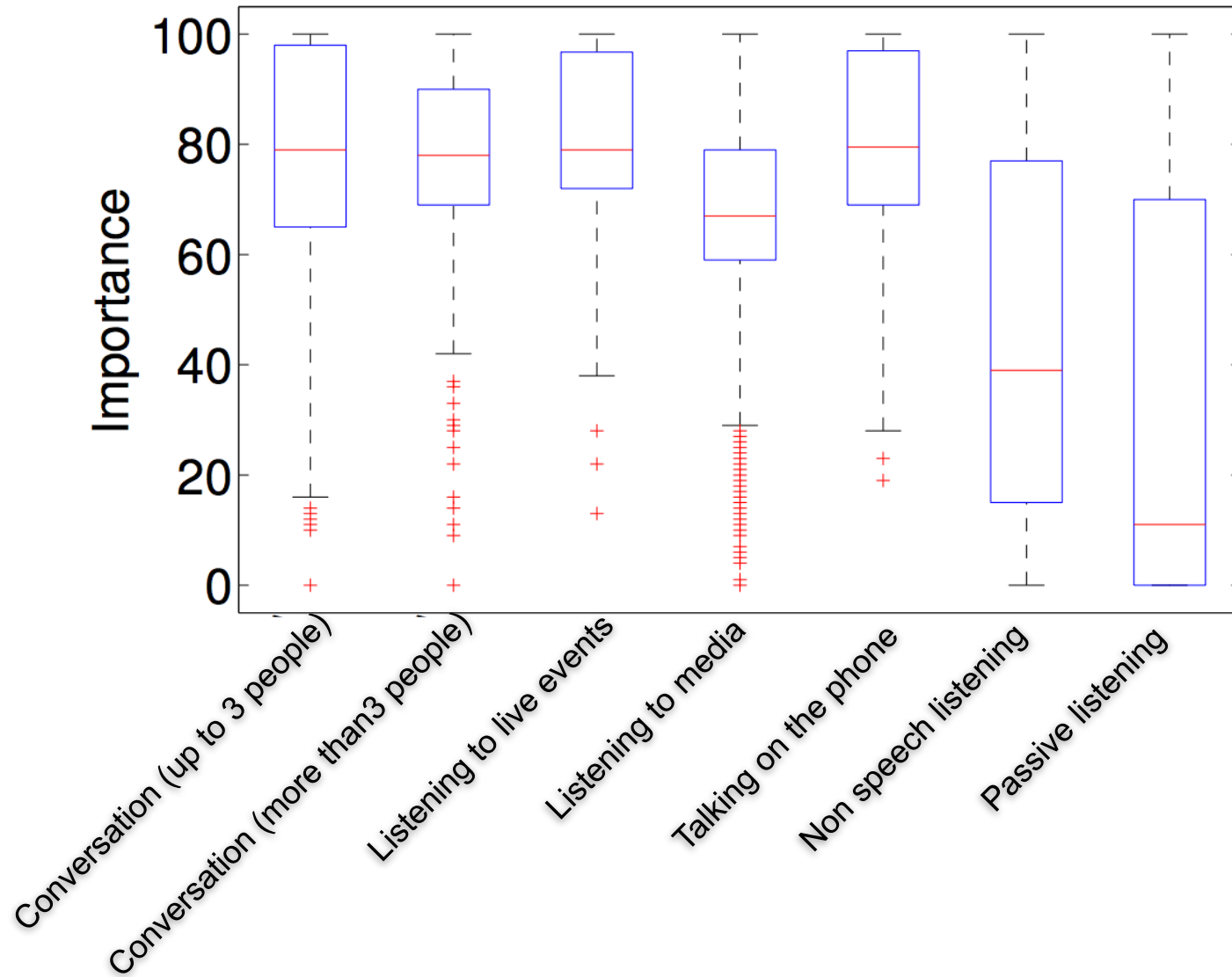
# Location context distribution



Most of the time is spent at home

# Importance of activity context

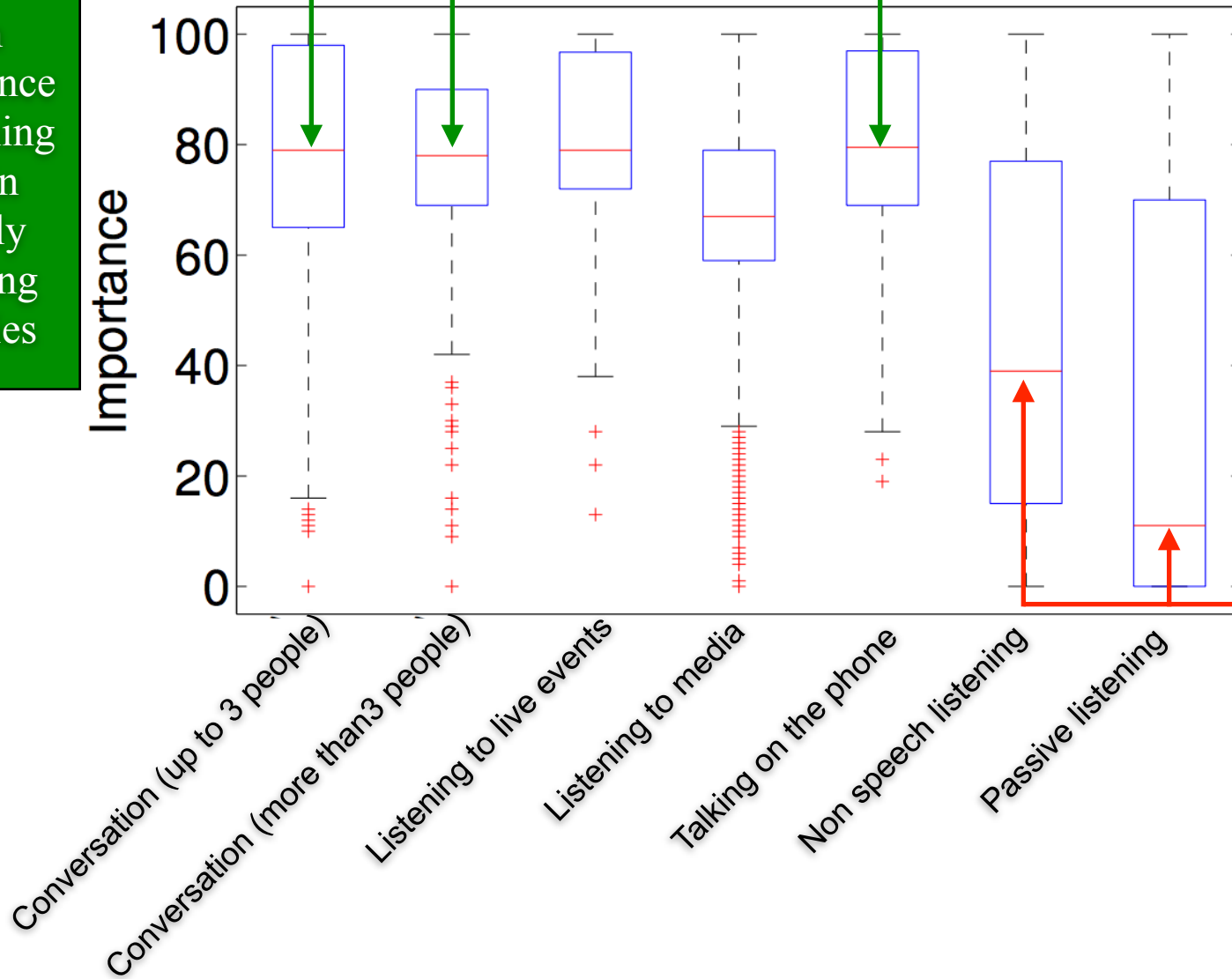
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# Importance of activity context

