Algorithms (22C:031): Lecture for 11/30

Kasturi Varadarajan

Department of Computer Science, University of Iowa

November, 2010

◆□▶ ◆□▶ ◆三▶ ◆三▶ - 三 - のへぐ

An Efficient Verifier

Informally, an efficient verifier for decision problem X is a foolproof mechanism for a computationally bounded entity that a computationally unbounded entity (a prover) can use to convince the verifier of yes-instances of X.

Let us now move to the formal definition starting from this informal one. Keep an example of X in mind, say 3CNF-SAT.

Mechanism

- The mechanism is an algorithm B that takes as two inputs s and t.
- The first input is always an instance *s* of *X*.
- The second input t is any proof string
- Think of the action of B as: does the proof t convince me that s is a yes-instance of X?

A D M 4 目 M 4 日 M 4 1 H 4

Foolproof Mechanism

If s is a no-instance of X, then for every string t, B(s, t) must output "No".

◆□▶ ◆□▶ ◆ □▶ ★ □▶ = □ ● の < @

This is a requirement of B that captures the aspect of being foolproof.

If s is a yes-instance of X, then for some string t, B(s, t) must output "Yes".

This is the feature of the mechanism that the prover can use to convince the verifier that s is a yes-instance. It simply provides the correct proof/witness t.

▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● の Q @

Computationally Bounded Verifier

- B must run in time that is polynomial in the sum of the lengths (sizes) of s and t.
- ► If s is a yes-instance of X, then for some string t whose length is bounded by a polynomial in the length of s, B(s, t) must output "Yes".

An efficient verifier for a decision problem X is a polynomial-time algorithm that takes two inputs s and t and outputs "Yes/No", with the property that

- ► If s is a no-instance of X, then B(s, t) outputs "No" for every t.
- ▶ if s is a yes-instance of X, there is a t whose length is bounded by a polynomial in the length of s, for which B(s, t) outputs "Yes".

Our verifier B works as follows: its first input s is a 3CNF-formula; if this has n variables, it

- outputs "Yes" if t is an n-bit 0–1 string that is a satisfying assignment for formula s.
- ▶ outputs "No" if t is not an n-bit 0–1 string that is a satisfying assignment for s.

▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● の Q @

A Bogus verifier for 3CNF-SAT

Our verifier, on input 3CNF-formula s, and t,

outputs "Yes" if t is the string consisting of the bit "1".

▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● の Q @

outputs "No" otherwise.

Why is this not an efficient verifier?

Efficient Verifier for Independent Set

Our verifier, on input $s = \langle G, k \rangle$ and t,

outputs "Yes" if t encodes a set of vertices in the graph G, and this set is an independent set and has size at least k.

▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● の Q @

outputs "No" otherwise.

Problems with (apparently) No Efficient Verifiers

Consider the problem 3CNF-UNSAT:

- yes-instances are 3CNF formulae that are not satisfiable (have no satisfying assignment)
- no-instances are 3CNF formulae that are satisfiable (have at least one satisfying assignment)

Efficiently Solvable Problems have Efficient Verifiers

Let X be a decision problem that has a poly-time algorithm A. Then an efficient verifer for B is:

• On inputs s and t, B ignores t, runs A on s and outputs A(s).

◆□▶ ◆□▶ ◆三▶ ◆三▶ - 三 - のへぐ

P and NP

- P is the set of all decision problems that have poly-time algorithms.
- Thus, decision versions of weighted interval scheduling, weighted interval covering, and shortest path are in P.
- ► *NP* is the set of all decision problems that have efficient verifiers.
- So NP includes not only the above 3 problems and the other known to be in in P, but also ...

A D M 4 目 M 4 日 M 4 1 H 4

 3CNF-SAT, Independent Set, Colorability, Set Cover, and many other problems we've not looked at. The P = NP question

- We know that $P \subseteq NP$, but
- Is NP = P? That is, are there problems that have efficient verifiers but no efficient algorithms?

◆□▶ ◆□▶ ◆三▶ ◆三▶ - 三 - のへぐ

The P = NP question



or



・ロト ・日・・日・・日・ うくの

NP-Complete Problems

A decision problem X is said to be NP-complete if

- 1. $X \in NP$, that is, X has an efficient verifier
- For every decision problem Y ∈ NP, Y ≤_P X (Y is polynomial time reducible to X)

▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● の Q @

Claim: Suppose X is NP-complete. Then $X \in P$ implies $NP \subseteq P$.

▶ Proof: Suppose $Y \in NP$. Since X is NP-complete, we know $Y \leq_P X$. Since $Y \leq_P X$ and $X \in P$, we have $Y \in P$.

This claim explains the sense in which NP-complete problems are the hardest ones in NP.

