

## 22C:44 Homework 4 Solutions

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1. The best case running time for the  $n$  insertion operations is  $\Theta(n)$ . This happens when each insertion takes  $\Theta(1)$  time.

The worst case running time for the  $n$  insertion operations is  $\Theta(n \lg n)$ . First note that the worst case running time is  $O(n \lg n)$ . This is because each insertion is on a heap with at most  $n$  elements and inserting into a heap with  $k$  elements takes  $\Theta(\lg k)$  in the worst case. To see that this upper bound is tight, that is, in the worst case the running time is indeed  $\Theta(n \lg n)$ , consider a sequence of  $n$  numbers in increasing order. The  $(k + 1)$ st number is inserted into a heap with  $k$  numbers and has to be moved all the way to the root of the heap. This takes  $\Theta(\lg k)$  time. Summing this over all insertions we get

$$\sum_{k=1}^{n-1} \Theta(\lg k) = \Theta\left(\sum_{k=1}^{n-1} \lg k\right) = \Theta(\lg((n-1)!)) = \Theta(n \lg n).$$

The last inequality follows from *Stirling's Formula* given as equation 2.11 on Page 35 on the textbook.

We now separately calculate the time it takes to allocate memory using each of schemes described in the problem.

- (a) For every integer  $k$ ,  $1 \leq k < n$ , after  $k$  insertions,  $H$  contains  $k$  elements and is full. For the  $(k + 1)$ st insertion, memory allocation takes time  $\Theta(k + (k + 1)) = \Theta(k)$ . Summing this over all insertions, the total time for memory allocation is

$$\sum_{k=1}^{n-1} \Theta(k) = \Theta\left(\sum_{k=1}^{n-1} k\right) = \Theta(n^2).$$

Therefore, the total amount of time, for insertion plus memory allocation is  $\Theta(n^2)$  in the best as well as in the worst case.

- (b) Using the second scheme, memory allocation takes place when we have  $2^k$  elements in the heap and the heap grows to size  $2^{k+1}$ . This takes time  $\Theta(2^k + 2^{k+1}) = \Theta(2^k)$ . This takes place for all integers  $k = 0$  through  $m$  where  $m$  is the largest integer satisfying  $2^m < n$ . In other words, this happens for all integers  $k = 0, 1, \dots, \lfloor \lg n \rfloor$ . Summing  $\Theta(2^k)$  over all possible  $k$  we obtain the total time for memory allocation as

$$\sum_{k=0}^{\lfloor \lg n \rfloor} 2^k = \Theta\left(\sum_{k=0}^{\lfloor \lg n \rfloor} 2^k\right) = \Theta(2^{\lfloor \lg n \rfloor + 1} - 1) = \Theta(n).$$

2. (a) For each  $i$ , the “children” of node  $i$  are nodes  $3i - 1$ ,  $3i$ ,  $3i + 1$ . Using this we deduce that the “parent” of node  $i$  is node  $\lfloor (i + 1)/3 \rfloor$ . So define  $\text{children}(i) = \{3i - 1, 3i, 3i + 1\}$ . The heap property can be stated as, for each  $i$ ,  $A[i] \geq A[j]$  is  $j \in \text{children}(i)$ .
- (b) The largest 3-ary tree with height  $h$  has all  $(h + 1)$  levels full and the smallest 3-ary tree with height  $h$  has the first  $h$  levels full and level  $(h + 1)$  containing 1 node. This observation implies that if a 3-ary tree with height  $h$  has  $n$  nodes,

$$\frac{3^h - 1}{2} + 1 \leq n \leq \frac{3^{h+1} - 1}{2}.$$

This can be rearranged to

$$\frac{2n + 1}{3} \leq 3^h \leq 2n - 1$$

and by taking the logarithm to the base 3 of all terms and simplifying we get

$$\log_3(2n + 1) - 1 \leq h \leq \log_3(2n - 1).$$

This tells that for  $n = 1$ ,  $h = 0$ . This is of course, no surprise! For any  $n > 1$ , it is easy to see that  $|\log_3(2n - 1) - (\log_3(2n + 1) - 1)| < 1$ . This implies that there is a unique integer in the range  $[\log_3(2n + 1) - 1, \log_3(2n - 1)]$ . This implies that  $h = \lfloor \log_3(2n - 1) \rfloor$ .

- (c) The number of nodes  $n$  and the number of leaves  $\ell$  in 3-ary heaps for all  $n$ ,  $1 \leq n \leq 10$  are shown in the table below.

$n$	$\ell$
1	1
2	1
3	2
4	3
5	3
6	4
7	5
8	5
9	6
10	7

It is clear from the table that for every 3 nodes added, 2 node-additions cause an increase in the number of leaves. This implies that the number of leaves is roughly 2/3rds the number of nodes. From the table, we get the more precise formula  $\lfloor (2n + 1)/3 \rfloor$ .

3. (a) Procedures **BUILD-HEAP** and **BUILD-HEAP'** do not create the same heap. The smallest example has 3 elements in it. Start with the heap 2, 3, 8. Calling **BUILD-HEAP** on this will call **HEAPIFY** at 2 and the result is 8, 3, 2. Calling **BUILD-HEAP'** on this will insert 2 first and then 3 into the heap. After inserting 3, we have the heap 3, 2. If we insert 8 into this heap we get the heap 8, 2, 3.

- (b) This is shown in Problem 1.

4. 8.1-1 is skipped (too easy!). The solution 8.1-2 is that **PARTITION** returns  $\lfloor (p + r)/2 \rfloor$ .

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5. BETTER-PARTITION(A, p, s){
    q ← p - 1; r ← p;
    for j ← p to s-1 do{
        if (A[j+1] == A[q+1]) then{
            swap(A, r+1, j+1);
            r++;
        }
        else if (A[j+1] < A[q+1]) then{
            t ← A[j+1];
            A[j+1] ← A[r+1];
            A[r+1] ← A[q+1];
            A[q+1] ← t;
            q++; r++;
        }
    }
}

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