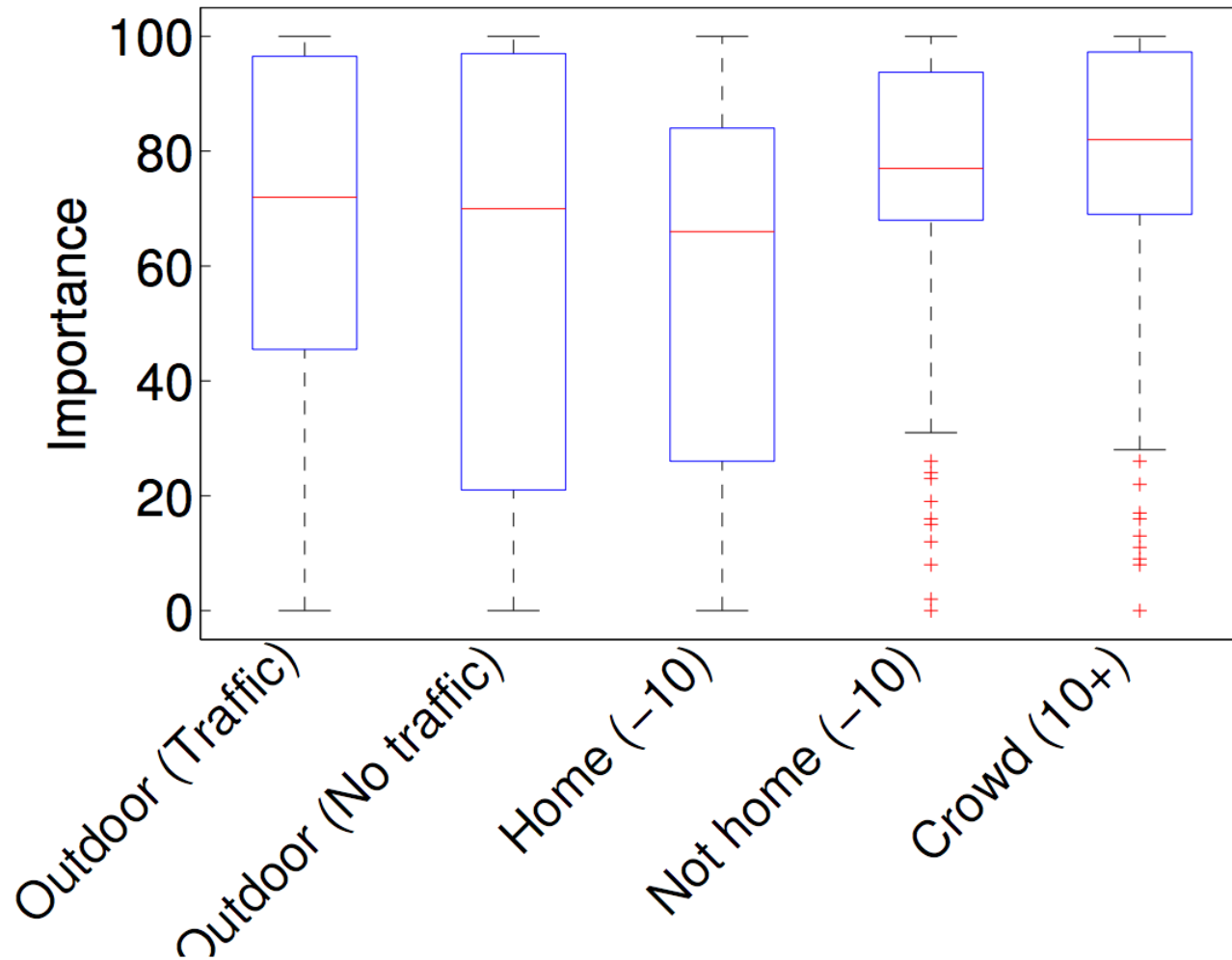
High importance to listening well in socially engaging activities



