

Merge and Quick Sorts

Code from Textbook

```
public static <AnyType extends Comparable<? super
AnyType>>
    void mergeSort( AnyType [ ] a )
    {
        AnyType [ ] tmpArray = (AnyType[])
                                new Comparable[ a.length ];
        mergeSort( a, tmpArray, 0, a.length - 1 );
    }
```

```
private static <AnyType extends Comparable<? super
    AnyType>> void mergeSort( AnyType [ ] a, AnyType [ ]
        tmpArray, int left, int right )
{
    if( left < right )
    {
        int center = ( left + right ) / 2;
        mergeSort( a, tmpArray, left, center );
        mergeSort( a, tmpArray, center + 1, right );
        merge( a, tmpArray, left, center + 1, right );
    }
}
```

```
private static <AnyType extends Comparable<? super
    AnyType>> void merge( AnyType [ ] a,
    AnyType [ ] tmpArray, int leftPos, int rightPos, int rightEnd )
{
    int leftEnd = rightPos - 1;
    int tmpPos = leftPos;
    int numElements = rightEnd - leftPos + 1;
```

```
while( leftPos <= leftEnd && rightPos <= rightEnd )  
    if( a[ leftPos ].compareTo( a[ rightPos ] ) <= 0 )  
        tmpArray[ tmpPos++ ] = a[ leftPos++ ];  
    else  
        tmpArray[ tmpPos++ ] = a[ rightPos++ ];
```

```
while( leftPos <= leftEnd )  
    tmpArray[ tmpPos++ ] = a[ leftPos++ ];
```

```
while( rightPos <= rightEnd )  
    tmpArray[ tmpPos++ ] = a[ rightPos++ ];
```

```
for( int i = 0; i < numElements; i++, rightEnd-- )  
    a[ rightEnd ] = tmpArray[ rightEnd ];  
}
```

Quicksort

```
public static <AnyType extends Comparable<? super
    AnyType>> void quicksort( AnyType [ ] a )
{
    quicksort( a, 0, a.length - 1 );
}
```

```
private static final int CUTOFF = 3;

public static <AnyType> void swapReferences(
    AnyType [ ] a, int index1, int index2 )
{
    AnyType tmp = a[ index1 ];
    a[ index1 ] = a[ index2 ];
    a[ index2 ] = tmp;
}
```



```
private static <AnyType extends Comparable<? super
    AnyType>> void quicksort( AnyType [ ] a, int left, int right )
{
    if( left + CUTOFF <= right )
    {
        Recursive Case -- Heart of Quicksort
    }
    else
        insertionSort( a, left, right );
}
```

```
private static <AnyType extends Comparable<? super
AnyType>> AnyType median3( AnyType [ ] a, int left, int right )
{
    int center = ( left + right ) / 2;
    if( a[ center ].compareTo( a[ left ] ) < 0 )
        swapReferences( a, left, center );
    if( a[ right ].compareTo( a[ left ] ) < 0 )
        swapReferences( a, left, right );
    if( a[ right ].compareTo( a[ center ] ) < 0 )
        swapReferences( a, center, right );

    swapReferences( a, center, right - 1 );
    return a[ right - 1 ];
}
```

Heart of Quicksort

```
AnyType pivot = median3( a, left, right );
int i = left, j = right - 1;
for( ; ; )
{
    while( a[ ++i ].compareTo( pivot ) < 0 ) {}
    while( a[ --j ].compareTo( pivot ) > 0 ) {}
    if( i < j )
        swapReferences( a, i, j );
    else
        break;
}
```

```
swapReferences( a, i, right - 1 );
```

```
quicksort( a, left, i - 1 );
```

```
quicksort( a, i + 1, right );
```