Code Analysis and Parallelizing Vector Operations in R

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- R is a language for interactive data analysis and graphics.
- Some features intended to make interactive use easier:
 - Named arguments.
 - Partial matching of argument names.
 - Lazy evaluation of arguments and use of argument expressions.
- R is also
 - a powerful high level language
 - well suited to expressing complex statistical computations
- Two concerns:
 - correctness of code
 - performance



• The R package system provides an infrastructure for testing:

- examples are run
- code in a tests directory is run

by R CMD check.

- Unit testing frameworks have been developed, e.g. RUnit.
- Testing is essential there are issues:
 - Most tests need to be created manually.
 - Complete coverage is hard to achieve.
- Static code analysis is a useful supplement.



Static Code Analysis

- Static code analysis examines source code without executing it.
- Analysis can look at
 - individual expressions
 - larger patterns of expressions
 - relationships among functions and modules
- For C, for example,
 - compilers carry out basic code analysis and report errors
 - more sophisticated tools have been developed recently
 - these have been used successfully on the Linux kernel
- Most code analysis involves approximations
 - not all issues can be detected (undecidable)
 - there are false positives
 - being able to tune specificity/sensitivity is helpful
 - methods of ranking possible issues are useful
 - statistical error ranking methods have been studies (Engler et al.)



The R language presents some unusual challenges:

- Whether a variable is global or local may depend on data.
- Functions can create new variables in their callers.
 - used in glm.fit with family\$initialize
- Functions can remove variables from their callers.
- Some functions use nonstandard evaluation of some arguments.
 - library, curve, link functions
- Evaluation context may not be statically available
 - with function



- codetools analyzes expressions in the context of visible definitions.
- Some of the things it can detect:
 - Calls not consistent with visible function definitions.
 - Bad assignment expressions.
 - Improper use of ..., next, or break.
 - Undefined functions or variables used.
 - Calls with no visible function definition.
 - Local variables assigned but not used.
 - Parameters changed by assignment.
 - Multiple incompatible definitions of a local function.



- The two main functions are
 - checkUsage for checking individual R functions.
 - checkUsagePackage for checking a (loaded) package.
- A range of arguments are provided select classes of warnings:
 - all: enable all warnings.
 - suppressLocal: suppress all local variable warnings.
 - suppressParamUnused: suppress warnings about unused parameters.
 - suppressLocalUnused: suppress warnings about unused local variables
 - suppressUndefined: suppress warnings about undefined variables.
 - ...
- A better approach to managing which warnings to show is needed.



A function definition with some possible errors:

```
g<-function(x, exp = TRUE) {
    if (exp)
        exp(x+3) + ext(z-3)
    else
        log(x, bace=2)
}</pre>
```

The code analysis:

```
> checkUsage(g, name = "g")
```

```
g: no visible global function definition for 'ext'
g: no visible binding for global variable 'z'
g: possible error in log(x, bace = 2): unused argument(s) (bace = 2)
```



Running checkUsagePackage on base in R 2.4.1 produces

```
> checkUsagePackage("base")
...
substring: local variable 'x' assigned but may not be used
...
```

The definition of substring is

```
substring <- function (text, first, last = 1e+06)
{
    if (!is.character(text))
        x <- as.character(text)
    n <- max(lt <- length(text), length(first), length(last))
    if (lt && lt < n)
        text <- rep(text, length.out = n)
        substr(text, first, last)
}</pre>
```

An obscure bug, but a bug nonetheless.

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• Currently codetools is being used

- by a number of programmers for checking their packages
- for screening of CRAN submissions
- in the weaver package
- Current version is available at http://www.stat.uiowa.edu/~luke/R/codetools
- May be made available via CRAN soon.
- Should eventually be integrated into R and be available within R CMD check.



- Develop a framework for adding rules, checks.
- Look at larger units than expressions.
- Explore allowing declarations to clarify ambiguities, intent?
- Identify common idioms that
 - are often errors (e.g. FAQ 7.31)
 - represent common inefficiencies
- Interactive features, such as
 - call graph display
 - editor integration support



Parallelizing Vector Operations

• Multi-core processors are becoming increasingly common:

- Many laptops have dual core processors.
- Quad core workstations are available and affordable.
- In principle this allows speedups by a factor of 2 or 4.
 - This is attractive if "free," but
 - maybe not enough to justify extra user programming.
 - Useful if it can be activated automatically.
- Already possible in linear algebra by using a threaded BLAS.
- Possible candidates for automatic parallelization:
 - Vectorized arithmetic operations.
 - Some uses of apply family and sweep.

- Basic idea for computing f(x[1:n]) on a two-processor system:
 - Run two worker threads.
 - Place half the computation on each thread.
- Ideally this would produce a two-fold speed up.



• Reality is a bit different:



- There is synchronization overhead.
- Parallelizing will only pay off if *n* is large enough.
 - For some functions, e.g. qbeta, $n \approx 10$ may be large enough.
 - For some, e.g. qnorm, $n \approx 1000$ is needed.
 - For basic arithmetic operations $n \approx 30000$ may be needed.
- Careful tuning to insure improvement will be needed.



The Connection: Compilation

- Developing a byte code compiler for R is an ongoing project.
- The current codetools implementation is a by-product.
- Compilation will also be useful for parallelizing vector operations:
 - Many vector operations occur in compound expressions, like exp(-0.5*x²)
 - A compiler may be able to fuse these operations:



 Compilation may also allow many simple uses of apply functions and sweep to be parallelized.

• Tuning issues:

- Hardware/OS may play a role.
- Competing system usage may be important.
- Performance may vary with inputs.
- Load balancing may be useful.
- Error handling and user interrupts.
- Parallelization interface for package use.
- Extensible byte code for package use.
- Generic functions and non-default methods.
- Declarations may be useful.



- Two concerns:
 - correctness
 - performance
- There is a strong synergy:
 - Code analysis tools help with automated performance improvement.
 - They may also be able to suggest opportunities for rewriting.
- Work on code analysis has progressed, but much more can be done.
- Parallelization work is just starting but seems promising.
- Hopefully there will be significant progress in the near future.