Relatively lower importance to passive listening activities

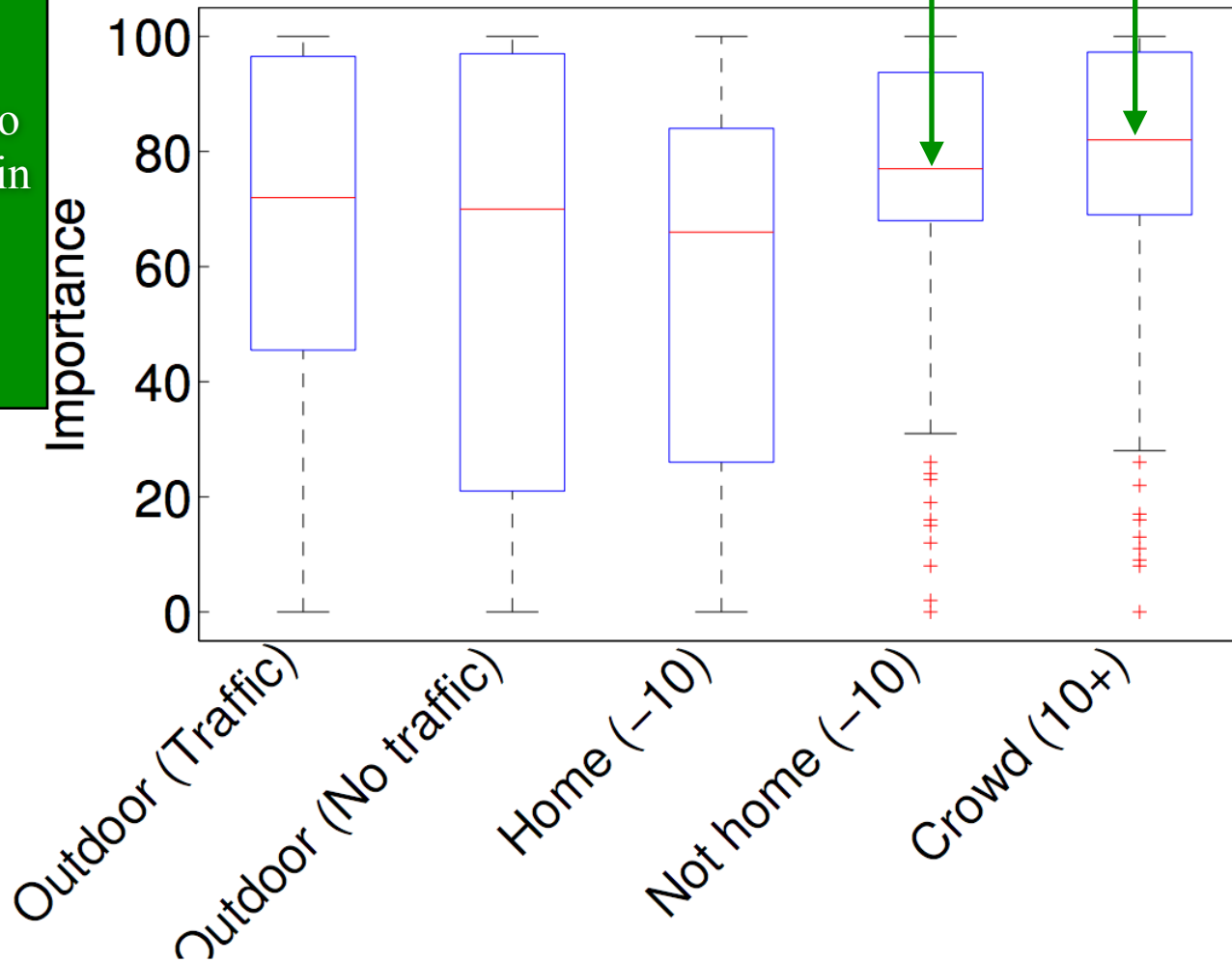
# Importance of location context

---



# Importance of location context

High importance to hearing well in unfamiliar locations



# On evaluating auditory contexts

---

## Auditory contexts:

- *conversations and listening to media are most prevalent*
- *social engagement necessitates hearing well*

Are the hearing aid outcomes correlated?

Can the hearing aid outcomes be predicted?

# Remainder of the talk

---

## Auditory contexts:

- *conversations and listening to media are most prevalent*
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## Auditory contexts:

- *conversations and listening to media are most prevalent*
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# Hearing aid outcome measurement

- Several dimensions are measured:
  - speech perception (**SP**), listening effort (**LE**), loudness (**LD2**), activity participation (**AP**), satisfaction (**ST**), and sound localization (**LCL**)
- Multiple dimensions help in understanding the underlying factors affecting the assessment
- Combining correlated outcomes can
  - reduce inherent noise
  - ease prediction

# Existence of correlation

	<b>SP</b>	<b>LE</b>	<b>ST</b>	<b>LCL</b>	<b>LD2</b>	<b>AP</b>
<b>SP</b>	1.0000	0.6178	0.6562	0.5847	0.4785	0.5126
<b>LE</b>	0.6178	1.0000	0.5963	0.5029	0.4732	0.6431
<b>ST</b>	0.6562	0.5963	1.0000	0.5477	0.5429	0.5693
<b>LCL</b>	0.5847	0.5029	0.5477	1.0000	0.3451	0.4030
<b>LD2</b>	0.4785	0.4732	0.5429	0.3451	1.0000	0.4989
<b>AP</b>	0.5126	0.6431	0.5693	0.4030	0.4989	1.0000



# Existence of correlation

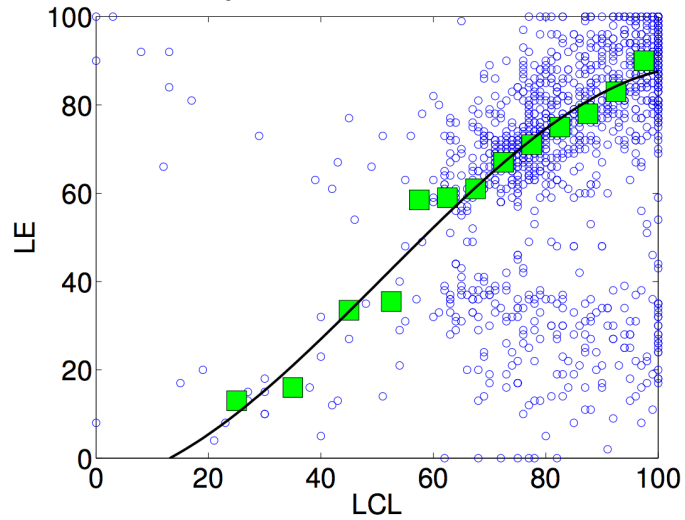
- Spearman's rank correlation
- Moderate correlation (0.34 - 0.65)
- Consider the four most correlated outcomes to compute the combined score

	<b>SP</b>	<b>LE</b>	<b>ST</b>	<b>LCL</b>	LD2	AP
<b>SP</b>	1.0000	0.6178	0.6562	0.5847	0.4785	0.5126
<b>LE</b>	0.6178	1.0000	0.5963	0.5029	0.4732	0.6431
<b>ST</b>	0.6562	0.5963	1.0000	0.5477	0.5429	0.5693
<b>LCL</b>	0.5847	0.5029	0.5477	1.0000	0.3451	0.4030
LD2	0.4785	0.4732	0.5429	0.3451	1.0000	0.4989
AP	0.5126	0.6431	0.5693	0.4030	0.4989	1.0000

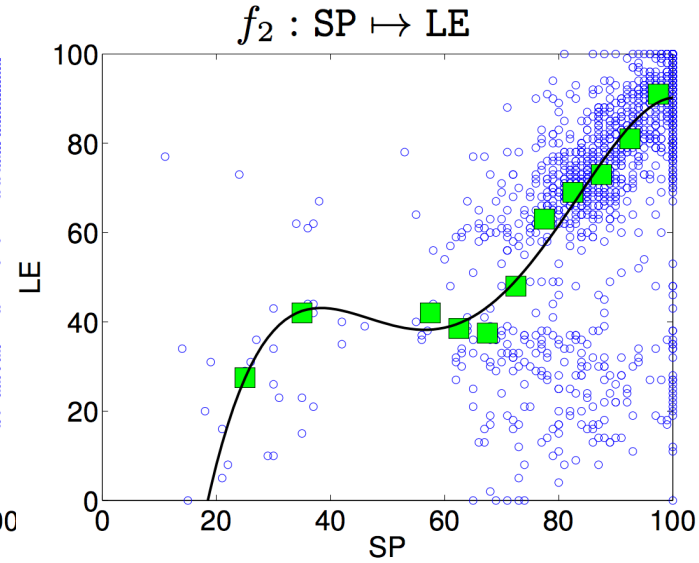
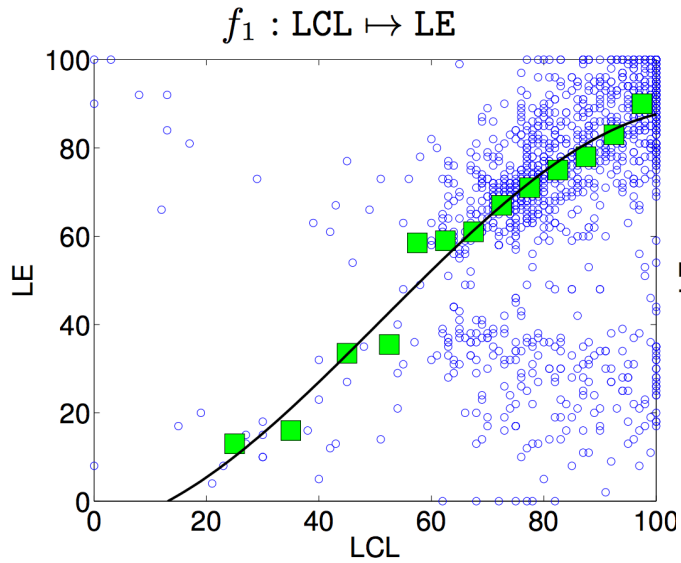
# Creating combined score