A D M 4 目 M 4 日 M 4 1 H 4

If X is NP-Complete:



or



◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 三臣 - のへで

If X is NP-Complete, this can't hold:



◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 三臣 - のへで

NP-Completeness

- Notice that if X and Y are two NP-complete problems, then we have X ≤_P Y and Y ≤_P X
- Either both problems are in *P*, or neither is.
- So, all NP-complete problems share the same fate, though we don't know what that fate is.

A D M 4 目 M 4 日 M 4 1 H 4

Excuse Me

That's all very well, but are there actual problems that are NP-complete?

3CNF-SAT is NP-Complete

Theorem: 3CNF-SAT is NP-complete.

To show this, we need to show two things:

- ▶ 3CNF-SAT is in NP. We already did that.
- For any Y ∈ NP, Y ≤_P 3CNF-SAT. We won't show this. It has been shown to be true by others, and we'll just assume it, at least for now.

▲日▼ ▲□▼ ▲ □▼ ▲ □▼ ■ ● ● ●

INDEPENDENT SET is NP-Complete

- We need to show INDEPENDENT SET is in NP. We already did that.
- ▶ We need to show that for any $Y \in NP$, $Y \leq_P$ INDEPENDENT SET. To do this, we'll simply show 3CNF-SAT \leq_P INDEPENDENT SET.

► This suffices. Why? Let Y ∈ NP. Since 3CNF-SAT is NP-complete, Y ≤_P 3CNF-SAT. Since 3CNF-SAT ≤_P INDEPENDENT SET, and poly-time reducibility is transitive, Y ≤_P INDEPENDENT SET. In general, to show a brand new problem X to be NP-complete, we will

- 1. show that $X \in NP$. This is typically easy (at least for the homework problems).
- 2. choose an appropriate known NP-complete problem Z, and show that $Z \leq_P X$. (Not $X \leq_P Z$!!!) This is less easy, but one can become good at it (that's the point of the homework).

$3CNF-SAT \leq_P INDEPENDENT SET$

- We need an algorithm, A, that takes as input an instance φ of 3CNF-SAT (φ is a 3CNF-formula)
- A must output an instance $A(\phi)$ of INDEPENDENT SET
- A must guarantee that φ is a Yes-instance of 3CNF-SAT if and only if A(φ) is a Yes-instance of INDEPENDENT SET

Imagine some $\phi = (x_1 \lor \overline{x_2} \lor x_3), (x_2 \lor \overline{x_3} \lor x_4), \ldots$, with *m* clauses and *n* variables.

$3CNF-SAT \leq_P INDEPENDENT SET$



◆ロト ◆御 ▶ ◆臣 ▶ ◆臣 ▶ ○臣 ● のへで

$3CNF-SAT \leq_P INDEPENDENT SET$



◆□ ▶ ◆□ ▶ ◆ □ ▶ ◆ □ ▶ ● ○ ● ● ● ●

The Algorithm A

- Imagine some input φ = (x₁ ∨ x̄₂ ∨ x₃), (x₂ ∨ x̄₃ ∨ x₄),..., with m clauses and n variables.
- For each clause, A creates 3 vertices, labelled by corresponding literals, and adds edges between them



< ロ > < 同 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ >

The Algorithm A

 A adds an edge between two vertices in different clauses if they are labelled by a literal and its complement literal,



ヘロト ヘ部ト ヘヨト ヘヨト

æ

The Algorithm A

- This completes the graph construction.
- The INDEPENDENT SET instance A(φ) that is generated is: Does this graph have an independent set of size at least m (the number of clauses in φ)

◆□▶ ◆□▶ ◆三▶ ◆三▶ 三回 ● のへで

Yes mapped to Yes

- Suppose ϕ was a satisfiable instance
- We need to argue that the graph constructed has an independent set of size m:
- Fix a satisfying assignment for ϕ .
- It makes true at least one literal in each clause. Pick one such literal from each clause.
- The corresponding vertices in the graph form an independent set of size *m*.

▲日▼ ▲□▼ ▲ □▼ ▲ □▼ ■ ● ● ●

No mapped to No

- Suppose ϕ was not a satisfiable instance
- ▶ We need to argue that the graph constructed does not have an independent set of size *m*.
- To do this, we'll argue: if the graph does have an independent set of size m, then φ is satisfiable.

▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● の Q @

No mapped to No

- Suppose the graph does have an independent set of size *m*.
- The independent set cannot have two vertices from the same "clause"
- ▶ So the independent set has one vertex from each "clause".
- Take the labels of these vertices
- These literals do not include both x_i and \bar{x}_i for any *i*.
- Thus there is an assignment that makes these literals true.

A D M 4 目 M 4 日 M 4 1 H 4

This assignment makes every clause true. Thus, \u03c6 is satisfiable.