# Creating combined score

$f_1 : \text{LCL} \mapsto \text{LE}$

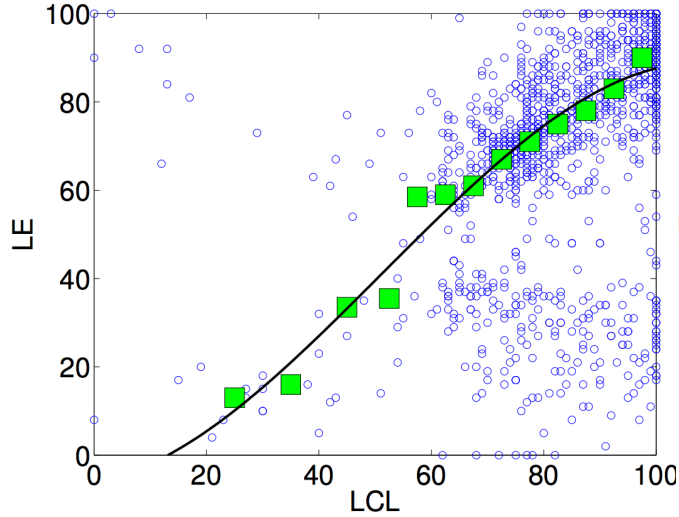


# Creating combined score

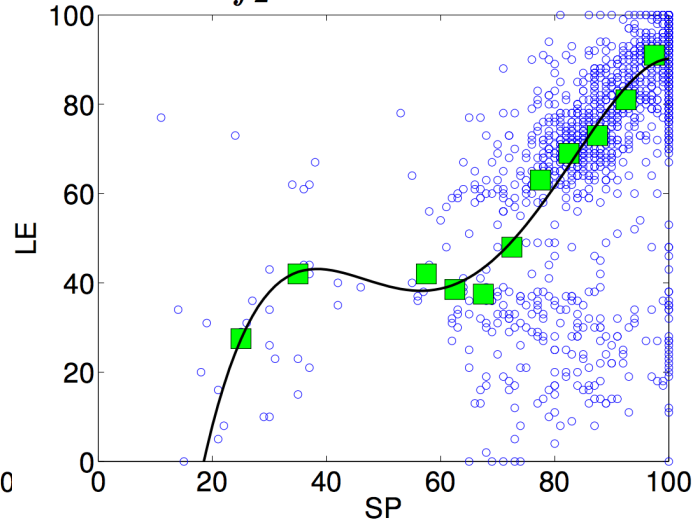


# Creating combined score

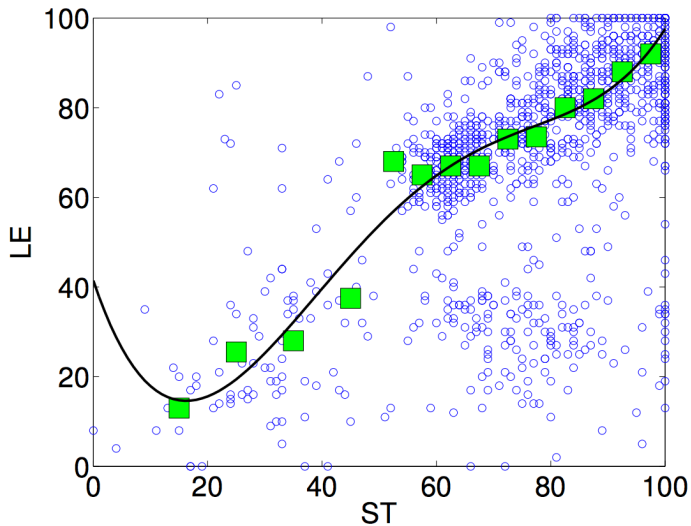
$f_1 : \text{LCL} \mapsto \text{LE}$



$f_2 : \text{SP} \mapsto \text{LE}$

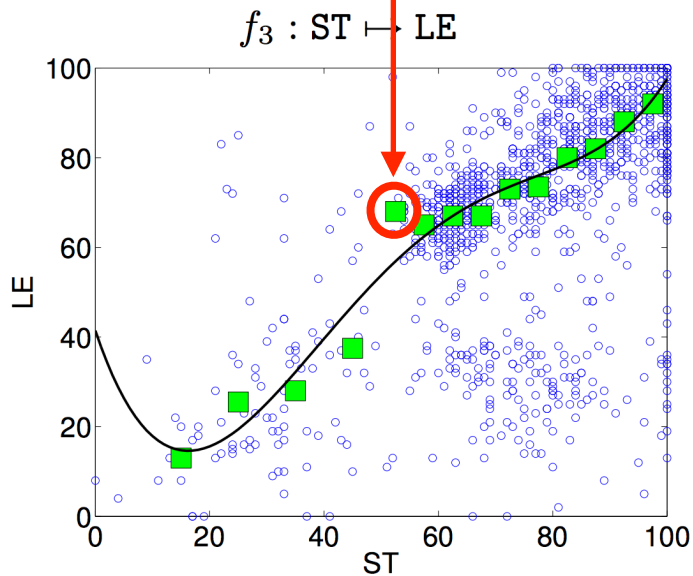
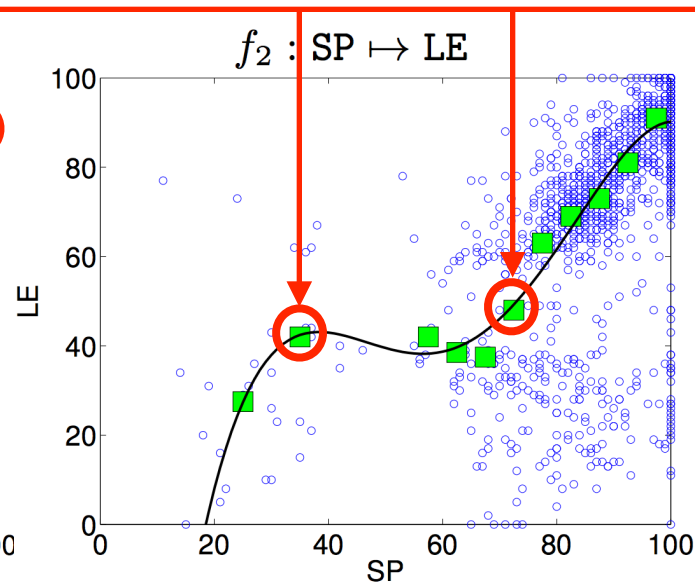
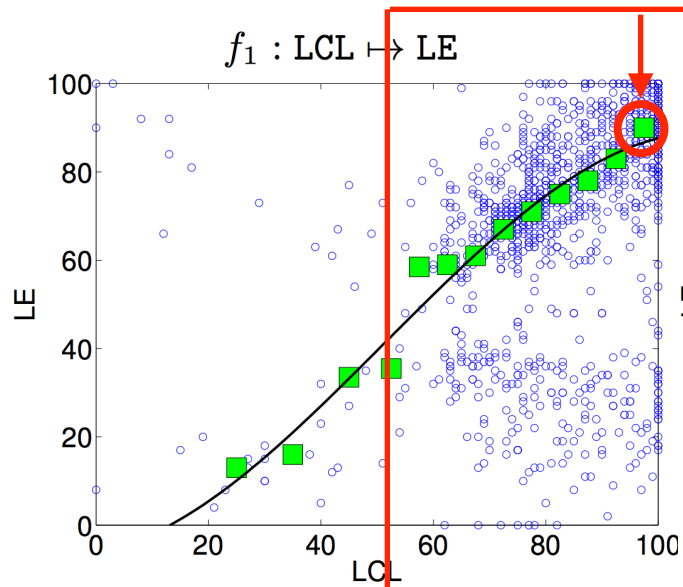


$f_3 : \text{ST} \mapsto \text{LE}$



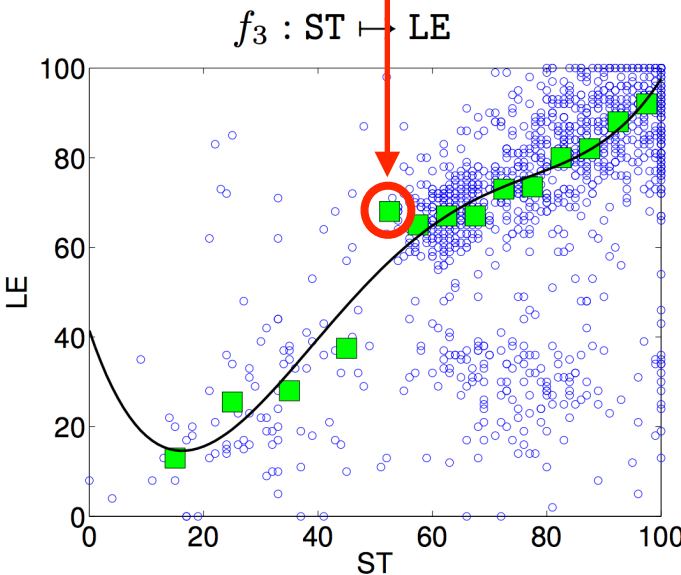
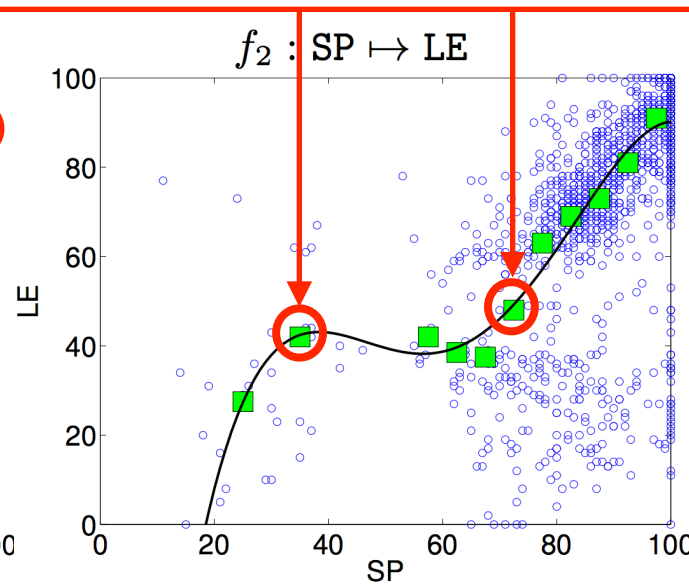
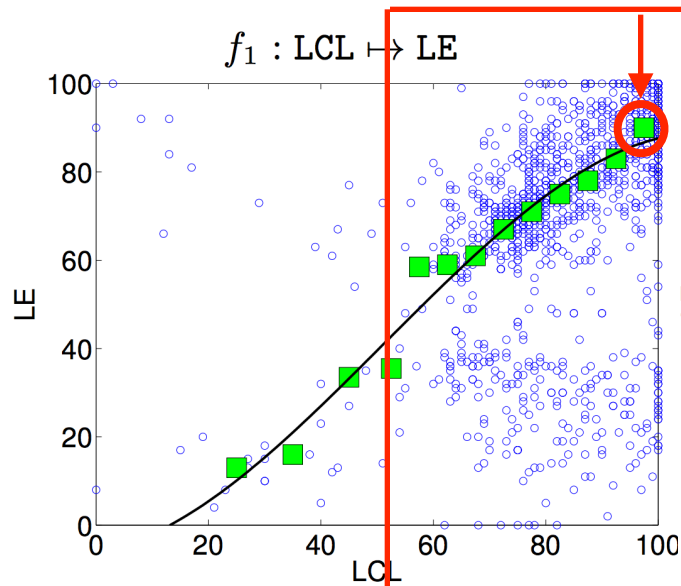
# Creating combined score

Scores divided into bins, curve fitted through median scores in each bin



# Creating combined score

Scores divided into bins, curve fitted through median scores in each bin



- Mapping to LE as it has the widest distribution
- better discrimination
- $f_1, f_2,$  and  $f_3$  fit a polynomial
- Combined score (**CB**) =  $\text{avg}(\text{LE}, f_1, f_2, f_3)$

# On correlation between outcomes

---

## Auditory contexts:

- *conversations and listening to media are most prevalent*
- *social engagement necessitates hearing well*

## Correlation between outcomes:

- *hearing aid outcomes are moderately correlated*
- *calculated a combined score*

Can the hearing aid outcomes be predicted?



# Remainder of the talk

---

## Auditory contexts:

- *conversations and listening to media are most prevalent*
- *social engagement necessitates hearing well*

## Correlation between outcomes:

- *hearing aid outcomes are moderately correlated*
- *calculated a combined score*

Can the hearing aid outcomes be predicted?

# Remainder of the talk

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## Auditory contexts:

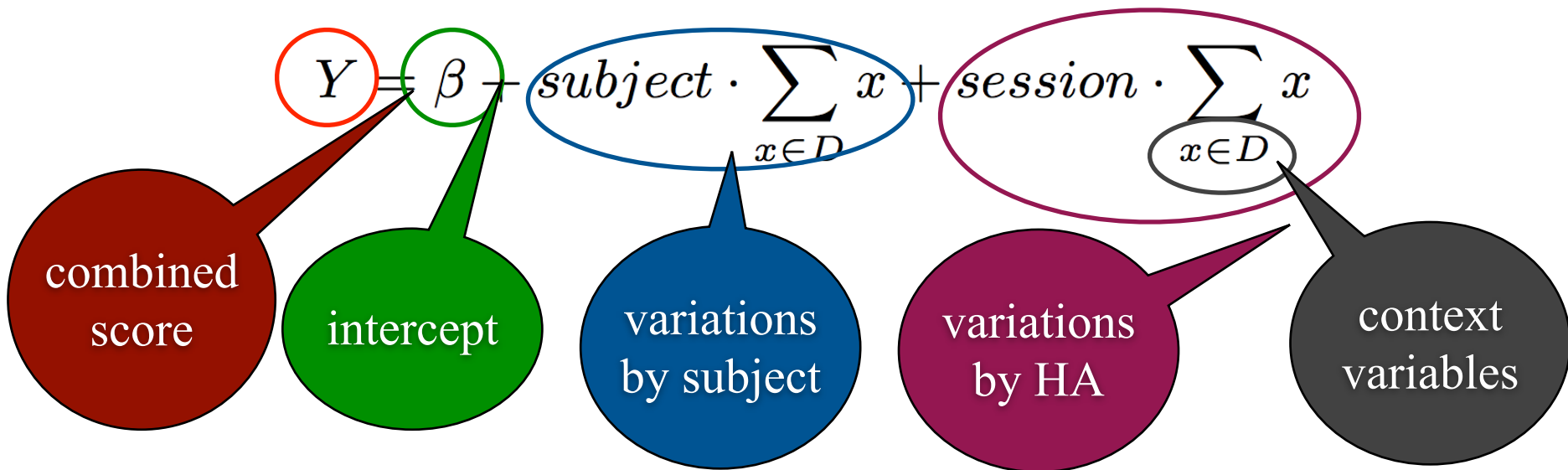
- *conversations and listening to media are most prevalent*
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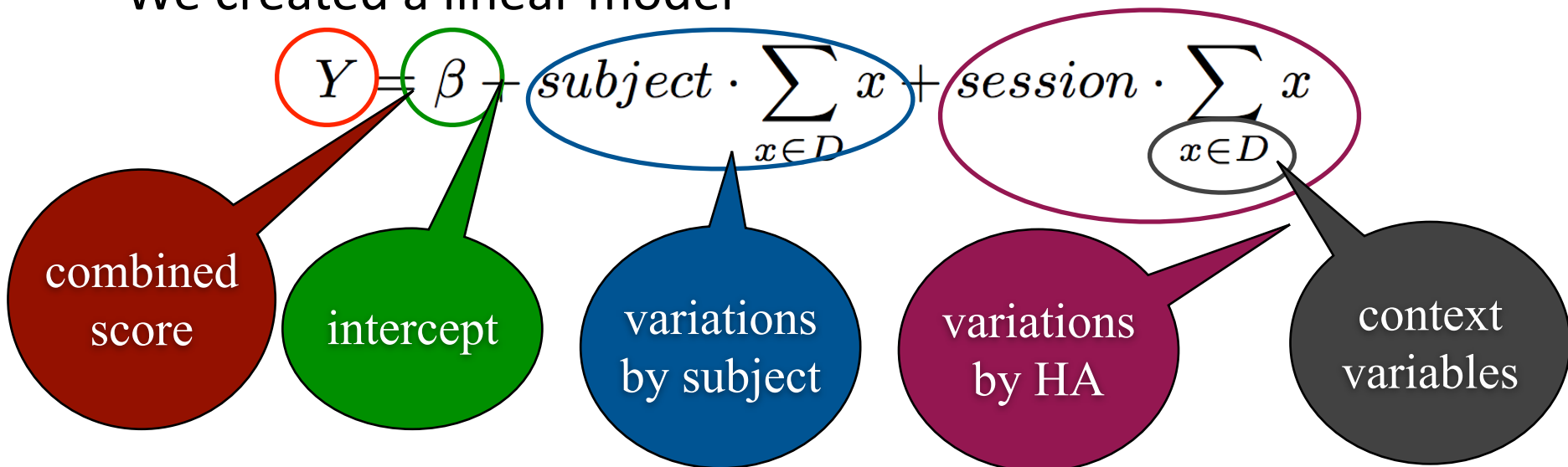
Can the hearing aid outcomes be predicted?

# Predicting the combined score



# Predicting the combined score

- Challenges
  - incorporate data from all subjects while accounting for individual differences
  - should be able to capture interplay between contexts and outcomes
- We created a linear model



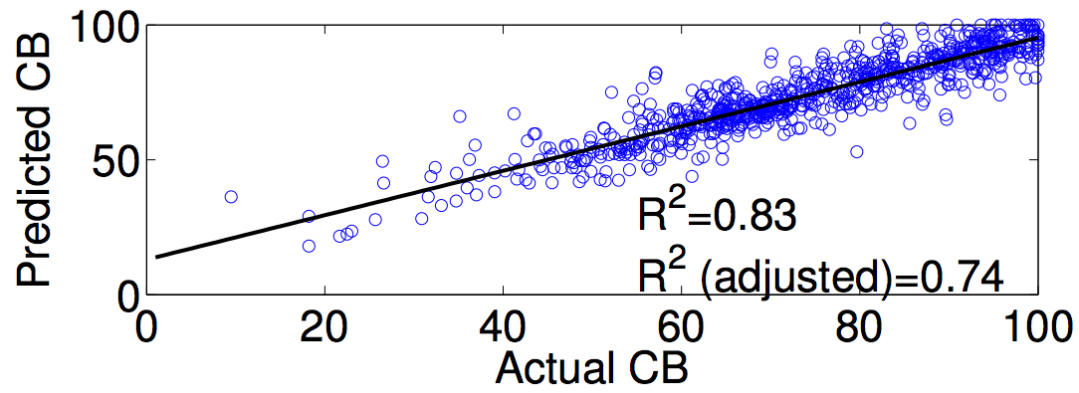
- Terms that were not statistically significant were removed

# Evaluating the prediction

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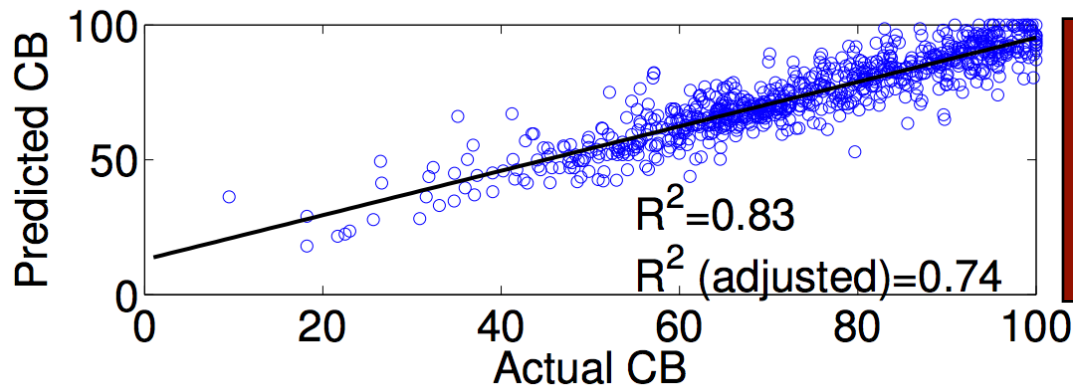
# Evaluating the prediction

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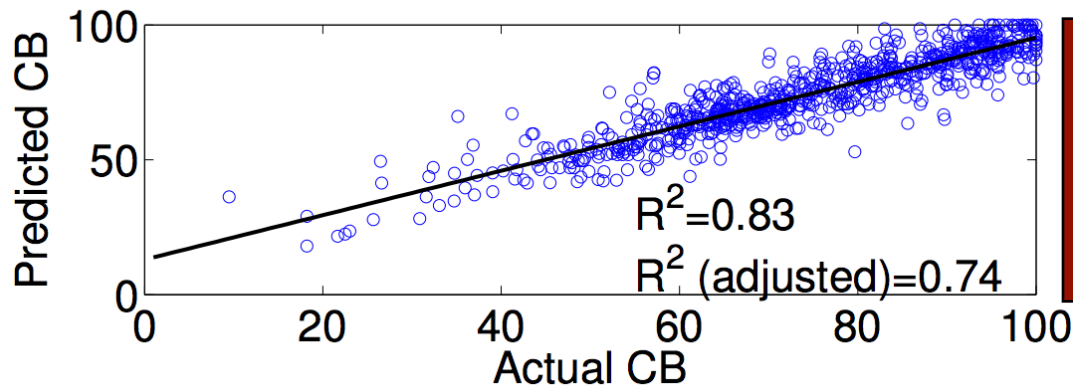
# Evaluating the prediction

---

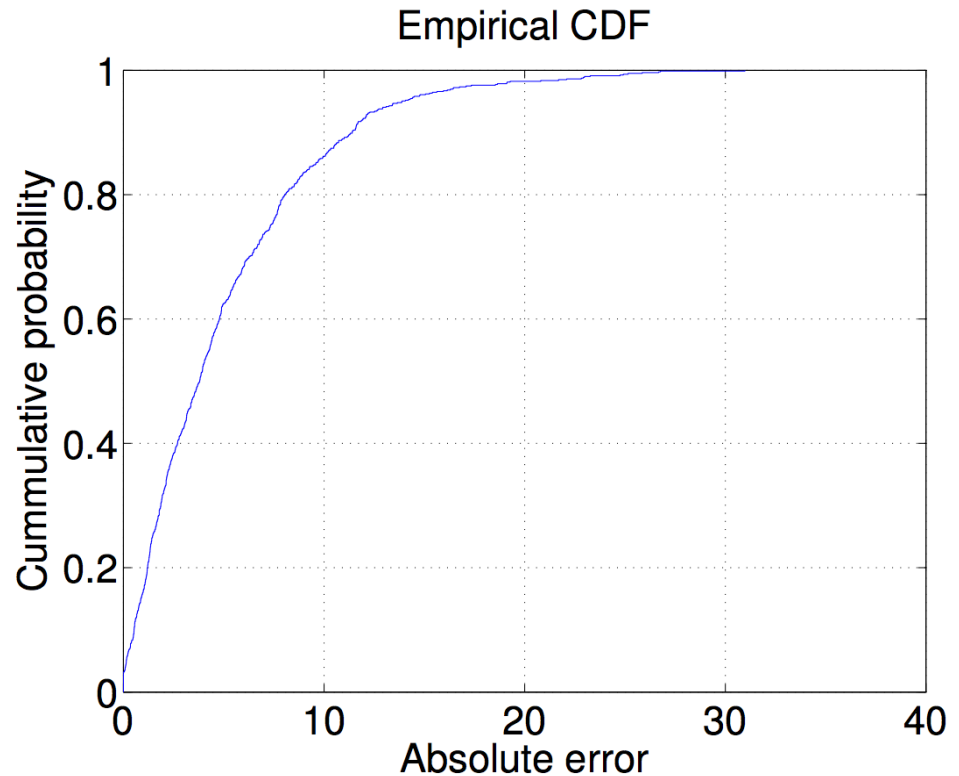


The high  $R^2$   
supports the  
goodness of fit

# Evaluating the prediction

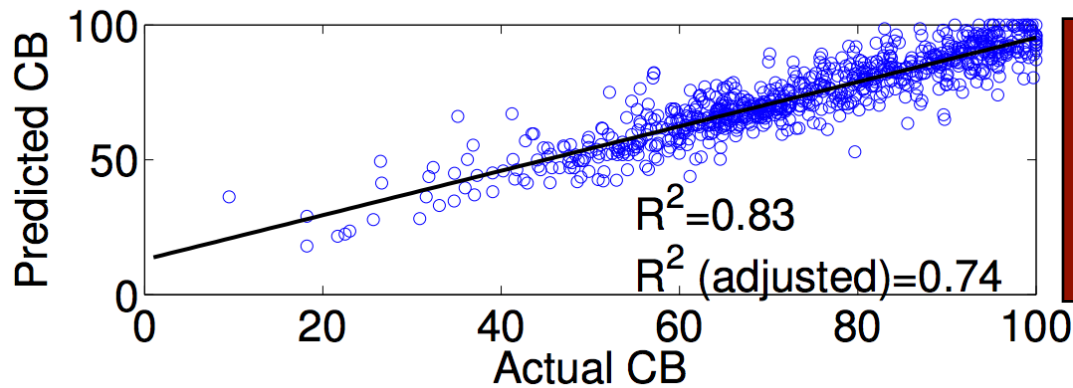


The high  $R^2$  supports the goodness of fit

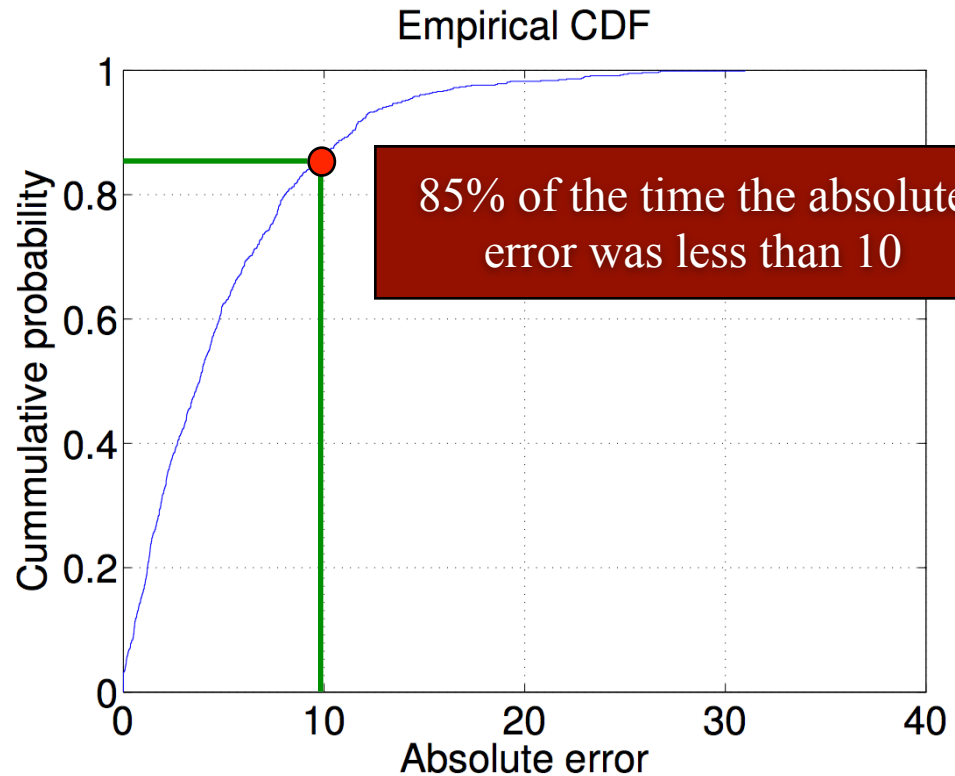




# Evaluating the prediction

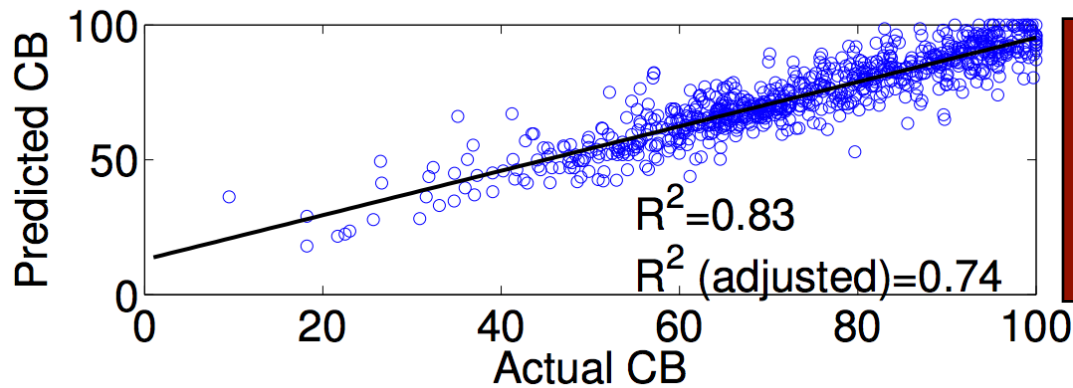


The high  $R^2$  supports the goodness of fit



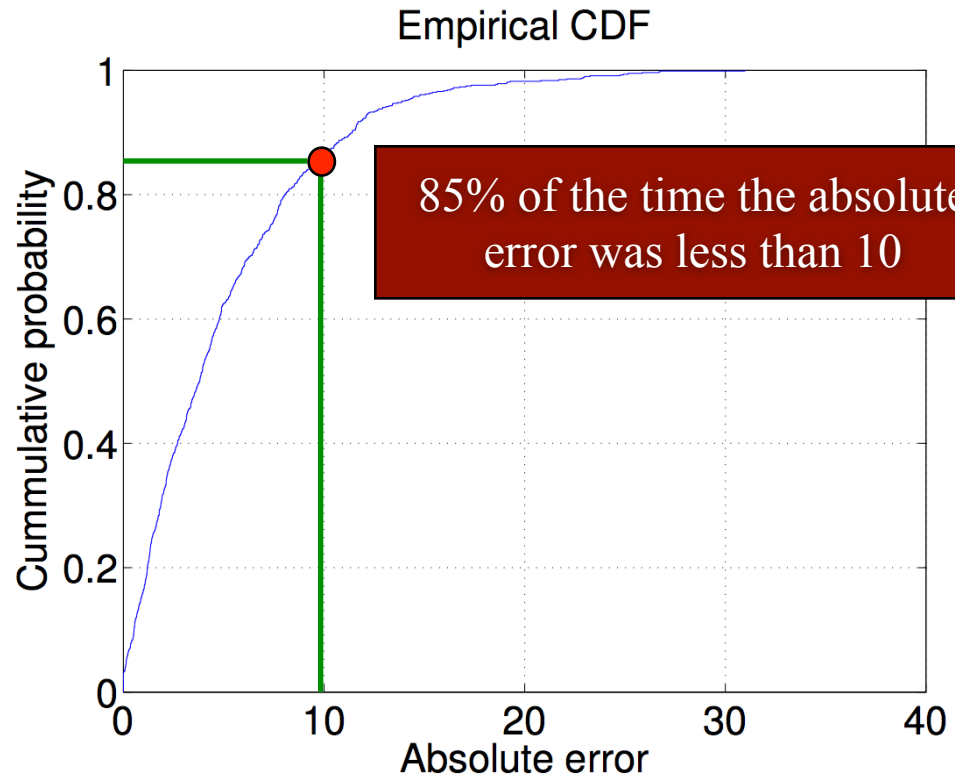
85% of the time the absolute error was less than 10

# Evaluating the prediction



The high  $R^2$  supports the goodness of fit

10 fold cross validation based classification of good and bad outcomes was 78% accurate



# On prediction of outcomes

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## Auditory contexts:

- *conversations and listening to media are most prevalent*
- *social engagement necessitates hearing well*

## Correlation between outcomes:

- *hearing aid outcomes are moderately correlated*
- *calculated a combined score*

## Outcome prediction:

- *auditory contexts + hearing aid features help in understanding outcomes*

# Conclusion

- Hearing aid outcomes depend on auditory contexts
  - AudioSense characterizes auditory contexts and outcomes accurately using subjective and objective data captured in-situ
- The proposed methodology enables new insights
  - prevalence of auditory contexts
  - highlighting the dependence of outcomes on contexts
- Future work
  - extend study to 55 users (largest study to date)
  - use audio data to characterize auditory contexts
  - novel sampling techniques to reduce the evaluation burden

# Acknowledgements

## Collaborators:



Yu-Hsiang Wu

Communication Sciences and Disorders



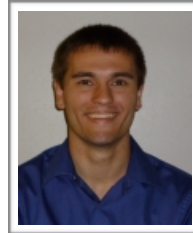
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Computer Science



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Computer Science

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